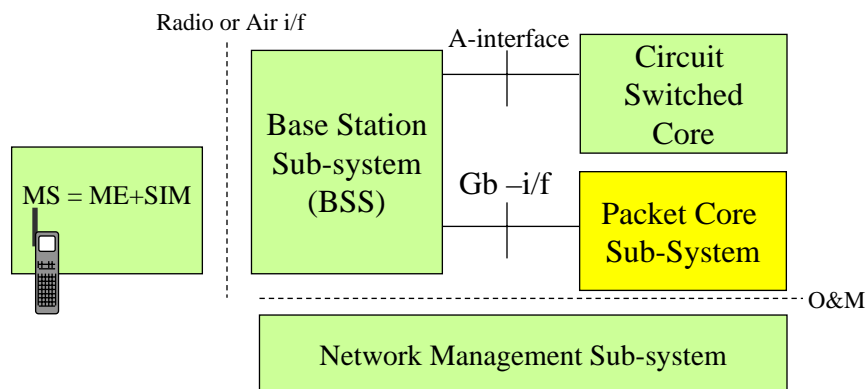


GSM and IN Architecture a common component: TCAP

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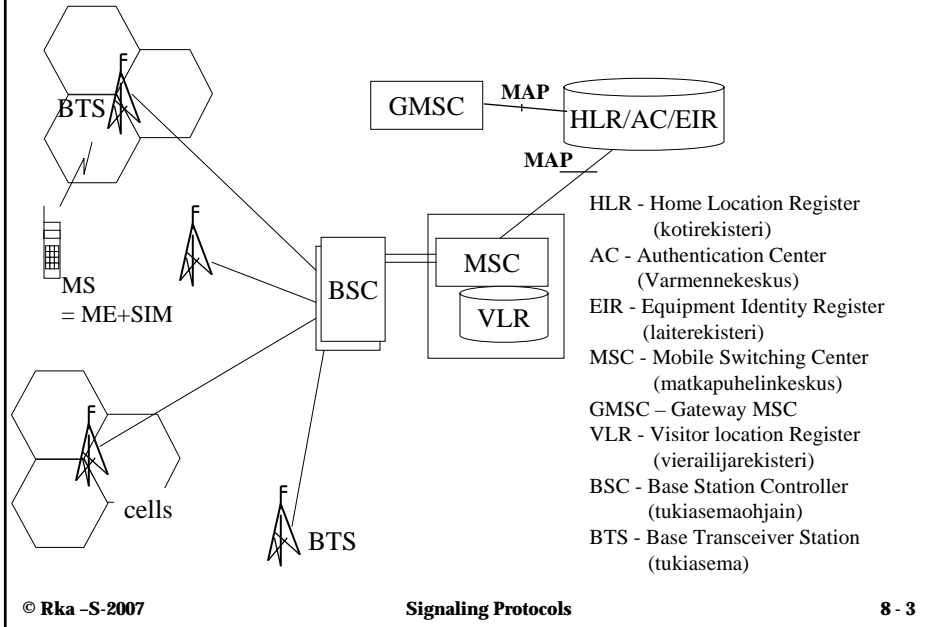
GSM system consists of sub-systems



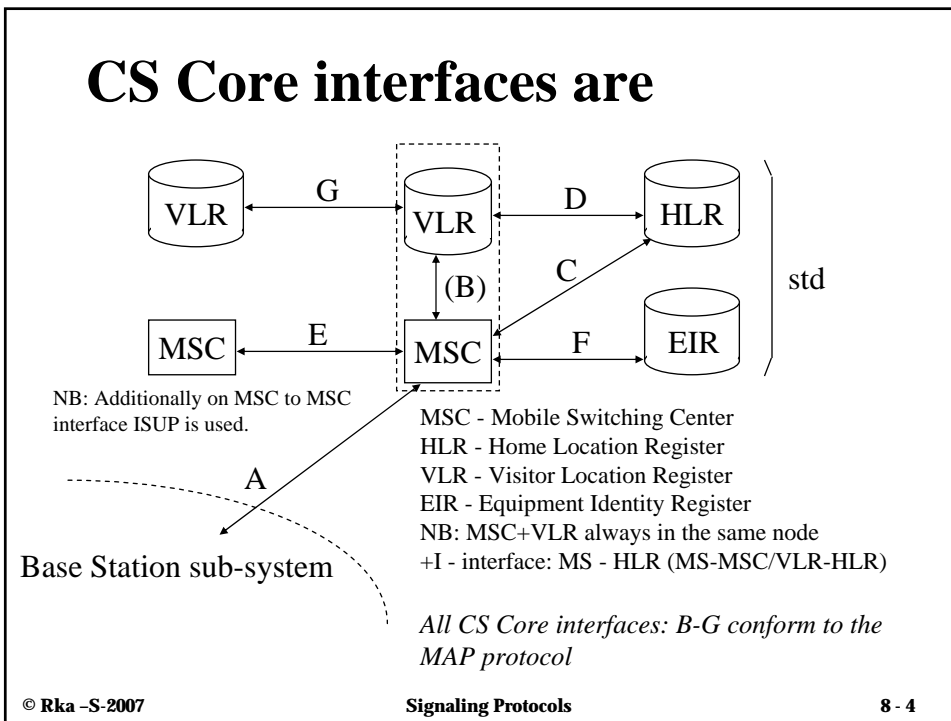
MS - Mobile Station
ME - Mobile Equipment
SIM - Subscriber Identity Module
BSS - Base Station Subsystem
HLR belongs to both CS and PS domains

Main differences cmp to wire-line networks
- air interface for the subscribers
- mobility and roaming of users
NB: the whole system is digital incl the ME.

The original GSM architecture



CS Core interfaces are



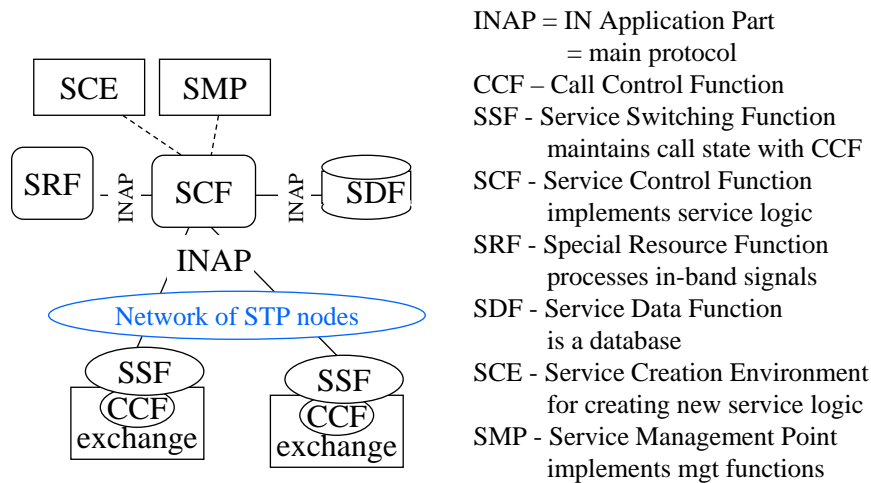
Business boundaries in GSM

- ✓ **Vendors and operators**
 - › An operator can not just assume that all vendors conform to all interfaces that are found in GSM specs
 - › A-interface is firmly adhered to by all vendors: an operator can buy the cellular radio network from one vendor and the rest from another
 - › Also the Packet core is rather independent of the circuit network core – again two different vendors is a feasible alternative
 - › Advice: it is a good idea to buy HLR and MSC from the same vendor – if not two vendors may introduce features in a different order and the operator instead of getting the superset of features is getting the intersection of features.
- ✓ **Mobile Virtual operators (MVO) of different types**
 - › An MVO may but is not forced to have its own HLR
 - › The MVO HLR may need to work with MSC from a different vendor – not impossible

CAMEL adapts the IN technology to GSM

- ✓ **CAMEL - Customized Application for Mobile network Enhanced Logic**
- ✓ **The goal is the capability of providing the home network services to visiting subscribers**
- ✓ **CAP - CAMEL Application Part is a subset of ETSI CoreINAP**
 - › phases (Capability Sets) 1...4 are ready

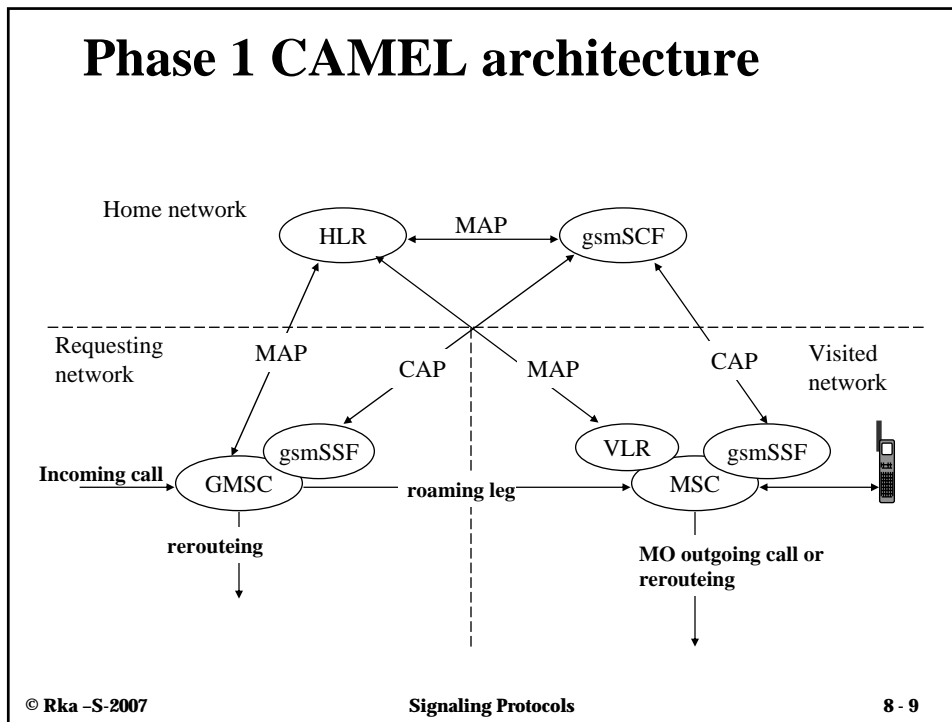
IN is a way of implementing services in nodes separate from exchanges



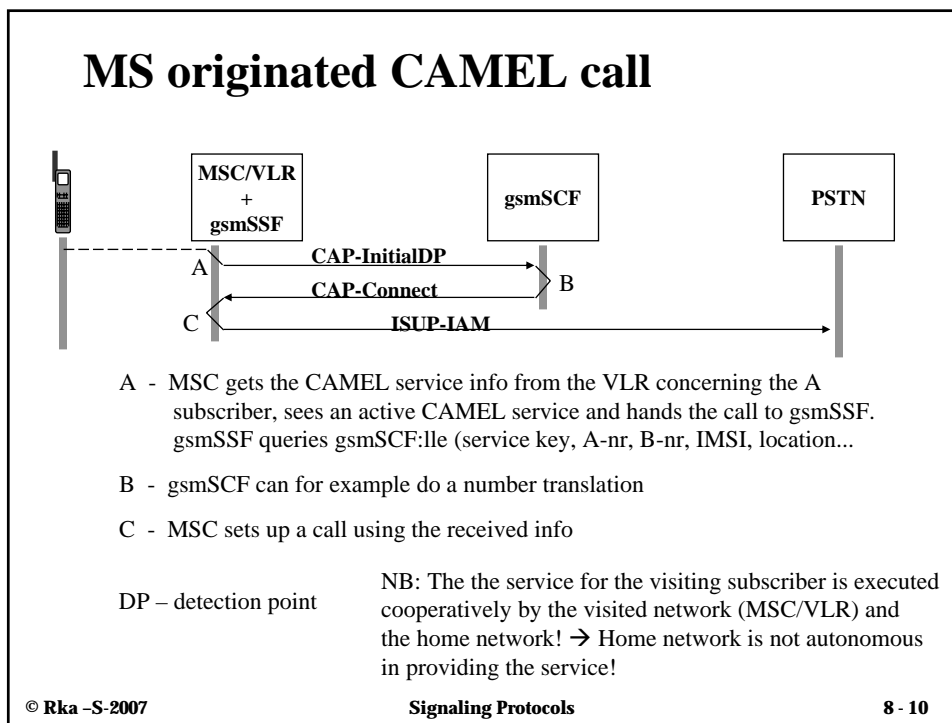
Features of the IN architecture ...

- ✓ **BCSM - Basic Call State Model is a standardized state machine in SSP - couples/ de-couples IN service logic from connection resources**
- ✓ **BCSM states (detection points) can be programmed to trigger queries on conditions to an SCF concerning a certain call**
- ✓ **BCSM architectural issue is that a call is also a service and therefore the architecture is service dependent**
- ✓ **INAP messages are independent of voice channel connections**

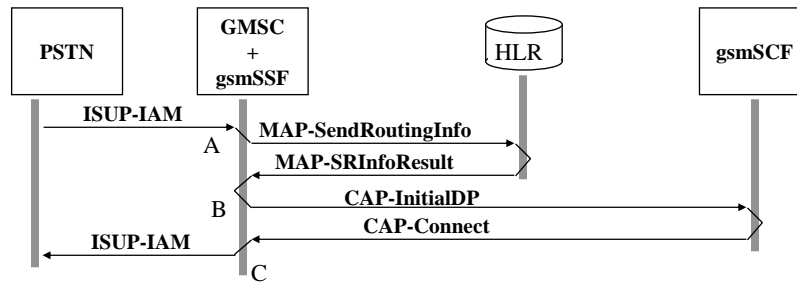
Phase 1 CAMEL architecture



MS originated CAMEL call

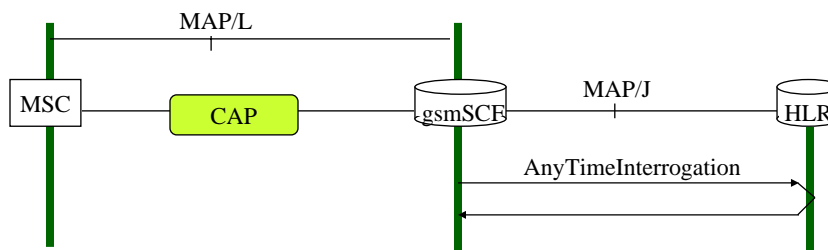


Mobile terminated CAMEL call



- A - GMSC queries HLR of the location of the MS. HLR sends the terminating CAMEL service data of the subscriber.
- B - GMSC hands the call to gsmSSF, which queries gsmSCF. gsmSCF returns C-number that is used for routing the call.
- C - GMSC sets up the call to C-number. If needed, GMSC can first do a new HLR query.

An SCF can interrogate HLR at any time



IN+GSM integration based on CAMEL is a step towards 3G

- ✓ CAPv1 supports only 7 operations
- ✓ CAPv1 call model has only a few triggering points (TDP - trigger detection point)
- ✓ CAPv2 has 22 operations
- ✓ Still no triggering for Short Messages
- ✓ CAMEL compatible equipment is in use in many networks
- ✓ <http://www.3gpp.org/TB/CN/CN2/camel-contents.htm> contains an overview of CAMEL phases 1 to 4.

Need to separate application logic states from communication states is common to IN and MAP

- ✓ IN application is concerned with the end user service, its implementation may be broken into several modules each with its own communication needs between SCP and SSP.
- ✓ HLR and MSC may be discussing about a handover, VLR update etc in the same context – each part of MAP has its own communication needs.
- ✓ It makes sense to have a common component between the application and SCCP that will provide services friendly for applications and take care of communicating with the other part of the application in a remote node (HLR, VLR, MSC, SCP, SSP etc)

TCAP - Transaction Capabilities Application Part is used by

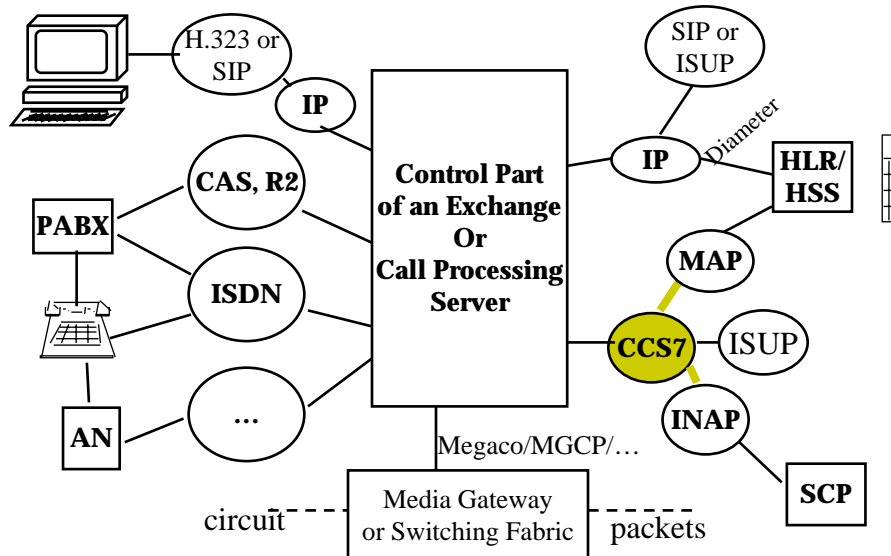
- ✓ Mobile services (roaming and mobility management)
- ✓ Intelligent Network services
- ✓ Services that are independent of voice circuits (look-ahead ...)
- ✓ O&M applications
- ✓ etc

TCAP provides generic services supporting the execution of distributed transactions.

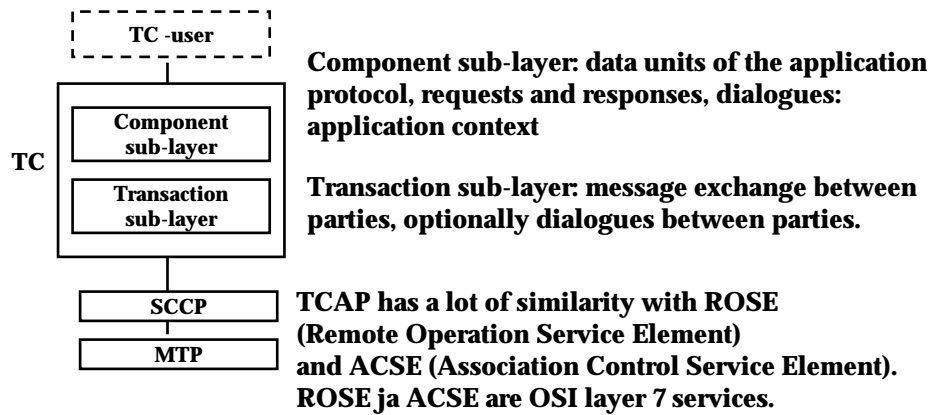
Parties in the transactions can be exchanges, service nodes, data bases etc.

TCAP offers a way to implement services that are independent of network resources.

Summary of course scope

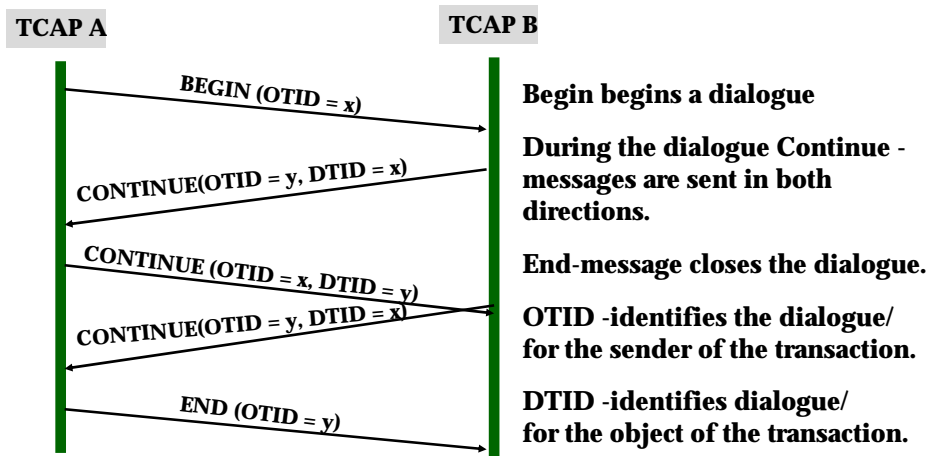


TCAP has two sub-layers



Transactions are sequences of events that allow to read or write some data entry or entries in a remote network node.

A TCAP use case



TCAP supports four operation types

- ✓ **Class 1 - Both success and failure are reported**
- ✓ **Class 2 - Only failures are reported.**
- ✓ **Class 3 - Only success is reported.**
- ✓ **Class 4 - Nothing is reported**

An operation is identified by the Invoke-Id - identifier.

Indication (ind) is associated with the request (req) based on the Invoke-id.

A user may have many ongoing active operations simultaneously.

TCAP is a purely end-to-end function. There may be many intermediate nodes in the CCS7 network that do not touch TCAP.

Operations are identified and chained using the Invoke-Id

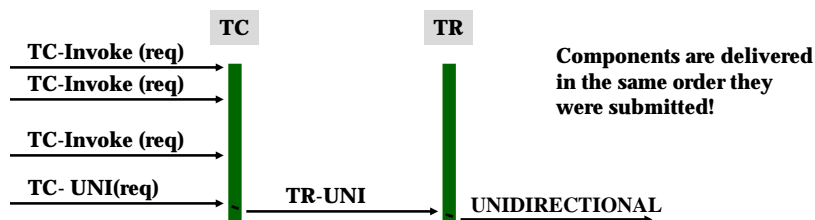
- ✓ **Operation is identified by the Invoke-Id.**
- ✓ **Indication (ind) is associated with the request (req) based on the Invoke-id.**
- ✓ **The Response can be a new operation request that is chained to the previous operation request using a link-identifier.**
- ✓ **A user may have many simultaneous operations.**

The result of an operation sent to a remote system can be

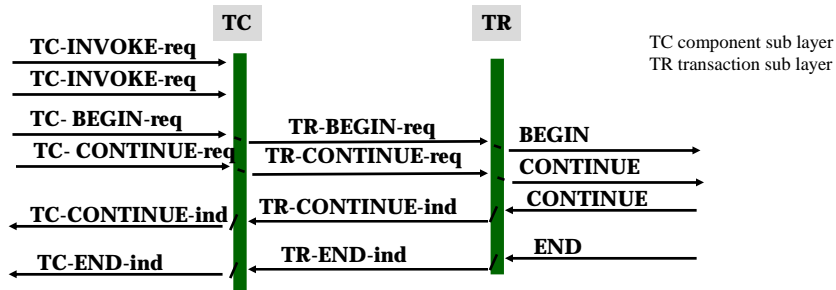
- ✓ **Result: Operation succeeded.**
 - › The result can also be segmented (chained)
- ✓ **Error: Operation failed.**
- ✓ **Reject: Execution of the operation is not possible.**
- ✓ **Before sending the result, the remote system can send an arbitrary number of linked operations.**

Non-structured dialogue transfers one or more components

- ✓ TC-user can send many components in Class 4 operations by a UNIDIRECTIONAL message.
- ✓ Components with the same dialogue -id can be sent in one message.
- ✓ Control over sequencing of operations is left to the application.

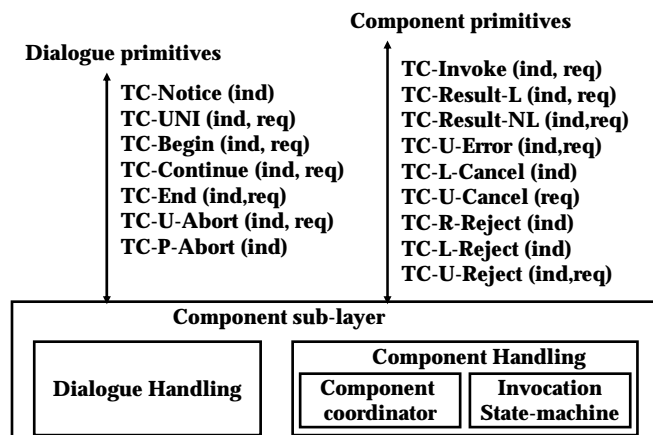


A Structured dialogue has a beginning, information transfer, ending or abort



- Begin causes a *transaction identifier* to be reserved.
- The remote system can either continue the transaction or close it.
- Continue - messages are exchanged in a full-duplex mode.
- Closing options:
 - based on pre-arrangement independently
 - normally by the End-message or “abnormally” by an Abort message

The Component sub-layer is split into dialogue handling and component handling



Component handling primitives are

TC_INVOKE - Invocation of an operation which may be linked to another operation

TC_RESULT_L - Only result or last part of segmented result of a successful operation

TC_RESULT_NL - non-last part of segmented result

TC_U_ERROR - reply to a previously invoked op that failed

TC_L_CANCEL - informs user of local timeout

TC_U_CANCEL - Causes local termination of op on TC_user request

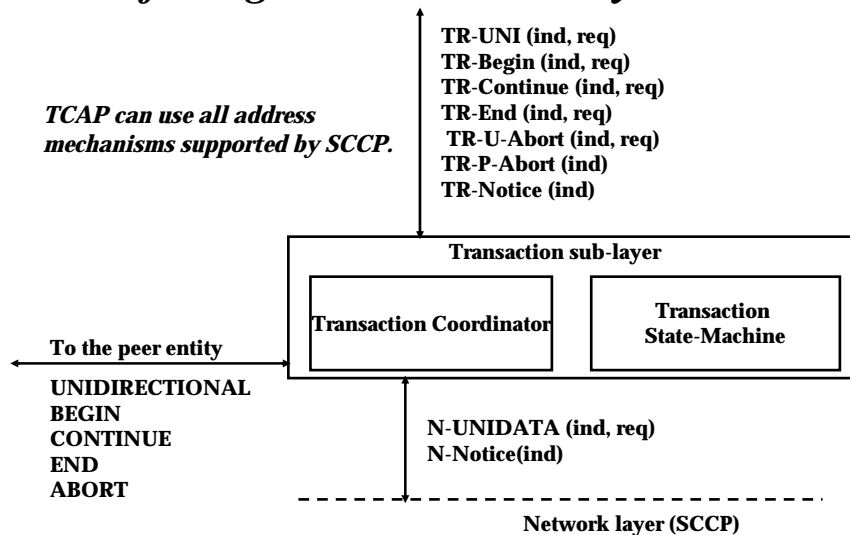
TC_L_REJECT - local reject by Component sub-layer to TC_user

TC_R_REJECT - remote reject by remote component sub-layer

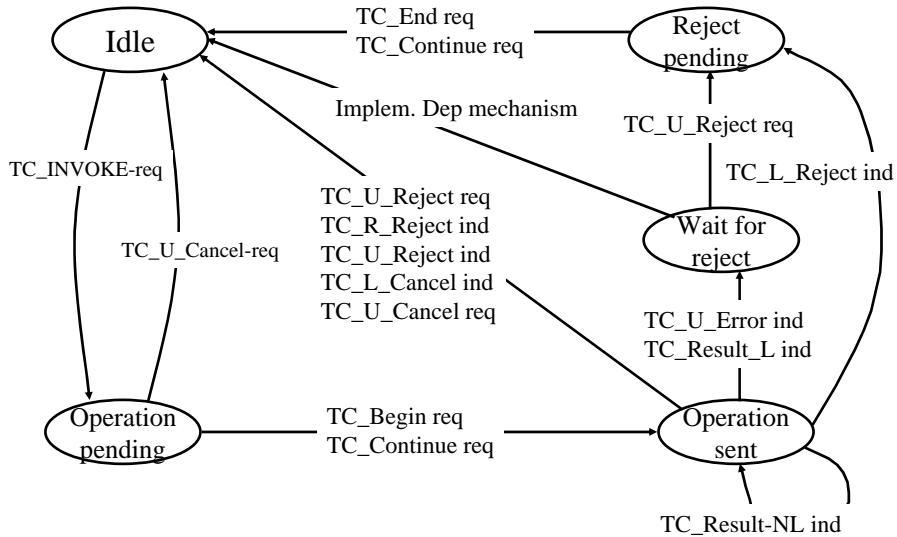
TC_U_REJECT - Rejection by TC_user indicating malformation

Transaction sub-layer handles the interfacing to the network layer

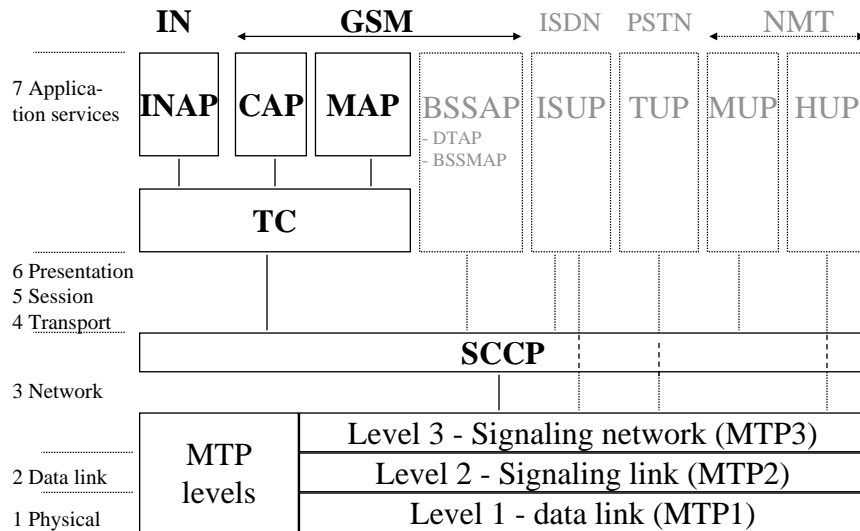
TCAP can use all address mechanisms supported by SCCP.



State transition Diagram for Class 1 Operations



Most important users of TCAP are..



Summary: TCAP added value is

- ✓ **Decoupling the actions and states of an application from communication states for managing the flow of information with the remote end**
- ✓ **Takes care of managing the communication with the peer – lets the application concentrate on essential matters**
 - › four classes of service
 - › report on success tells the application that the remote end has done its job for sure
 - › report on failures speeds up recovery (but an application can not really rely on getting the report on every failure!)
 - › or alternatively can let the application take care of all acknowledgements