

Studies with ns-2 and ns-3 based DTN Simulators

Epidemic Routing, Spray and Wait DTN Congestion Control

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Simulators

- ns-2.34
 - With alternative 802.11 model from University of Padova (see http://www.dei.unipd.it/wdyn/?IDsezione=5090)
 - Part of ns-2, no need for additional code
 - Transport protocol: UDP with acknowledgements and retransmissions
- ns-3.15
 - Transport protocol: TCP Newreno with default settings or UDP with acknowledgements and retransmissions
- Self-made DTN / bundle protocol module that supports:
 - Epidemic routing [1]
 - Binary spray and wait [2]
 - Return receipts / antipackets
 - A simple congestion control algorithm



Common Parameters

- Simulation time: 5000 s (random walk) or 3600 s (traces)
- Random walks, generated by CMU's setdest program (part of ns-allinone package)
 - 40 mobile nodes, selecting random direction and speed at random times
 - Maximum speed: 20 m/s
 - Pause length: 2 s (always pause before taking new direction & speed)
 - Area size: 10 m * 10 m 2000 m * 2000 m
- Real/synthetic traces (SF cab trace or Helsinki city center trace from ONE simulation)
 - 116 mobile nodes, moving according to trace file
 - Area size 5700 m * 6600 m (SF) or 4500 m * 3400 m (Helsinki)
- Traffic
 - Random walks: each node sends a 1 B 20 KB bundle (uniform distribution) to a randomly selected node at t = 10...210s, t = 210...410s etc
 - Traces: 10 KB to 100 KB bundles with 10 KB granularity
 - The bundles are fragmented to 1500-byte IP packets before sending to MAC layer
- Routing
 - Epidemic routing or binary spray and wait (default number of copies: 16)



DTN Parameters

- Hello message interval: 100 ms
 - ns-2: Hello message has room for 500 bundle/receipt IDs, it has a fixed size of 20 bytes
 - ns-3: Hello size is limited to 2280 bytes and it depends on the number of stored bundles
- Bundle retransmission timeout: 1000 s
- Bundle lifetime: 750 s
- Storage size
 - Random walks: 250 KB or 2 MB (50/50)
 - SF trace: 1.375 MB or 11 MB (50/50)
 - Helsinki trace: 6 MB
 - A bundle can be generated only if there is sufficient buffer space
- Antipacket mechanism, VACCINE [3]
 - Return receipts act as antipackets: bundles are deleted and nodes get immunity against this particular bundle as the receipt is forwarded towards the bundle source
 - Whatever the bundle routing scheme, antipackets are spread in an epidemic manner [4]
 - Antipacket lifetime: min(retransmission timeout bundle forwarding time, bundle lifetime)
 - Antipacket size: 10 bytes



Congestion Control

- A bundle can be forwarded only to such intermediate node whose current buffer occupancy is under the threshold of 0.7/0.8/0.9/parameter times buffer size
- We get this information in Hello messages
- Can be used with any DTN routing scheme



WLAN Parameters (1/2)

- ns-2 PHY parameters: IEEE 802.11g used (dei80211mr model, see http://www.dei.unipd.it/wdyn/?IDsezione=5090)
 - noise_ 9.75e-12 W (-80 dBm, Pn = $kTB = 1.38*10^{-23} J/K * 290 K * 2.437e9 Hz$)
 - Pt_ 0.0178 W (12.5 dBm)
 - freq_ 2.437 GHz
 - L_ 1.0
 - Transmission range of 66 m 130 m, depending on the modulation and coding scheme (MCS)
 - Signal-to-noise ratio (SNR) based link adaptation used \rightarrow MCS
 - MCS, packet size & SNR \rightarrow packet error rate (PER)
- ns-3 PHY parameters (transmission range of ~130 m):
 - **RxNoiseFigure** ٠ 7 **TxPowerLevels** ٠ 1 TxPowerStart & TxPowerEnd 12.5 dBm ٠ m channelStartingFrequency 2.407 GHz ٠ TxGain & RxGain 1.0 ٠ EnergyDetectionThreshold -74.5 dBm ٠ CcaMode1Threshold -77.5 dBm ٠



WLAN Parameters (2/2)

- ns-2 & ns-3 IEEE 802.11g MAC parameters:
 - CWMin 15
 - CWMax 1023
 - RTSThreshold o B (RTS/CTS for all packet sizes)

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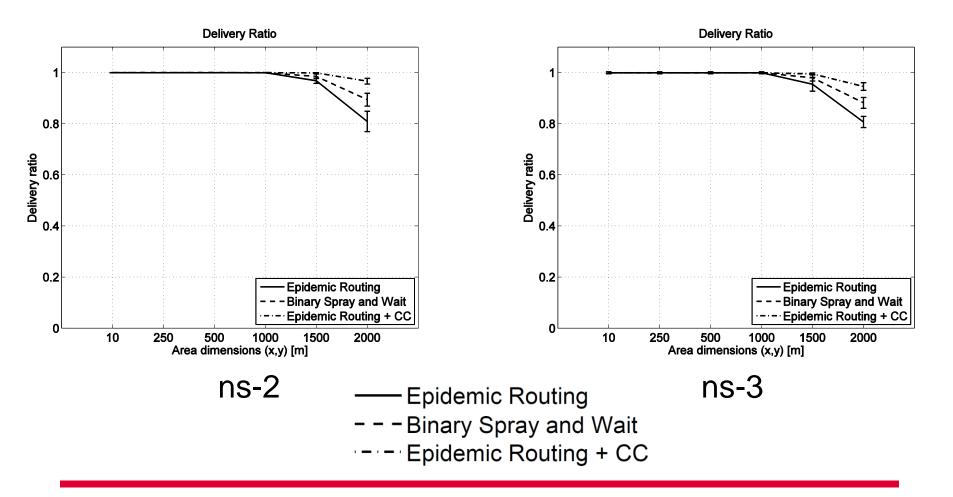
- ShortRetryLimit
- LongRetryLimit ns-2: 4, ns-3: 7
- SlotTime ns-2: 9 µs, ns-3: 20 µs (no support for short slot time)
 - ns-2: 16 µs, ns-3: 10 µs



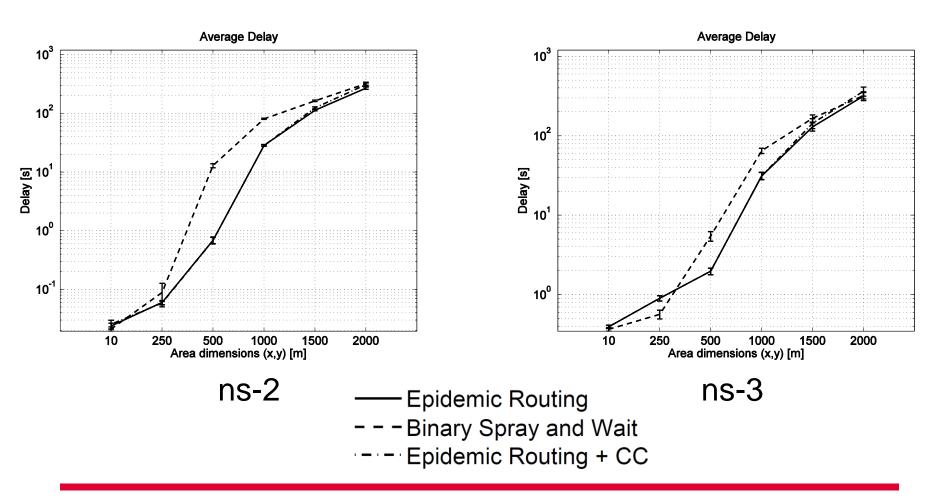
SIFS

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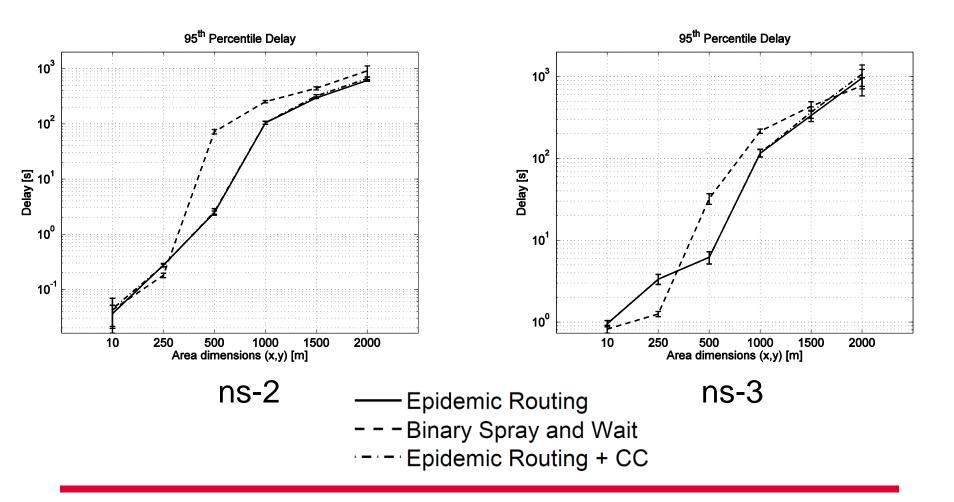
Random Walks: Delivery Ratio



Random Walks: Average Delay

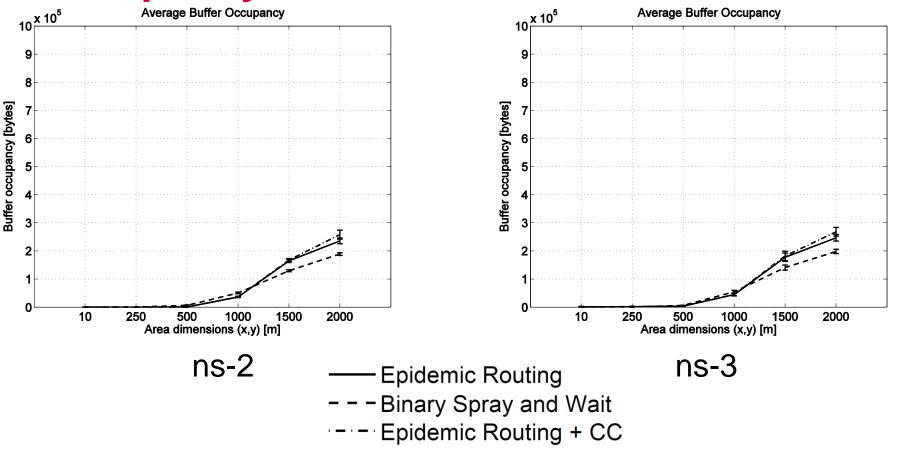


Random Walks: 95th Percentile Delay



Random Walks: Average Buffer

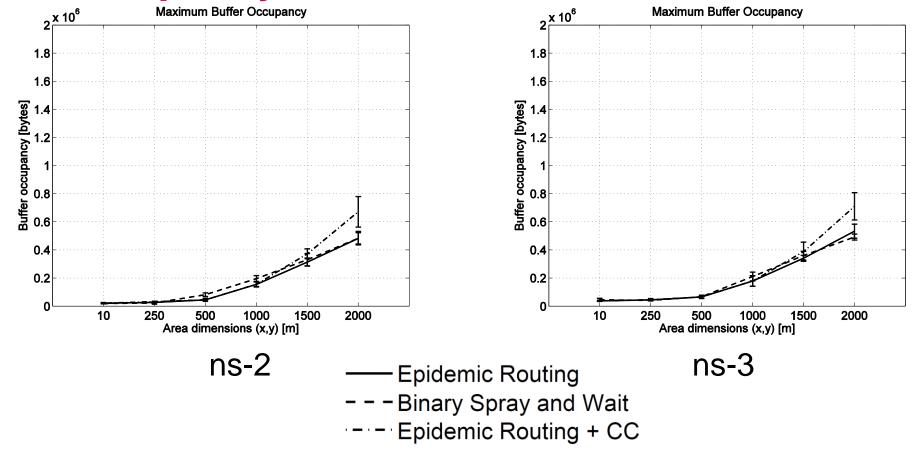
Occupancy





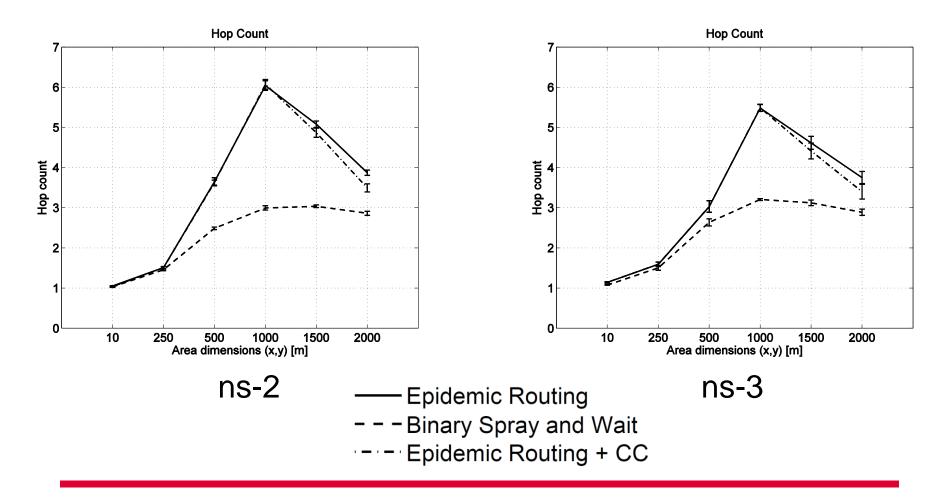
Random Walks: Maximum Buffer

Occupancy

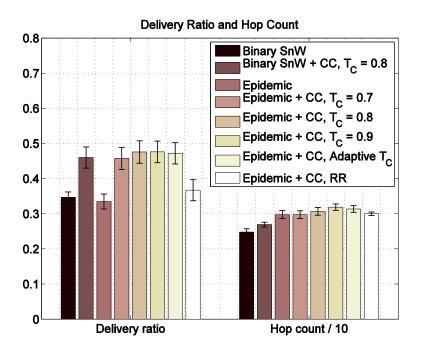




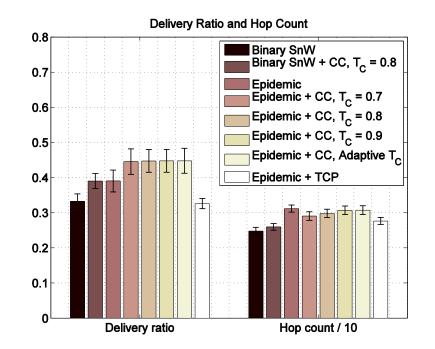
Random Walks: Hop Count



SF Trace: Delivery Ratio and Hop Count

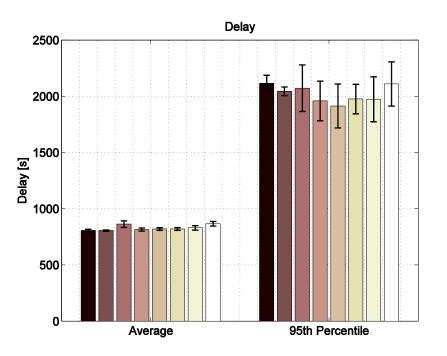


ns-2

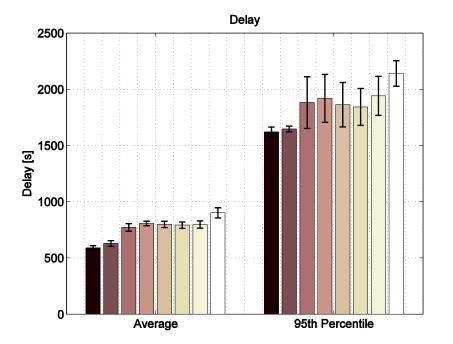






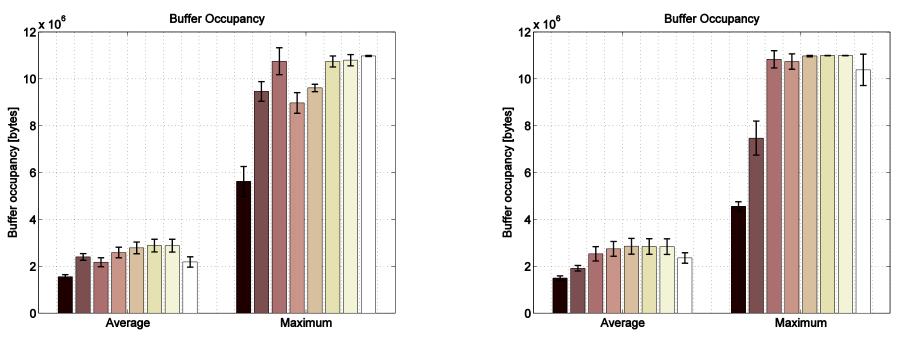


ns-2





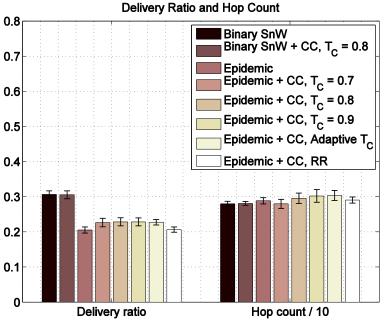
SF Trace: Buffer Occupancy



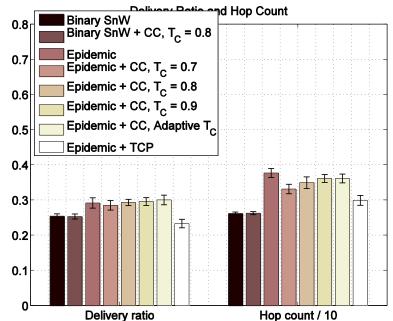
ns-2



Helsinki Trace: Delivery Ratio and Hop Count

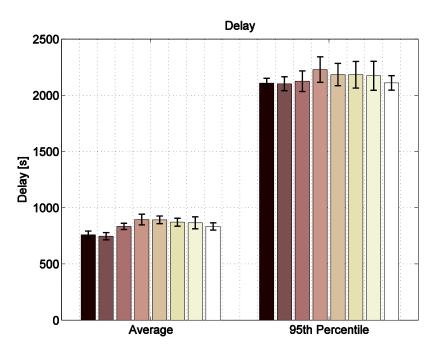


ns-2

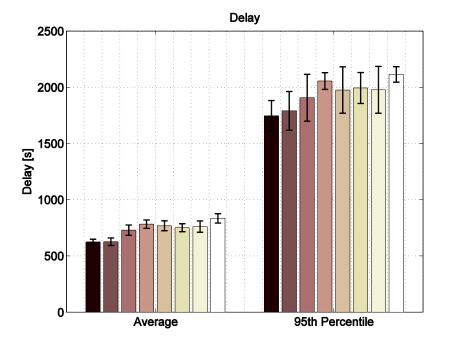




Helsinki Trace: Delay

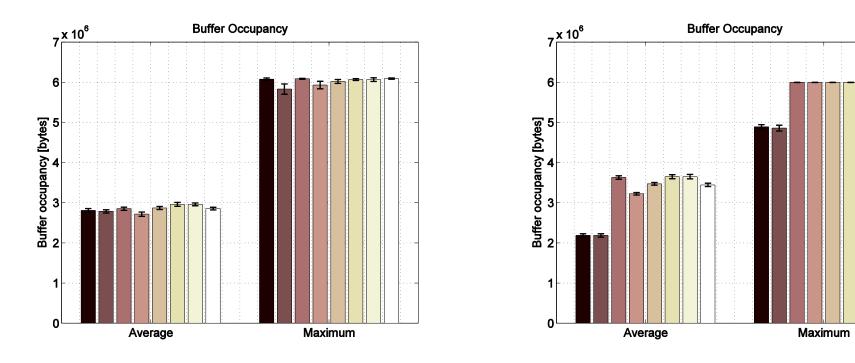


ns-2





Helsinki Trace: Buffer Occupancy



ns-2



References

- 1. A. Vahdat and D. Becker, "Epidemic routing for partially connected ad hoc networks," tech. rep., Duke University, April 2000.
- 2. T. Spyropoulos, K. Psounis, and C. Raghavendra, "Spray and wait: an efficient routing scheme for intermittently connected mobile networks," Proceedings of the 2005 ACM SIGCOMM Workshop on Delay-Tolerant Networking, Philadelphia, PA, USA, Aug. 22–26, 2005, pp. 252-259.
- 3. Z.J. Haas and T. Small, "A new networking model for biological applications of ad hoc sensor networks," IEEE/ACM Trans. Netw., 14, 1, Feb. 2006, pp. 27–40.
- 4. B.D. Walker, J.K. Glenn, and T.C. Clancy, "Analysis of Simple Counting Protocols for Delay-Tolerant Networks," CHANTS'07, Sep. 2007, Montréal, Québec, Canada.

