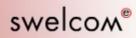
Television Goes Online

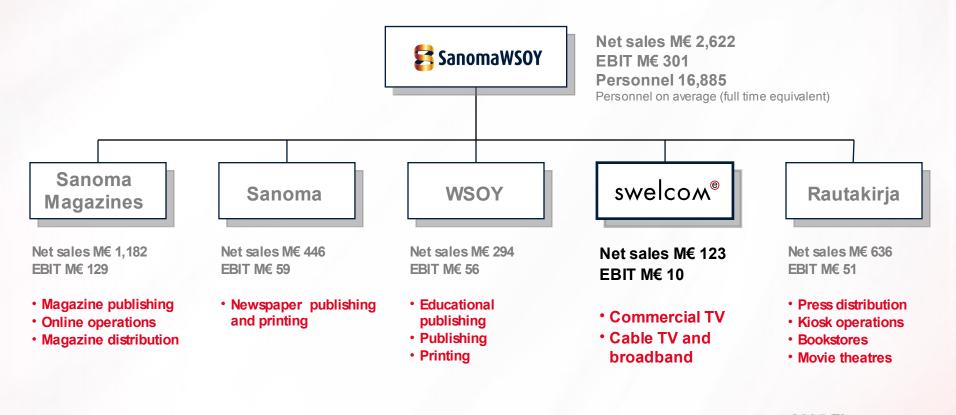
> Tapio Kallioja President, SWelcom November 7, 2006

What Is ...

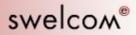




SWelcom Is The Electronic Media Division Of SanomaWSOY Group



2005 Figures



SWelcom's Three Business Units



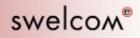
Nelonen: Commercial Television & Radio

Welho

O° 2ndhead

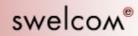
Welho: Cable Communications

2ndhead: Digital Media Solutions



The Key Driver In The Media Industry Is ...





Media Content Has Become Digital

- text
- still images
- sound
- living images

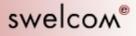
abcd...wxyz







Content has become easier to store, find, copy, manipulate and transport



Consumer Devices Have Become Digital

PCs



phones, PDAs

IKIA
8 55

• cameras



music players

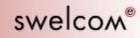


game consoles



TV-sets





Digitalization Is Of Clear Value, Because ... Digital Devices Are ...



MP3 player capable of storing thousands of tracks



65 inch flat high definition TV-set



Remote control, which is easy to find

smaller

larger

... and even larger



Programmable remote control with macros



Digital TV receiver for a desktop or laptop PC

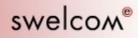


Phone, digital TV receiver, camera, camcorder, media player, internet browser, ...

friendlier to use

portable

multipurpose



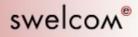
Networks Have Become Digital

- fixed networks (DSL, cable, ...)
- wireless networks (WLAN, WiMAX, ...)
- mobile networks
- television networks (DVB-x, DVM-H, ...)

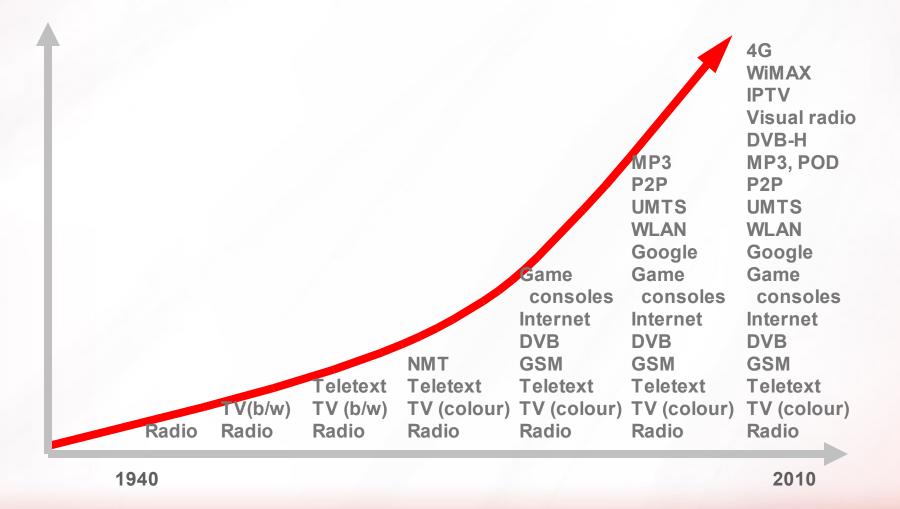




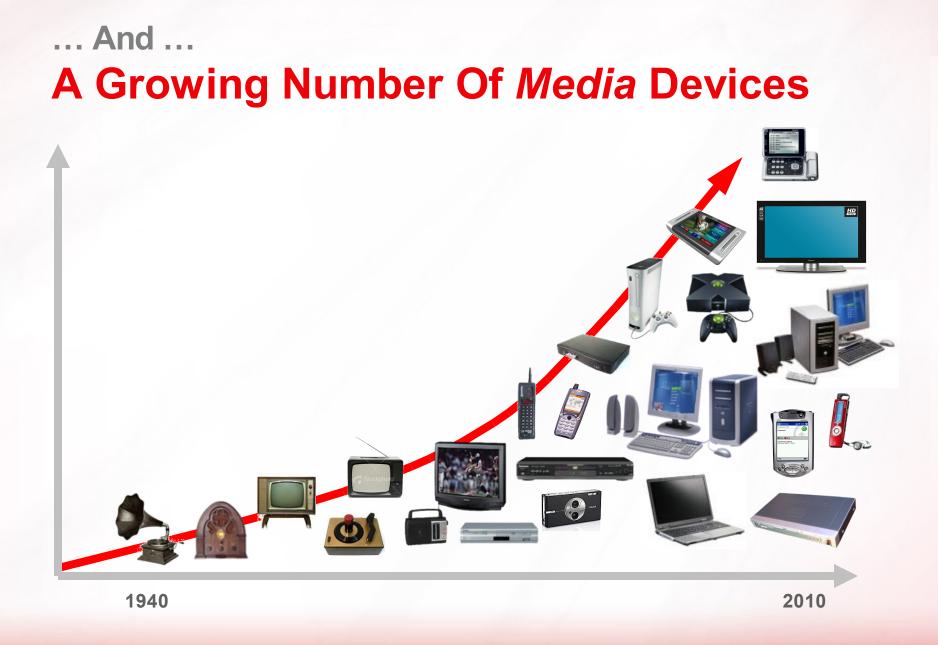
Digital networks can transport digital content easily and fast

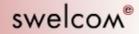


So, We Are Experiencing ... A Growing Number Of Media Platforms

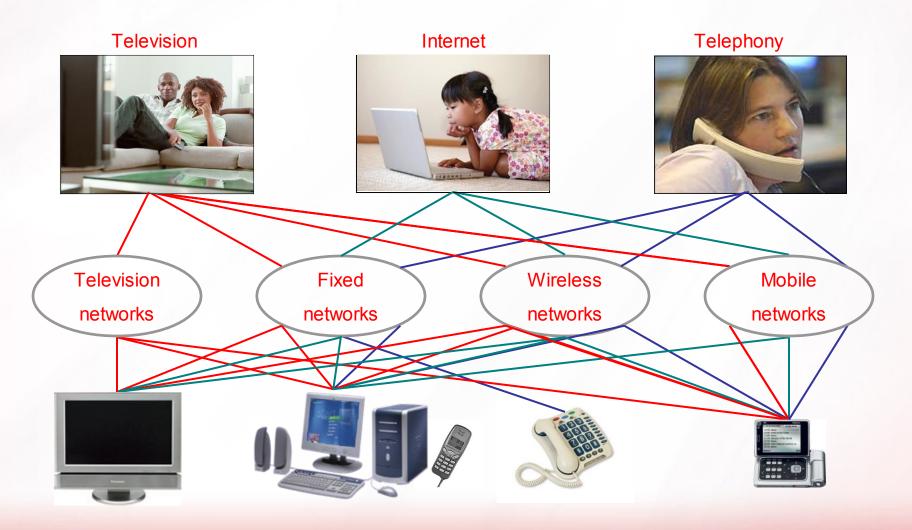








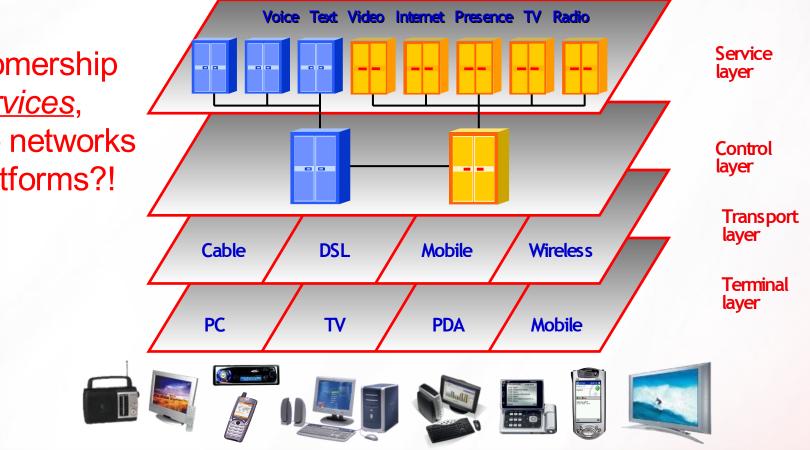
Digitalization Is Leading To... Integration Of Platforms And Devices





Future Multimedia Structure

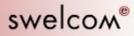
Customership to <u>services</u>, not to networks or platforms?!



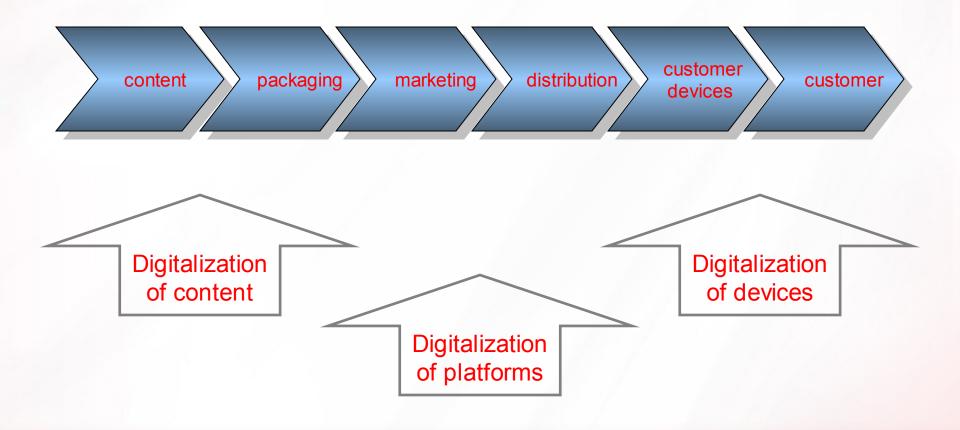


So

How does this effect the media *business*?

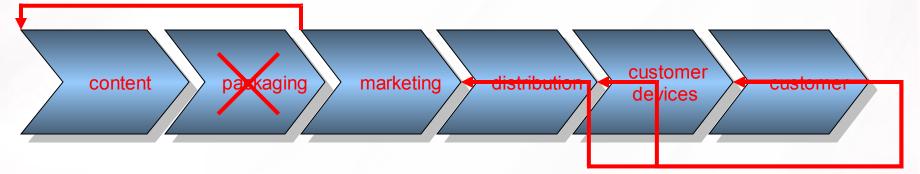


Digitalization Has A Growing Impact On ... The <u>Value Chain</u> Of Electronic Media





Example Of Impacts Of Digitalization: Music Splitting Of Value Chains

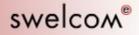


Columbia Records

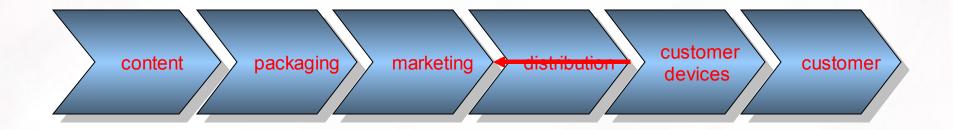




iTunes Music Store



Example Of Impacts Of Digitalization: Music Vertical Integration Within Value Chain







Example Of Impacts Of Digitalization: Music Horizontal Integration From Other Media





Example Of Impacts Of Digitalization: Music Totally New Players; Like Apple

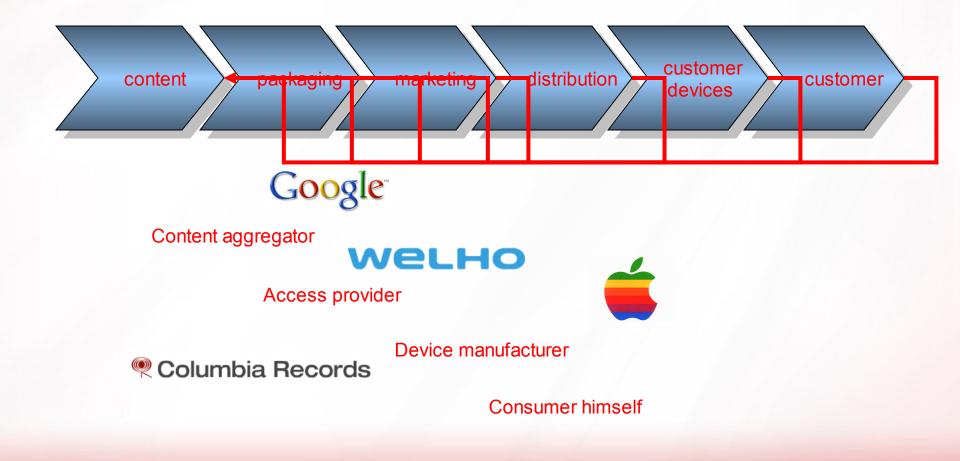


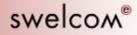






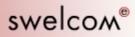
The Music Delivery Competition Who Delivers Music In The Future?





So

Will television content follow music?



Characteristics Of TV Content

- Music recordings are mostly products of their own produced to be distributed directly to consumers globally at the same time
- TV content to start with is many different things, like e.g.:





Characteristics Of TV Content



News



Sports

- Produced especially for TV channels; (so far) not an independent consumer product
- High production costs, limited earnings possibilities (advertising limitations, other news content freely available)
- A lucrative (add-on) on-demand service for TV stations in IP networks (broadband, mobile)
- At its best live!
- Broadcasting then offers a cost effective mass distribution to a large audience for advertising and/or pay-tv purposes
- A lucrative streaming service for smaller viewer groups in IP networks (broadband, mobile)



Characteristics Of TV Content



TV Series

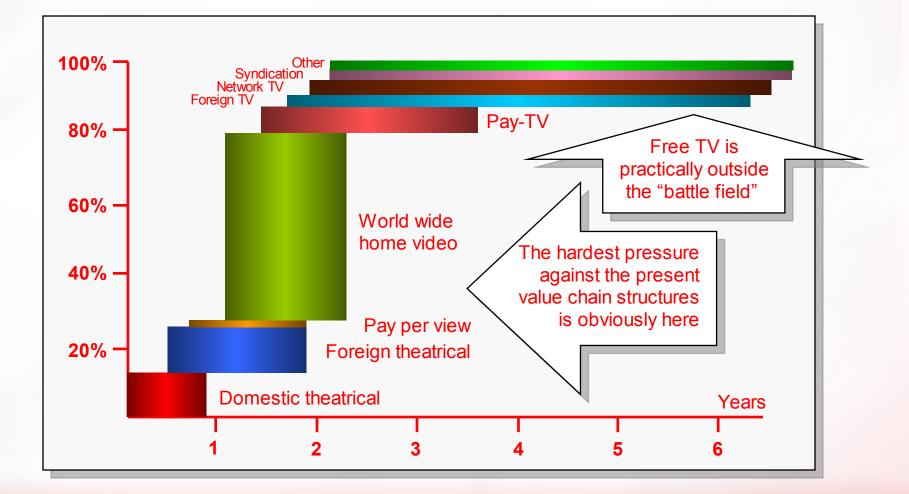


Movies

- Produced especially for TV channels; (so far) not an independent consumer product
- High production costs; need to build consumer awareness (promotion) to maximize viewing
- Additional revenues from off-line media (DVD) and on-demand services (preview, catch-up, ...)
- Produced originally for cinema distribution; now most revenues come from off-line media (DVD)
- Distribution in IP networks is a threat mostly to cinema, off-line distribution and (linear) pay-tv
- Movies will probably retain their value as free TV content because of the late exhibition window



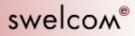
Typical Movie Revenue Stream For A \$350 Million Production



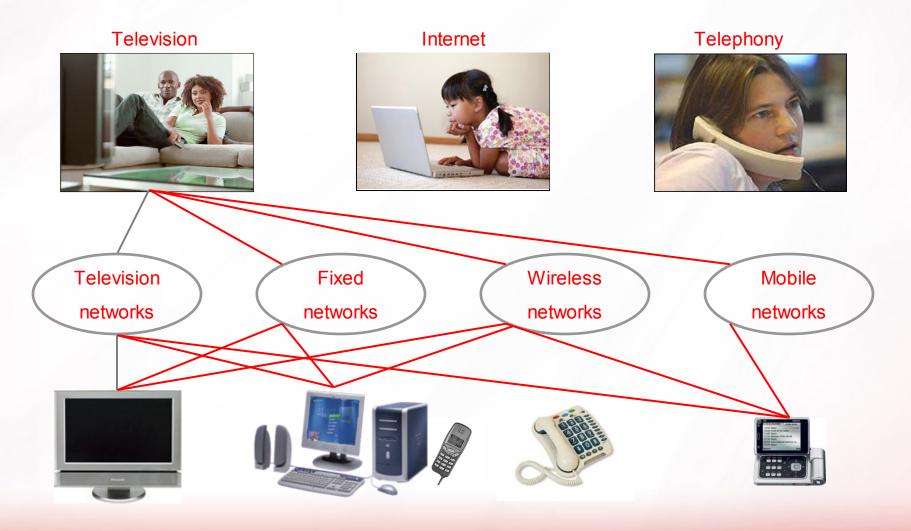
swelcom

However ...

Television business will definitely change, too!



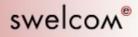
New Television Platforms





Video Distribution Over IP Networks

- Practically four different methods:
 - "File Streaming"
 - "File Downloading"
 - "Live Streaming"
 - "IPTV"
- A classification is relevant, because the different methods have an impact on <u>different</u> parts of <u>different</u> value chains



(Present) Capacity Requirements Of Live "Broadcast Quality" TV Pictures

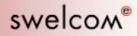
	Standard Definition	High Definition
MPEG2 Packaging	~5,0 Mbps / channel	~15 Mbps / channel
MPEG4 Packaging	~2,5 Mbps / channel	~8 Mbps / channel



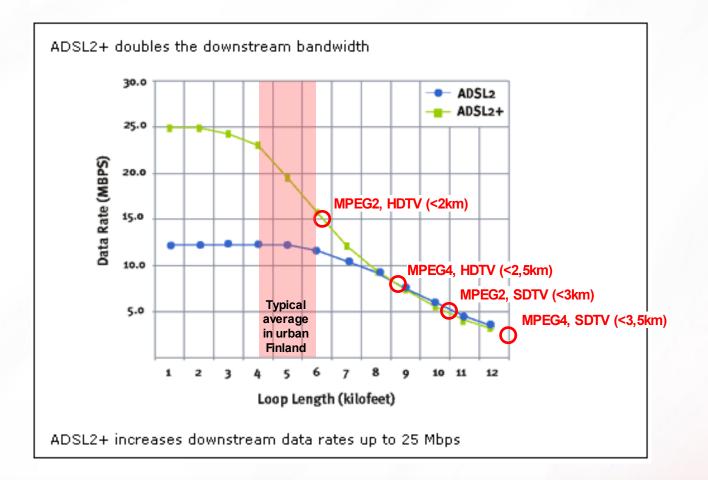


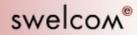
SDTV 4:3

HDTV 16:9



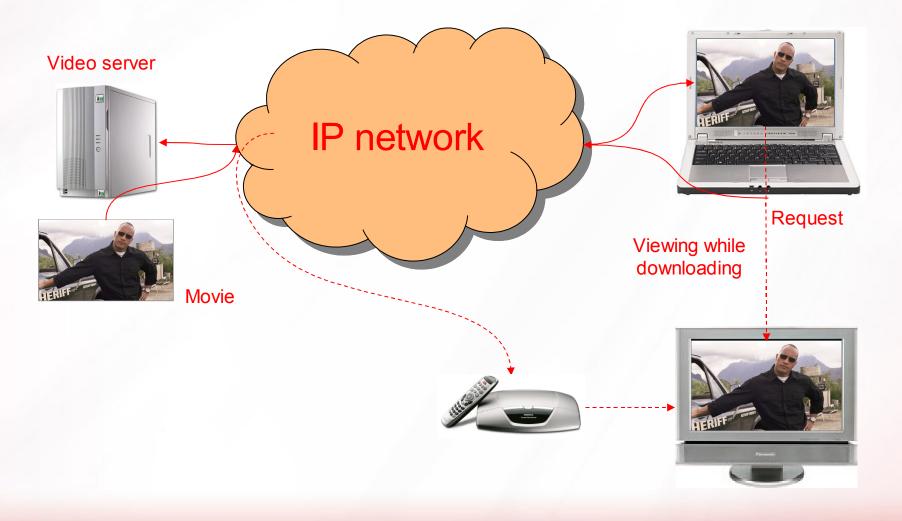
Capacity Available In ADSL Networks For Live Broadcast Quality TV Pictures





File Streaming

Viewing While Downloading A Single Video





File Streaming

- A real "video on demand" service
- Picture quality (and size) depends on:
 - the speed of the users broadband connection
 - the load of the broadband operators network and
 - the load of the content providers servers
- Broadcast quality requires a speed of 2,5...5 Mbit/s;
 2.000 4.000 simultaneous users eat up a 10 Gbit/s trunk line
- Technically and contractually available to all content providers independent of network operators



File Streaming Example SF Anytime (Movies on demand)





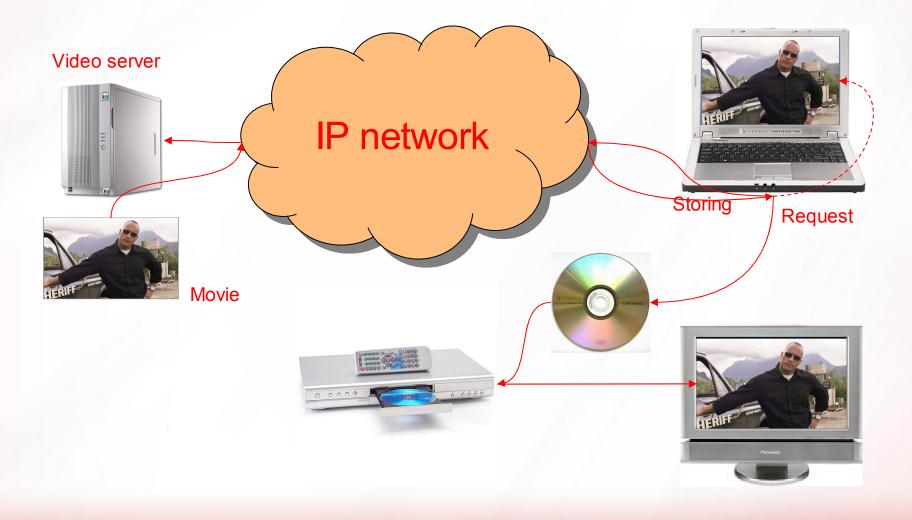
File Streaming Example

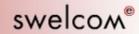
Nelonen Funny Home Video Site





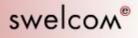
File Downloading Downloading (And Storing) A Video For Later Use



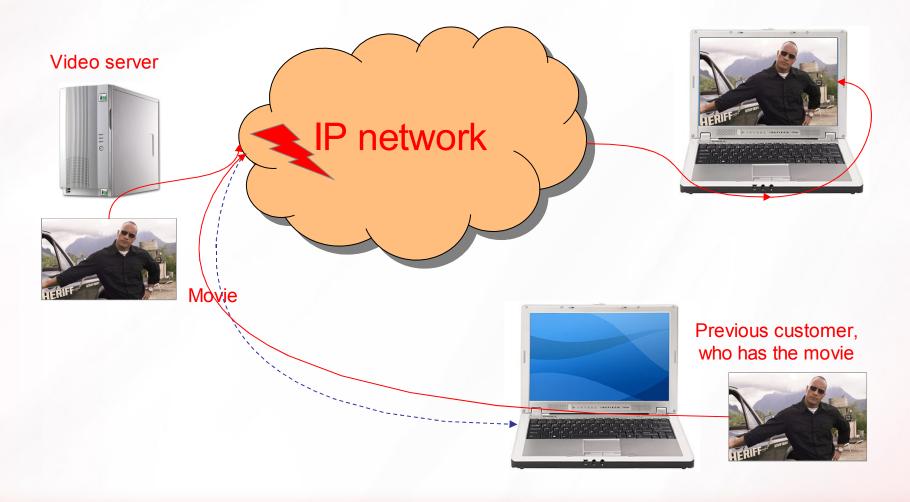


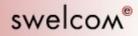
File Downloading

- Corresponds to VHS or DVD purchase (without physical transportation) and downloading of music
- Rights management challenges
- Download time for e.g. a 2 hour movie can be:
 - 1,5...2 days over a low quality 256 kbit/s line (MPEG2)
 - 10 hours over a rigid 1 Mbit/s line (MPEG2)
 - 5 hours over a rigid 1 Mbit/s line (MPEG4)
 - 3 minutes over future 100 Mbit/s lines (MPEG4)
- Technically and contractually available to all content providers independent of network operators



Solving Network Capacity Problems Peer-to-peer Networking





File Downloading Example

CinemaNow



©2005 CinemaNow. All rights reserved.



File Downloading Example Rights Management Is An Inportant Issue!

WATCH MOVIES AND MORE	7 DAY FREE TRIAL
www.cinemanow.com - Ci	nemaNow MediaPlayer - Microsoft I
NEMANOW Ninja Acad	Jemy Customer Service Send To A Friend
te: Standard V witch To: ble Size Size Size Det size Size Wi min ve t More!	rity Upgrade Required The owner of the protected content you are trying to access requires you to first upgrade some of the Microsoft digital rights management (DRM) components on your computer. Click OK to upgrade your DRM components. tails hen you click OK, a unique identifier and a DRM security file are sent to a crosoft service on the Internet. The file is replaced with a customized ersion that contains your unique identifier. is increases the level of protection provided by DRM. OK Cancel

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File Downloading Example **Exhibition Rights Are (So Far) Local!**



Thanks for your interest in Movielink, the leading movie download service Sorry, but Movielink is presently unavailable to users outside of the United States.

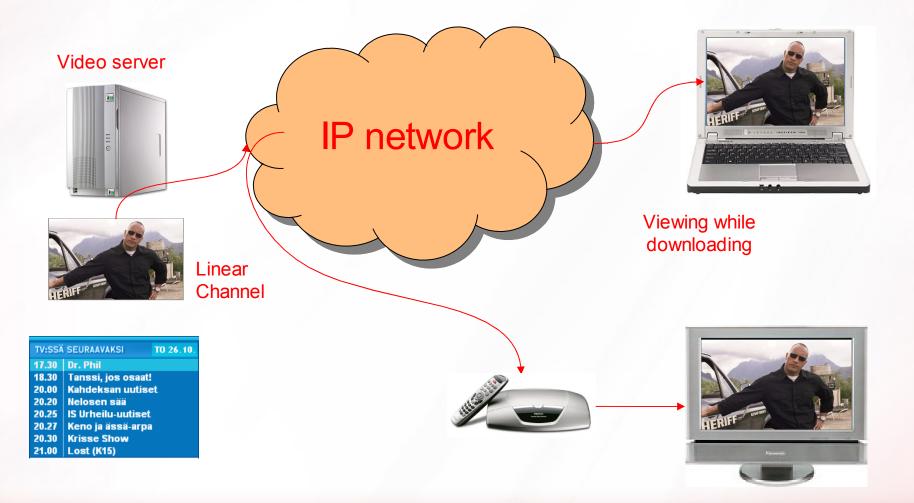
If you are a current customer of Movielink and believe you have reached this page in error, please access Live Chat with Customer Service under Help in your Movielin nager.

Your IP address is 194.100.33.30

©2006 Movielink, LLC, All Rights Reserved.



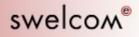
Live Streaming Connecting Your PC or TV To A Linear Feed





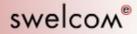
Live Streaming

- Corresponds to watching linear TV (but over an IP network instead of terrestrial, satellite or cable)
- Picture quality (and size) depends on:
 - the speed of the users broadband connection
 - the load of the broadband operators network and
 - the load of the content providers servers
- Broadcast quality requires a speed of 2,5...5 Mbit/s;
 2.000 4.000 simultaneous users eat up a 10 Gbit/s trunk line
- Contractually available to all content providers
- Distribution is paid by the consumer!



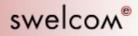
Live Streaming Example TV7 (TV Channel)



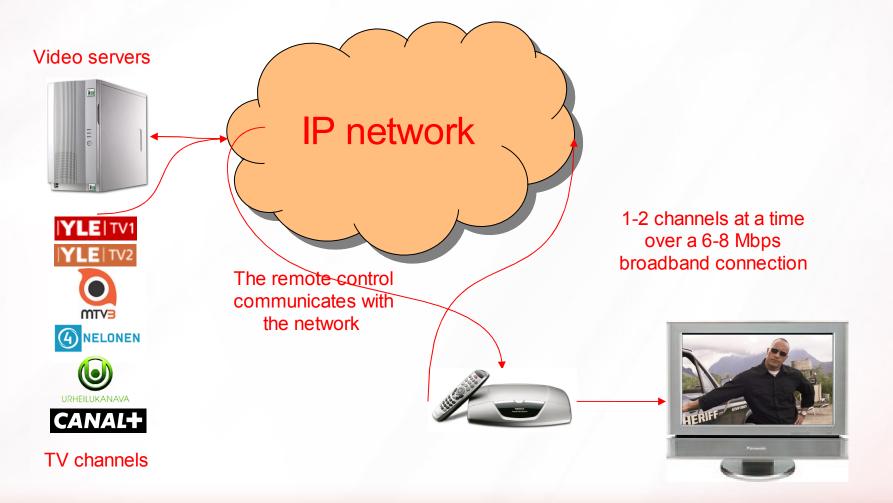


Live Streaming Example Canal+ (Live Ice Hockey)

si ottelu maksaa 8 eurolla. o Internet Explorer 6.0 (or later) o Internal RAM: 128 MB RAM mi		
AL + JAAREKKOTIM ATTUITUAPALISTA BY SMI LAPALISTA BY SMI LAPALI		
Internetissä lähetetyt ottelut Valitse kierros i Valitse joukkue: Valitse kierros i Valitse joukkue:	B-TV	
iakiekkoa suorana lähetyksenä myös Internetissä missäpäin liimaa tahanasa. i otelu maksa 8 eurolla. velu vaatii laajakaistayhteyden, jonka nopeus on 1 Mbit/s. Internetissä lähetetyt ottelut Valitse kierros: □Kaikki - ♥ Valitse joukkue: □-Kaikki - ♥	ection. If your	
Internetissä lähetetyt ottelut Valitse kierross – Kaikki – Valitse joukkue: – Kaikki – Valitse kierross – Kaikki – Valitse joukkue: – Kaikki – Valitse kierross – Kaikki – Valitse joukkue: – Kaikki –	System requirements: O Processor: Pentium III 733 MHz minimum O Windows 2000/XP O Processor: Pentium III 733 MHz minimum O Internet Explorer 6.0 (or later) O Internal RAM: 128 MB RAM minimum O Flash Player 7 (or later) O Graphics Card: 16 MB minimum	
Valitse kierros: -Kaikki - Valitse joukkue: -Kaikki - V		
Kirjaudu zizšān	1500 kbit/s.	
Test Result		
Muista testata laajakaistayhteytesi ja palveluvaatimukset ennen kun teet ostoksen. Pass		
Ottelu Kierros Lähetyksen alku Browser Pass		
Assat - Lukko 25 2006-11-16 18:15 USIALIAO	——	
TPS - Jokerit 30 2006-11-28 18:15 OSTALIPPU MAALTI		
SaiPa - JYP 31 2006-11-30 18:15 OSTALIPPU CANAL+ tarjosa illan of CANAL+ tarjo		
Jokerit - Kärpät 33 2006-12-05 18:15 OSTALIPPU kohokohdu verkosa. U223 Kuntisj		
Lukko-Blues 34 2006-12-07 18:15 051ALIPPU Hie kaikki maalitt		



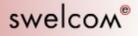
IPTV Cable TV Over IP Network



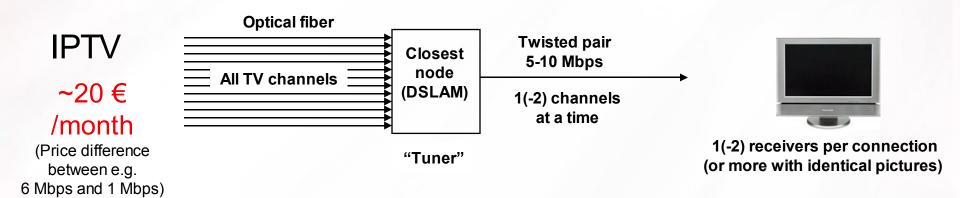


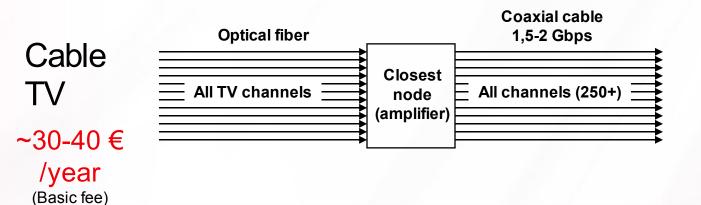
IPTV

- Corresponds to cable television (but using an IP network instead of a cable TV network)
- "Multicasting" technology enables a fixed load to the trunk network independent of the number of users
- Easy to include video-on-demand services because of interactivity
- Not possible to start without a (deep) contractual relationship with the operator of a network
- Also cable TV operators like Welho will use IPTV technology to introduce video-on-demand services



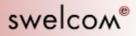
Cable TV vs. IPTV



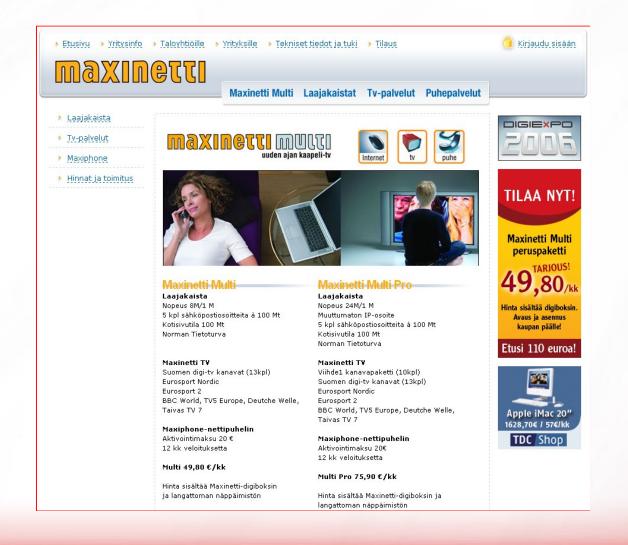




"Unlimited" number of independent receivers



IPTV Example Maxinetti



swelcom

IPTV Example

Maxinetti On Demand Services

CANAL+ ON DEMAND

CANAL+ On Demand

Maxinetti tuottaa yhdessä CANAL+:n kanssa On Demand -palvelun, jonka avulla tilaat kätevästi haluamasi palvelut katsottavaksi kotisohvaltasi. Käytät tilaamiseen omaa Maxinettiasiakasnumeroasi. Voit katsoa tilattua elokuvaa 24 tunnin aikana niin monta kertaa kuin haluat eikä palautuksesta ole huolta. Tilaukset veloitetaan kuukausilaskun yhteydessä. Laajasta tarjonnasta jokainen löytää itselleen jotain. Elokuvakirjastosta voi tilata elokuvan katseltavaksi silloin, kun siihen on aikaa!

Tilaamasi elokuvat toimitetaan DVD-tason kuvalla ja äänellä. Voit kelata elokuvaa eteen- ja taaksepäin sekä pysäyttää halutessasi.

Elokuvat 3,75€-4,25€/24 h Erotiikka 5,55€/24 h

CANAL+ SELECT

CANAL+ Select

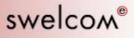
Maxinetti Multi tarjoaa CANAL+ -asiakkaille tämän ainutlaatuisen lisäpalvelun, jota et saa muualta! Se tarjoaa kahden kuukauden 30 suosituinta huippuelokuvaa ja sarjoja elokuvakirjastosta silloin kun sinulle sopii - riippumatta lähetysajoista. Toiminnallisuudet ovat kuten CANAL+ On Demand- palvelussa. Elokuvat ja sarjat vaihtuvat kuukausittain uusiin, eikä sinun tarvitse kuin istua sohvalle ja valita katseltava ohjelma.

Canal+ Select kaikille Maxinetti Multin CANAL+ -asiakkaille.



Nelosen Uutiset

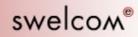
Maxinetti ja Nelosen uutiset tarjoavat Maxinetti Multi -liittymissä ilmaisen On Demand uutispalvelun, jonka avulla voit katsoa tuoreimmat Nelosen kello 20.00 uutiset aina halutessasi. Järjestelmä nauhoittaa uutiset katsottavaksesi automaattisesti. Palvelu on helppokäyttöinen ja käytössäsi vuoden jokaisena päivänä.



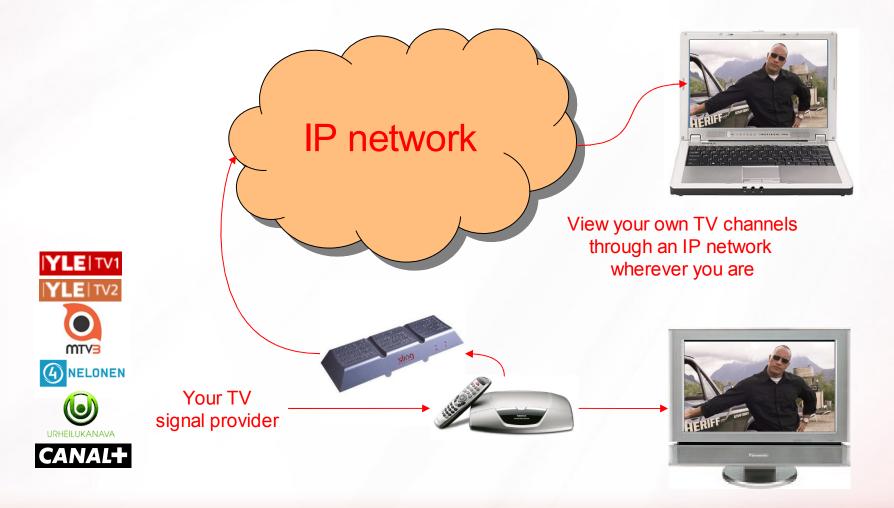
IPTV Example Welho PC-TV



- With Welho PC-TV you can watch TV with a PC
- The service is first aimed at companies and institutions with a LAN



A "Curiosity": Slingbox "Take <u>Your</u> TV With You"





Versions Of Mobile TV



DVB-H

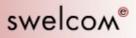
- The TV signal is received from a digital terrestrial TV transmission
- Requires a transmission network of its own
- The TV signal reception does not load the mobile telephone network

Best for "linear broadcasting"?

3G

- The TV signal is transported through the 3G network
- Does not require a separate transmission network
- The TV picture is transported separately to each device, which loads the network heavily

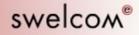
Best for (occasional) on demand?



So, TV Can Now Be Watched ...



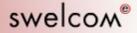
... traditionally "over the air" with TV sets ...



So, TV Can Now Be Watched ...



... but also over the Internet with e.g. personal computers ...



So, TV Can Now Be Watched ...



... and with mobile devices over mobile networks.



... And The Viewing Can Be ...

... "linear" (according to a program chart), ...

TV:SSÄ	SEURAAVAKSI	TO 26.10	
17.30	Dr. Phil		
18.30	Tanssi, jos osaat		
20.00	Kahdeksan uutiset		
20.20	Nelosen sää		
20.25	IS Urheilu-uutiset		
20.27	Keno ja ässä-arpa	1	
20.30	Krisse Show		
21.00	Lost (K15)		

... "on-demand" as provided by the operator ...



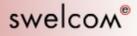
... or <u>forward</u> "time shifted" by the user (with a VCR or PVR) ...



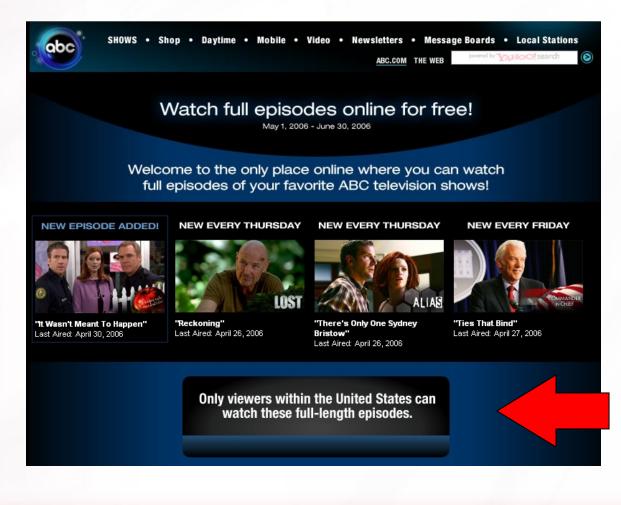




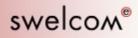




Time Shifting Example ABC "Catch-up TV"



- Free episodes of the previous day's premium TV series
- Advertising slots with <u>different</u> advertising
- With PAUSE and REWIND, but <u>not</u> FAST FORWARD
- Not accessible to users from outside the US



Time Shifting Example

Time Warner "Start Over"



Start Over

TIME WARNER CABLE

And, Start Over is FREE when you're a Digital Cable customer. It's easy. Just Press the Button!TM



Look for the Start Over prompt on screen. (It will appear on TV shows airing on Start Over channels.)



Press the SELECT button on your remote to launch the Attention screen.



Press SELECT again to Start Over that show or press Cancel to return to live TV.

- Possibility to start the <u>current</u> TV show from the beginning
- With PAUSE and REWIND, but <u>not</u> FAST FORWARD



Time Shifting Example Nelonen's Netti-TV



- Includes mainly earlier episodes of Nelonen's domestic programs ...
- ...but also previews of some series (e.g. The Dudesons and Pelinaiset)
- Both "preview" and "catch-up" features will be introduced for Nelonen's new channel JIM

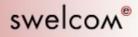
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So, Are We Going To Watch ... Anything, Anytime, Anywhere?

Advantages and disadvantages of different distribution methods

On Demand	- no return path - same signal to all - NOT FEASIBLE	 + flexibility for viewer + large offering + away from "home" - capacity demand - copyright challenges - more pc based
Linear	 + cost effective reach + mass audiences + picture quality - fixed offering - late movie window 	 + user paid distribution + away from "home" - fixed offering - capacity limitations - more pc based

Broadcasting (Terrestrial, Satellite) On-line (Broadband, Mobile)



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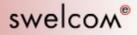
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	Broadcasting (Terrestrial, Satellite)	Cable "Double Play"	On-line (Broadband, Mobile)

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Conclusions

- Pure TV content for mass audiences stay mainly on linear TV on terrestrial, cable and satellite networks (cost effective, high quality, high capacity, high reach, prime time)
- Non-exclusive TV content (e.g. movies) and niche TV content move towards on-line distribution (open networks, customer paid distribution) and on-demand
- Broadcasters seek additional revenues for TV-exclusive content (news, series, ...) from on-line distribution (preview, catch-up, on-demand, ...)
- Broadcasters make their library as well as recent content available also through new distributors (content aggregators, access providers, device manufacturers,...)
- So, for the TV industry on-line seems to be a question of "in addition to" rather than "instead of"!



Who Will Deliver Video Content?





content aggregators



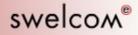
access providers



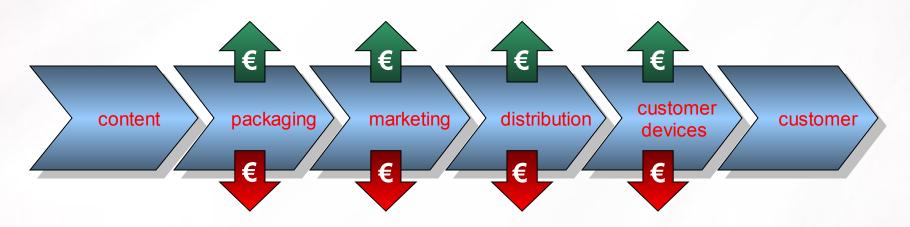
device manufacturers



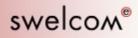
content providers



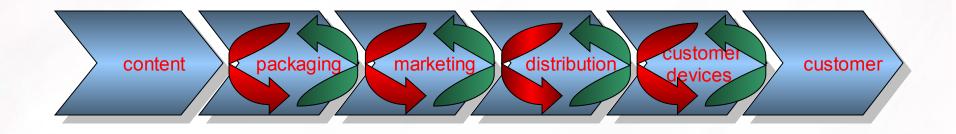
The Scale And Scope Are Difficult To Estimate, But ... The Value Chains <u>Will</u> Change



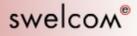
- The value chains will split
- There will be vertical integration
- There will be horizontal integration
- There will be new players
- The economic values in the value chain will change



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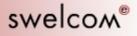


- The value chains will split
- There will be vertical integration
- There will be horizontal integration
- There will be new players
- The economic values in the value chain will change
- The market shares in the value chain will change



Conclusions

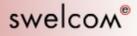
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- So, for the TV industry on-line seems to be a question of "in addition to" rather than "instead of"!
- Traditional distributors of TV content will face more competition and the value of single distribution systems will diminish



So, The Final Conclusion Is That ... Content Is Still The King!



Its Just That Now – With All The Choices Available ... The Customer Has Become "The God"



Electronic Entertaining Experiences For People To Enjoy

SWelcom's Mission