

Value functions for M/G/1 & Task Assignment Problem

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Joint work with

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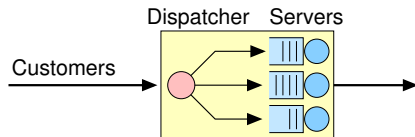
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- 2 Value functions
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- 4 Task Assignment Problem
- 5 Summary of Results



Latency $E[T]$:

- Sojourn time, Response Time, Delay, ...
- Objective:

$$\min E[T].$$

Slowdown: "long jobs can wait longer"

- Slowdown of job i , $\gamma_i \triangleq \frac{\text{Latency } T_i}{\text{Service time } X_i}$.
- Objective:

$$\min E[\gamma].$$

Holding cost:

- Job i accrues costs at **job-specific** rate b_i

Latency: With $b_i = 1$,

- Total cost rate is the number of jobs in the system, N_t
- Cost a job incurs is equal to the latency,

$$b_i \cdot T_i = T_i.$$

Slowdown: With $b_i = 1/x_i$

- Cost a job incurs is equal to the slowdown,

$$b_i \cdot T_i = \frac{T_i}{x_i}.$$

Note: **No costs** associated with state transitions

- Let $C_{\mathbf{z}}(t)$ denote the **cost rate** at time t for an initial state \mathbf{z}
- **Cumulative costs** accrued during $(0, t)$ are

$$V_{\mathbf{z}}(t) \triangleq \int_0^t C_{\mathbf{z}}(s) ds.$$

- **Relative value** is the **expected difference** in the infinite horizon cumulative costs between
 - a system initially in state \mathbf{z} , and
 - a system initially in equilibrium,

$$v_{\mathbf{z}} \triangleq \lim_{t \rightarrow \infty} E[V_{\mathbf{z}}(t) - r t].$$

- For latency, the cost rate $C_z(t)$ is simply

$N_z(t) \triangleq$ "the number of jobs in the system",

- Value function reads

$$v_z = \lim_{t \rightarrow \infty} \left(E \left[\int_0^t N_z(s) ds \right] - E[N] t \right).$$

- Similarly for the slowdown and general holding costs

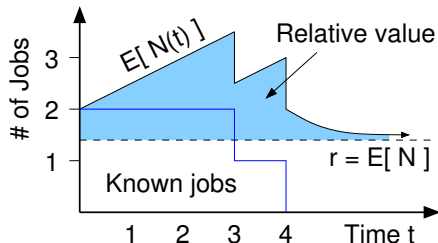
Value function: M/G/1-FCFS Example

Initial state $\mathbf{z} = (3, 1)$:

- First job with remaining size 3 currently receiving service
- Second job with size 1 is waiting
- Also later arriving jobs have to wait (FCFS)

Relative value of state \mathbf{z} is the expected difference in infinite horizon costs:

$v_{\mathbf{z}}$ = blue shaded area.



Given two states \mathbf{z}_1 and \mathbf{z}_2 , the expected difference in the infinite horizon costs is

$$d(\mathbf{z}_1, \mathbf{z}_2) = \lim_{t \rightarrow \infty} E[V_{\mathbf{z}_2}(t) - V_{\mathbf{z}_1}(t)],$$

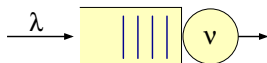
which gives

$$d(\mathbf{z}_1, \mathbf{z}_2) = v_{\mathbf{z}_2} - v_{\mathbf{z}_1}.$$

Example: Server system

- Suppose state \mathbf{z}_2 is state \mathbf{z}_1 plus one new job
- Value function gives the **marginal cost** for accepting a new job!

Value Function for M/G/1 Queues



A. Elementary scheduling disciplines:

- M/G/1-FCFS
- M/G/1-LCFS

B. Size-aware scheduling disciplines:

- M/G/1-SPT (shortest-processing-time)
- M/G/1-SRPT (shortert-remaining-processing-time)
- M/G/1-SPTP (shortest-processing-time-product)

C. Processor sharing (PS)

- M/D/1-PS (fixed job sizes)
- M/M/1-PS

Basic case:

- Poisson arrival rate λ
- Service times X_i i.i.d., $X_i \sim X$
- Offered load $\rho = \lambda E[X]$
- **Size-aware** state $\mathbf{z} = (\Delta_1; \dots; \Delta_n)$ with n jobs:
 - Δ_i is the remaining service time of job i
 - Job n is served first (FCFS, LCFS)
- Backlog $u_{\mathbf{z}} = \sum_i \Delta_i$

With arbitrary holding costs:

- State $\mathbf{z} = ((\Delta_1, b_1); \dots; (\Delta_n, b_n))$
 b_i is the holding cost of job i
- $E[B]$ is the mean holding cost (arbitrary job)

Proposition: The size-aware relative value of state \mathbf{z} with respect to delay in an M/G/1-FCFS queue is¹²

$$v_{\mathbf{z}} - v_0 = \sum_{i=1}^n i \Delta_i + \frac{\lambda u_{\mathbf{z}}^2}{2(1-\rho)}. \quad (1)$$

With respect to arbitrary job specific holding costs b_j ,

$$v_{\mathbf{z}} - v_0 = \sum_{i=1}^n \left(\Delta_i \sum_{j=1}^i b_j \right) + \frac{\lambda u_{\mathbf{z}}^2}{2(1-\rho)} E[B]. \quad (2)$$

Note: Insensitive to service time distribution.

¹Hyytiä et al., Eur. J. Oper. Research (2012)

²Hyytiä et al., J. Applied Probability (2012).

Proposition: The size-aware relative value of state \mathbf{z} with respect to delay in an M/G/1-LCFS queue is³⁴

$$v_{\mathbf{z}} - v_0 = \frac{1}{1 - \rho} \sum_{i=1}^n i \cdot \Delta_i. \quad (3)$$

With respect to arbitrary job specific holding costs b_j ,

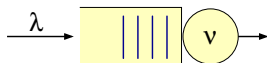
$$v_{\mathbf{z}} - v_0 = \frac{1}{1 - \rho} \sum_{i=1}^n \left(\Delta_i \sum_{j=1}^i b_j \right). \quad (4)$$

- Note:
- Later arrivals immune to state \mathbf{z} .
 - Insensitivity: $v_{\mathbf{z}} - v_0$ depends only on ρ .

³Hyytiä et al., Eur. J. Oper. Research (2012)

⁴Hyytiä et al., J. Applied Probability (2012).

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- M/D/1-PS (fixed job sizes)
- M/M/1-PS

Notation: (Δ_i, Δ_i^*) = **remaining** and **initial** service time of job i .

Index policy α serves first the job with the lowest index.

Scheduling	Index	Optimality
SPT	Δ_i^*	optimal non-preemptive / delay & slowdown
SRPT	Δ_i	optimal preemptive / delay
SPTP	$\Delta_i \cdot \Delta_i^*$	optimal preemptive / slowdown ⁵

⁵Hyytiä, Aalto, Penttinen, SIGMETRICS'12.

Size-aware M/G/1: Scheduling

	non-preemptive		preemptive	
	class-aware	size-aware	non-anticipating	anticipating size-aware
delay	SEPT ($c\mu$ -rule)	SPT	FB, FIFO, ... (depends on $f(x)$)	SRPT
slowdown	-"-	-"-	FB, FIFO, ... (depends on $f(x)$)	SPTP (M/G/1)

Notation:

- Jobs are numbered so that (without new arrivals) job 1 is served first and job n last.
- $f(x)$ denotes the service time pdf.
- $\rho(x)$ denotes the load due to jobs shorter than x ,

$$\rho(x) = \lambda \int_0^x x f(x) dx.$$

- Define

$$h(x) \triangleq \frac{f(x) b(x)}{(1 - \rho(x))^2},$$

where $b(x)$ is the mean holding cost of a job with size x ,

$$b(x) = E[B | X = x]$$

Proposition: The size-aware relative value of state \mathbf{z} with respect to arbitrary holding costs in an M/G/1-SPT queue is⁶

$$v_{\mathbf{z}} - v_0 = \sum_{i=1}^n b_i \left(\Delta_i + \frac{1}{1 - \rho(\Delta_i)} \left(\sum_{j=1}^{i-1} \Delta_j \right) \right) + \frac{\lambda}{2} \sum_{i=1}^n \left[\left(\sum_{j=i+1}^n \Delta_j^2 + \left(\sum_{j=1}^i \Delta_j \right)^2 \right) \int_{\tilde{\Delta}_i}^{\tilde{\Delta}_{i+1}} h(x) dx \right] \quad (5)$$

where

■ job 1 receives service and $\Delta_2 < \dots < \Delta_n$

■ $\tilde{\Delta}_i = \begin{cases} 0, & i = 1, \\ \Delta_i, & i = 2, \dots, n \\ \infty & i = n + 1. \end{cases}$

⁶Hyytiä et al., Eur. J. Oper. Research (2012)

Proposition: The size-aware relative value of state \mathbf{z} with respect to arbitrary holding costs in an M/G/1-SRPT queue is⁷

$$\begin{aligned}
 v_{\mathbf{z}} - v_0 = & \sum_{i=1}^n b_i \left(\frac{1}{1-\rho(\Delta_i)} \left(\sum_{j=1}^{i-1} \Delta_j \right) + \int_0^{\Delta_i} \frac{1}{1-\rho(x)} dx \right) \\
 & + \frac{\lambda}{2} \sum_{i=0}^n \left[\left(\sum_{j=1}^i \Delta_j \right)^2 \int_{\Delta_i}^{\Delta_{i+1}} h(x) dx + (n-i) \int_{\Delta_i}^{\Delta_{i+1}} x^2 h(x) dx \right]
 \end{aligned} \tag{6}$$

where

- job 1 receives currently service and $\Delta_1 < \dots < \Delta_n$,
- $\Delta_0 = 0$ and $\Delta_{n+1} = \infty$

⁷Hyytiä et al., Eur. J. Oper. Research (2012)

Proposition: The size-aware relative value of state \mathbf{z} with respect to arbitrary holding costs in an M/G/1-SPTP queue is⁸

$$v_{\mathbf{z}} - v_0 = \sum_{i=1}^n b_i \left(\frac{1}{1-\rho(\tilde{\Delta}_i)} \left(\sum_{j=1}^{i-1} \Delta_j \right) + \frac{2}{\Delta_i^*} \int_0^{\tilde{\Delta}_i} \frac{x \, dx}{1-\rho(x)} \right) + \frac{\lambda}{2} \sum_{i=0}^n \left[\left(\sum_{j=1}^i \Delta_j \right)^2 \int_{\tilde{\Delta}_i}^{\tilde{\Delta}_{i+1}} h(x) \, dx + \left(\sum_{j=i+1}^n (\Delta_j^*)^{-2} \right) \int_{\tilde{\Delta}_i}^{\tilde{\Delta}_{i+1}} x^4 h(x) \, dx \right]$$

where

■ Job 1 receives service and $\sqrt{\Delta_1 \Delta_1^*} < \dots < \sqrt{\Delta_n \Delta_n^*}$ (SPTP)

$$\tilde{\Delta}_i = \begin{cases} 0, & i = 0 \\ \sqrt{\Delta_i \Delta_i^*}, & i = 1, \dots, n \\ \infty, & i = n + 1. \end{cases}$$

⁸Hyytiä, Aalto, Penttinen, SIGMETRICS'12.

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C. Processor sharing (PS)

- M/D/1-PS (fixed job sizes)
- M/M/1-PS

Basics:

- PS serves the existing n jobs at equal rates $1/n$.
- Mean delay in M/G/1-PS is insensitive to job size distribution,

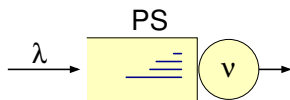
$$E[T] = \frac{E[X]}{1 - \rho}.$$

- Unfortunately, the size-aware **value function is not!**
- $(\Delta_1; \dots; \Delta_n)$ denotes the **remaining** service times, $\Delta_1 \geq \dots \geq \Delta_n$.

Without new arrivals:

- Job n leaves the system first and job 1 last
- Cumulative delay (**myopic cost**) is given by

$$\begin{aligned} V_z &= \Delta_n n^2 + (\Delta_{n-1} - \Delta_n)(n-1)^2 + \dots + (\Delta_1 - \Delta_2) \\ &= \sum_{i=1}^n (2i-1)\Delta_i. \end{aligned} \tag{7}$$



Proposition: The size-aware **relative value** of state \mathbf{z} with respect to the delay in an M/D/1-PS queue is given by⁹

$$v_{(\Delta_1; \dots; \Delta_n)} - v_0 = \frac{\lambda}{1 - \rho} u_{\mathbf{z}}^2 - u_{\mathbf{z}} + 2 \sum_{i=1}^n i \Delta_i. \quad (8)$$

Note:

- Compact form as a new job will always depart last.
- Converges to (7) when $\lambda \rightarrow 0$

⁹Hyytiä et al., ITC'11.

Number-aware M/M/1 queue



Consider:

- M/M/1 queue
- any work conserving scheduling (FCFS, LCFS, PS, ...)
- **number-aware** system: number of jobs m is known

Lemma: The value function for a work conserving and number-aware M/M/1 queue is¹⁰

$$v_m = \frac{1}{2} \cdot \frac{m(m+1)}{\mu - \lambda} - \frac{\lambda\mu}{(\mu - \lambda)^3}.$$

(9)

¹⁰Aalto and Virtamo (1996), Virtamo (Lecture slides, 2004).
The constant term follows from the identity $\sum_i \pi_i v_i = 0$.

Size-aware M/M/1-PS queue

Proposition: The relative value of state $(m; \Delta_1, \dots, \Delta_n)$ in a size-aware M/M/1-PS queue is given by¹¹

$$V_{(m; \Delta_1, \dots, \Delta_n)} = v_m + \frac{1}{(1-\rho)^2} \sum_{k=1}^n (2k-1) \Delta_k + \frac{2-\rho}{\mu(1-\rho)^2} \sum_{k=1}^n \left(m - \frac{k\rho}{1-\rho} \right) \left(\sum_{i=1}^k e^{-\mu(1-\rho)(\Delta_i - \Delta_k)} \right) \left(1 - e^{-\mu(1-\rho)(\Delta_k - \Delta_{k+1})} \right)$$

where

- Δ_i are n known remaining service times, $\Delta_1 > \dots > \Delta_n$,
- m tasks have unknown $\text{Exp}(\mu)$ distributed service time,
- and $\Delta_{n+1} \triangleq 0$.

Note: Converges to (7) when $m = 0$ and $\lambda \rightarrow 0$.

¹¹Hyytiä et al., Performance 2011.

Related results for value functions

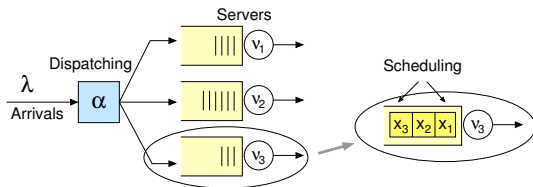
Queueing systems:

M/M/s:	Krishnan, CDC'87
M/G/1-FCFS (approx.)	Sassen et al. Neerlandica (1997)
M/M/1 & M/M/1/N (deviation matrix)	Koole, CDC'98
M/M/1 (FCFS/LCFS/PS)	Aalto&Virtamo, NTS-13 (1996); and Virtamo, Lecture notes on MDP (2004)
M/Cox(r)/1	Bhulai, J. Applied Prob. (2006)

Blocking systems:

M/M/s/s	Krishnan, CDC'86
M/M/s/k	Leeuwaarden et al. (2001)

Task Assignment Problem



Task assignment (dispatching):

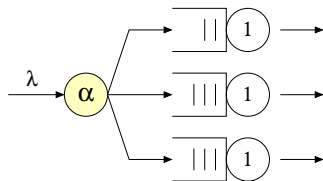
Route job to one of the m servers upon arrival.

Examples:

- 1 Manufacturing sites
- 2 Job assignment in supercomputing,
- 3 Data traffic routing
- 4 Web-server farms and Data centers
- 5 Other distributed computing systems ...

Model:

- Poisson arrival process, rate λ
- m parallel heterogeneous servers
- General job size distribution
- Service requirements become known upon arrival (possibly server specific)
- Queue states are known (job sizes and their service order)
- Scheduling discipline known: FCFS, LCFS, SRPT ...



Definition:

State-independent policy chooses the server independently of the queue states.

1 Bernoulli splitting (RND):

Choose queue in random using probabilities p_i

2 Size-Interval-Task-Assignment (SITA):

“short jobs to one queue and rest to another”

- Proposed in Crovella et. al (Sigmetrics'98) and Harchol-Balter et. al (J. of PDC, vol. 59, 1999).
- SITA-E uses such intervals that balance the load.
- Optimal size-aware state-free for FCFS (Feng et. al, 2005)

1 **Join-the-Shortest-Queue (JSQ):**

Optimal when Poisson arrivals, Exp-distributed job sizes, identical servers, and only the queue occupancy is known (Winston, 1977).

2 **Round-robin (RR):**

Optimal with identical servers that were initially in a same state (Ephremides et. al, 1980).

3 **Least-Work-Left (LWL):**

Pick the queue with the shortest backlog (Sharifnia, 1997).

Approach: First Policy Iteration (FPI)

- Size- and state-aware setting; future arrivals not known
- Idea: start with a reasonable **basic dispatching policy**, and carry out the **first policy iteration (FPI)** step
- Policy iteration finds the optimal policy; the first step typically yields the highest improvement.
- Requires the **relative values of states v_z**

- Assume: Relative values v_z available (for basic policy)
- Improved decision according to FPI at state \mathbf{z} :

$$\alpha(\mathbf{z}, x) \triangleq \operatorname{argmin}_i (v_{\mathbf{z}'(i)} - v_{\mathbf{z}}),$$

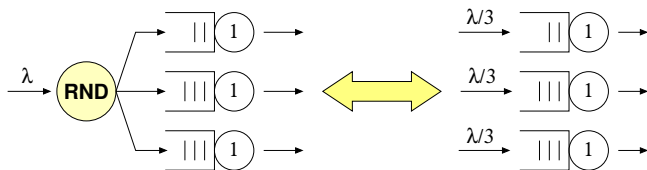
where $\mathbf{z}'(i)$ is the new state if job x is added to queue i .

“Choose the action with the smallest expected future cost”

- Recall: in addition to \mathbf{z} , relative value v_z depends also on
 - 1 Basic dispatching policy
 - 2 Scheduling discipline
 - 3 Arrival rate λ , and
 - 4 Job size distribution.

Decomposition to Independent M/G/1 Queues

- Deriving value function is generally difficult.
- However, any **state-independent policy** feeds each server jobs according to a Poisson process (cf. Bernoulli split)

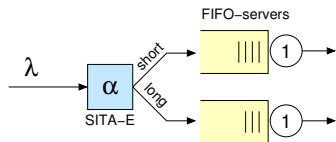


- System's value function is the sum of the queue specific value function:

$$v_{\mathbf{z}} = \sum_i v_{z_i}.$$

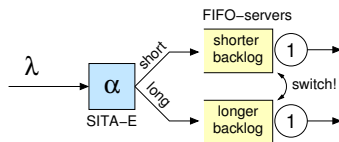
- Sufficient to analyze single M/G/1 queues instead!

SITA-E



- Jobs shorter than y to Queue 1
- The rest to Queue 2
- Adjust y to balance the load
- Poisson arrivals
- Behaves as two independent M/G/1-FCFS queues

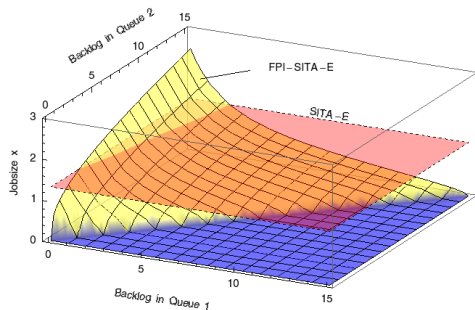
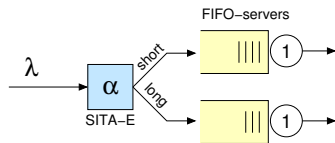
SITA-Es (switch)



- Identical servers
- Roles can be swapped
- New initial state, same system otherwise
- Value function $v_{z_1} + v_{z_2}$
⇒ optimal permutation of roles

SITA-Es: “Short jobs to short queue, and long to long.”

FPI-SITA-E, "Dynamic SITA-E"



- SITA-E uses a fixed threshold for separating the short jobs from the long jobs.
- FPI gives a new policy, FPI-SITA-E
- With FPI-SITA-E, the **threshold is dynamically adjusted** based on the current backlog in the queues.

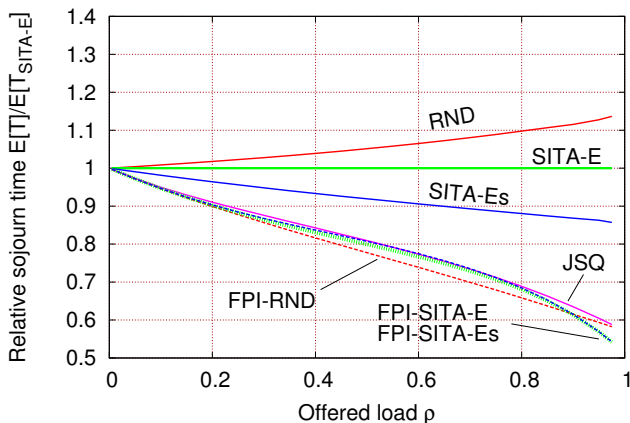
For Delay:

- 1 Two identical FCFS servers
- 2 Two identical SRPT servers
- 3 Heterogeneous PS servers

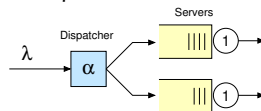
For Slowdown:

- 1 Three heterogeneous servers

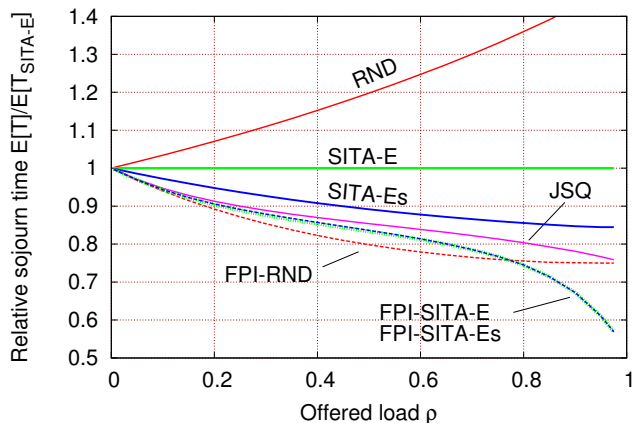
FCFS with Uniformly distributed jobs



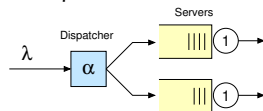
- Two identical FCFS servers
- $X \sim U(0, 2)$



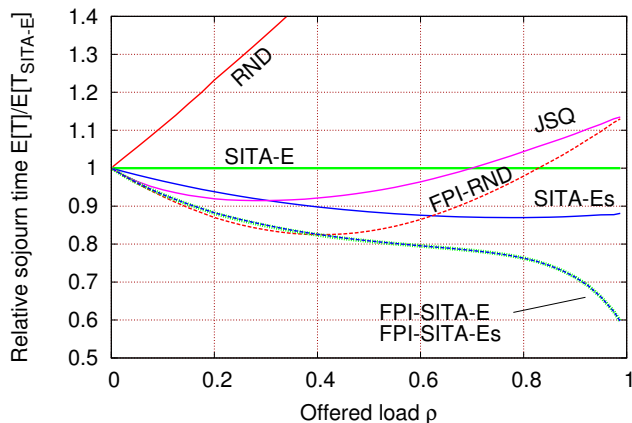
FCFS with Exponentially distributed jobs



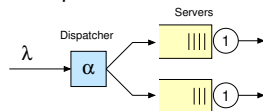
- Two identical FCFS servers
- $X \sim \text{Exp}(1)$



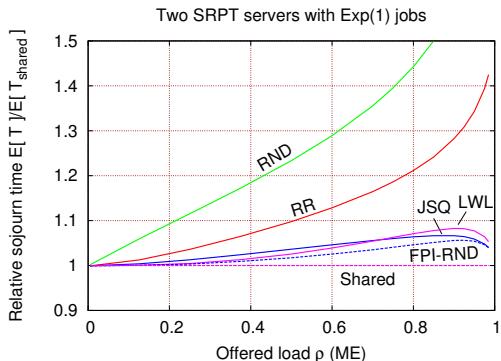
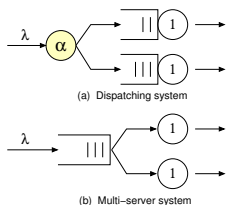
FCFS with Pareto distributed jobs



- Two identical FCFS servers
- $X \sim \text{Pareto}(1)$



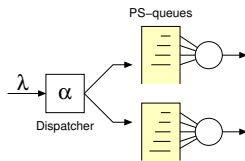
SRPT and Exponentially distributed jobs



- Dispatching system vs. a shared queue with SRPT (M/M/2-SRPT).
- Disadvantage due to the dispatching can be insignificant (here order of 5% with FPI-RND).

System:

- Poisson arrival process
- Fixed server-specific service time $d_j = d/\nu_j$



Dispatching policies:

Random split balancing the load

RND- ρ

Least-work-left (pre-assignment)

LWL⁻: $\operatorname{argmin}_i u_j$

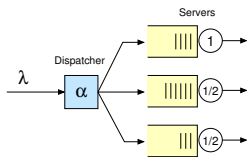
Least-work-left (post-assignment)

LWL⁺: $\operatorname{argmin}_i u_j + d_j$

FPI for RND- ρ

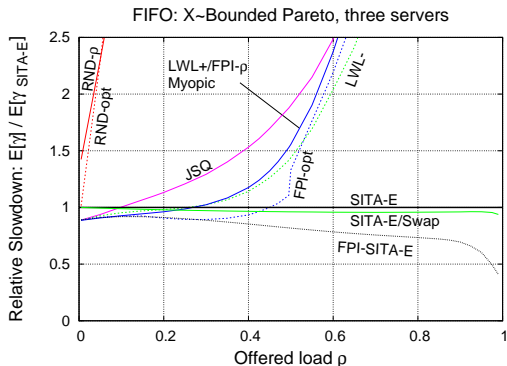
FPI: $\operatorname{argmin}_i u_j + (1/2)d_j$

Heterogeneous FCFS Servers with Slowdown metric



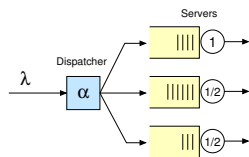
Slowdown:

$$\gamma = \frac{T}{X}$$



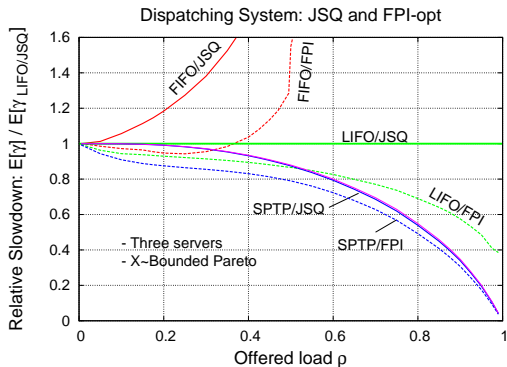
- Three servers with service rates 1, 1/2 and 1/2
- FCFS scheduling discipline
- Bounded Pareto distributed service times

Heterogeneous Servers with Slowdown Metric



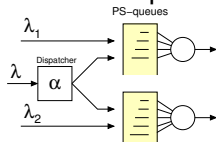
Slowdown:

$$\gamma = \frac{T}{X}$$



- Three servers with service rates 1, 1/2 and 1/2
- Scheduling discipline: FCFS, LCFS and SPTP
- Bounded Pareto distributed service times

1 Each server can have dedicated input



2 Basic policy can be class-specific

- Low and high priority customers with own queues
- When to route a low priority job to a high priority queue?

3 Service times can be server-specific

- General purpose vs. specialized servers

- Size- and state-aware dispatching problem can be approached in the MDP framework
- Value functions v_z are required for the FPI step.
- For state-independent basic policies, sufficient to analyze an M/G/1 queue in isolation:
 - FCFS and LCFS: v_z is insensitive to job size distribution.
 - SPT, SRPT and SPTP: v_z is an integral expression.
 - PS: harder to analyze (M/D/1-PS and M/M/1-PS)
- Efficient dispatching policies that take into account
 - cost structure
 - existing and later arriving tasks

Thanks!

References:

- 1 Hyytiä, Penttinen and Aalto, *Size- and State-Aware Dispatching Problem with Queue-Specific Job Sizes*, EJOR 2012.
- 2 Hyytiä, Virtamo, Aalto and Penttinen, *M/M/1-PS Queue and Size-Aware Task Assignment*, Performance 2011.
- 3 Hyytiä, Penttinen, Aalto and Virtamo, *Dispatching problem with fixed size jobs and processor sharing discipline*, ITC'23, 2011.
- 4 Hyytiä, Aalto and Penttinen, *Minimizing Slowdown in Heterogeneous Size-Aware Dispatching Systems*, SIGMETRICS 2012.
- 5 Hyytiä, Aalto, Penttinen and Virtamo, *On the value function of the M/G/1 FCFS and LCFS queues*, Journal of Applied Probability, 2012, *to appear*.

Consider two systems under the same arrivals:

- S1 initially in state $\mathbf{z} = (\Delta_1; \dots; \Delta_n)$ and
- S2 initially empty.

Both systems behave identically once S1 becomes empty. The difference in the relative values is equal to the additional time jobs spend in S1,

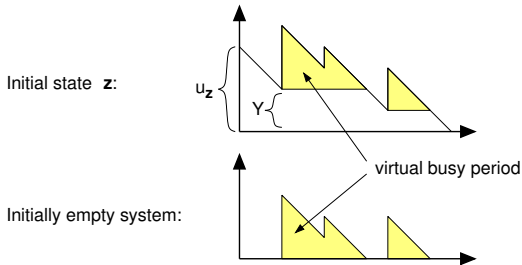
$$v_{\mathbf{z}} - v_0 = V_1 + V_2,$$

where V_1 denotes the (remaining) delay of present jobs, and V_2 the additional mean delay the later arrivals experience in S1.

The total delay of the n present jobs in S1 is already fixed,

$$V_1 = \sum_{i=1}^n i \Delta_i.$$

- A later arriving task starts a busy period in S2, which corresponds to a mini busy period in S1.



- During busy periods, arriving jobs increase the cumulative delay by an amount equal to the post arrival workload.
- These jobs experience an additional delay Y in S1.
- Otherwise the delay contributions are equal!

Summing up:

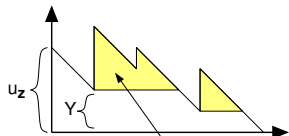
- Mean number of busy periods before S1 empty: λu_z .
- Mean number of jobs arriving during a busy period: $1/(1 - \rho)$.
- Mean offset $E[Y] = u_z/2$.

Therefore,

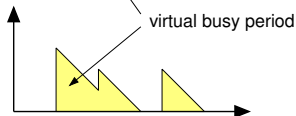
$$\begin{aligned} V_2 &= \lambda u_z \cdot \frac{1}{1 - \rho} \cdot \frac{u_z}{2} \\ &= \frac{\lambda u_z^2}{2(1 - \rho)}, \end{aligned}$$

and $V_1 + V_2 = v_z - v_0$, which completes the proof.

Initial state z :



Initially empty system:



- Consider two systems under same arrivals:
 - 1 S1 initially in state $\mathbf{z} = (\Delta_1, \dots, \Delta_n)$,
 - 2 S2 initially empty.
- Let D_i denote the (remaining) delay of job i in S1.
- With LCFS, the current state has no effect on the future arrivals' sojourn times.
- The difference between the relative value of S1 and S2 is equal to the mean remaining delay of the n present jobs,

$$V_{(\Delta_1; \dots; \Delta_n)} - v_0 = \sum_{i=1}^n E[D_i].$$

- Remaining delay D_n of job n is given by a random sum,

$$D_n = \Delta_n + (B_1 + \dots + B_{A(\Delta_n)})$$

where $A(\Delta_n)$ denotes the number of (mini) busy periods during time Δ_n , and B_i the corresponding durations,

$$E[B_i] = E[X]/(1 - \rho).$$

- Taking the expectation on both sides gives

$$E[D_n] = \Delta_n + E[A(\Delta_n)] \cdot E[B] = \frac{\Delta_n}{1 - \rho}.$$

- Similarly, $E[D_i] = \frac{1}{1 - \rho} \sum_{j=i}^n \Delta_j.$

$$\Rightarrow v_z - v_0 = \sum_{i=1}^n E[D_i] = \boxed{\frac{1}{1 - \rho} \sum_{i=1}^n i \cdot \Delta_i.}$$

Proposition: The size-aware relative value of state \mathbf{z} with respect to arbitrary holding costs in an M/G/1-SRPT queue is¹²

$$v_{\mathbf{z}} - v_0 = \sum_{i=1}^n b_i \left(\frac{u_{\mathbf{z}}(\Delta_i)}{1-\rho(\Delta_i)} + \int_0^{\Delta_i} \frac{1}{1-\rho(t)} dt \right) + \frac{\lambda}{2} \int_0^{\infty} h(x) \left(u_{\mathbf{z}}(x)^2 + n_{\mathbf{z}}(x) x^2 \right) dx, \quad (10)$$

where

- job n receives currently service and $\Delta_1 > \dots > \Delta_n$,
- $u_{\mathbf{z}}(x)$ = backlog due to jobs shorter than x in state \mathbf{z} ,
- $n_{\mathbf{z}}(x)$ = number of jobs longer than x in state \mathbf{z} .

¹²Hyytiä et al., Eur. J. Oper. Research (2012)