

### Mobile Services in the Networked Economy

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# Global trends in the mobile services industry

#### "The early days of mobile telephony"



"Technical, black and white, and targeted at 55- year- old male customers

#### "The Fun Generation"





Source: John Williamson (2003)

### **Complexity increases**



Source: John Williamson (2003)

### Typology of mobile data services



### The challenging world of mobile services business



Based on Vesa (2005), Mobile services in the networked economy, IRM Press

### Key trends in the mobile services industry: The Three "C's"

**Complexity** The increasing complexity of products/ services, of industries, and of mobile services markets.

**Collaboration** The increasing need for extensive collaboration between

companies over traditional industry boundaries.

**Coordination** The increasing need for "orchestration" and coordination

of extensive business networks (a.k.a. business

ecosystems)



### On theories of complexity, collaboration, and coordination

#### Coordination of complex goods

- A complex good
  - "an *applied system* with components that have multiple interactions and constitute a *nondecomposable whole*" (Mitchell & Singh 1996)
- The overall performance depends on component performance ("the weakest link").
- As a result of these multiple interactions, "the components require close configuration for reliable performance".
- "Complex goods cannot be separated into components without degrading capabilities."
- The billion dollar question
  - It is possible to decompose or to "modularize" mobile services without degrading the capabilities of the service?
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Ability, Motivation and Opportunity (AMO) are vital elements of successful services



trouble to be able to communicate or to use a content service Access to the communications system (i.e. suitable device, connection to the service)

Adapted from MacInnis and Jaworski, 1989 and Viherä, 2001

#### Diffusion of communications technology: technology- centric vs. usercentric approach



Adapted from Viherä (2001)

Three distinct domains of complexity in the mobile services industry



The complexity of end-user market (commercial)

The complexity of the mobile industry (collaboration)



- Firstly, companies must "develop and maintain the *ability to produce and coordinate* the many dissimilar components" (Mitchell & Singh, 1996)
  - In the mobile services industry this refers to the fact that all three elements - networks, terminals and services - must be commercialized in parallel.
- Secondly, managing complex processes requires complex and often expensive organizational structures.
  - Maintaining this kind of high degree of variety in organizational structures requires costly interactive mechanisms.

# Market uncertainty, environmental shocks and the dynamic boundaries of firms

#### • The role of market uncertainty

- Pioneering firms may be forced to undertake many states of activity in order to create credibility for a *radical new industry* (Harrigan, 1984)
- e.g. NTT DoCoMo's active role in developing the Japanese mobile services market (Kodama 2002, 2003)

#### Environmental shocks

- An industry may experience a *major shakeout*, after which the industry looks very different.
- Mitchell and Singh (1996) call these situations "environmental shocks" which can be described as "sudden and substantial changes in technology or market segmentation"
- the ability to respond to external shocks depends partly on the collaborative approaches firms have chosen (developmentoriented vs. marketing- oriented approaches).

### Efficient boundaries of firms are dynamic

- "The technology on which a firm's capabilities and products rest usually evolves from a *period of flux with high uncertainty* to one of *incremental innovation and relatively low uncertainty*" (Afuah, 2001)
- Various industries oscillate between cycles of high uncertainty and competence- destroying discontinuity, and periods of lower uncertainty and incremental innovation.
- The conclusion: optimal integration strategies vary efficient boundaries of firms are dynamic.

Periods of flux with high uncertainty and competence- destroying discontinuity

Periods of lower uncertainty and incremental innovation

### Evolution of firms and industry boundaries - some conclusions

- The focus is shifting from firm level to network or industry level analysis.
- **Boundaries are less clear**: It will be increasingly difficult to the where a firm, a business network, an industry, or an ecosystem begins or ends.
- Boundaries are dynamic they change constantly and these changes are driven by factors such as maturity of the market, market uncertainty, environmental change, technological change, regulation, and so forth.
- Timing is essential: The world is not linear, and tomorrow is not necessarily like today - an optimal structure may change over time as the markets, technology, or consumer behavior change.



### Mobile services in three markets: Japan, Finland and the UK

# The vertical and integrated structure of the Japanese mobile market





"Operator- driven business model"

#### NTT DoCoMo as a Content- Centeric Value Chain Coordinator

- NTT DoCoMo describes the role of i- mode in the Japanese mobile Internet ecosystem as "content- centric value chain co- ordinator" (Hirano, 2002).
- The *mobile service value chain* is a *layered model* where various layers require different kinds of skills and resources:
  - in the *handset layer* the important attributes or success factors are size, weight, battery, and price;
  - in the *network layer*, good coverage and packet-based technogy;
  - in the server layer, servers must be based on solid technology;
  - in the *marketing layer*, it is important to keep marketing messages easy to understand and to keep it consumer oriented not technology oriented

• well-balanced and high-quality *content* is the most important © Jarkko Vesa (2005) 20

#### Mix-and-match, PC-like *horizontal* structure of the Finnish mobile market

Marketing legislation (no SIM- lock, no bundling 1)) Regulation	Handsets	Nokia Samsung Siemens Sony Ericssor	n			
	Network operators	TeliaSonera Elisa Finnet				
	Service operators	TeliaSonera Saunalahti Cubio Spinbox DNA Tele Finland Elisa Fujitsu Finland Oy				
	Mobile portals	ZED Sonera Plaza elisa.net MTV3 Buumi.ne	ŧ			
	Applications	MTV3 Handy Elisa Palveluvalikko E-mailLocation-ba Sonera Surf Port Java games services				
	Content	Maps Movie trailers Weather News Screensavers Ringtones Music Log	jos			

"(Handset) Vendor- driven business model"

<sup>1)</sup> Bundling of 3G subscription and handset will be <sub>© Jarkko</sub> Vesa (2005) allowed for a period of two years starting Jan 1, 2006

### Leading European mobile operators started to challenge Nokia in 2002



the Sharp phone, following in the footsteps of Orange SA, France Telecont SA's mohile unit; KPN NV, and other European operators that have asked Asian suppliers to build hundasts to their specifications.

The influx of matomized phones from

Now, operators' push to bolster t own brands is giving many Asian handset makers an opportunity to break into the vast market for handsets that comply with the GSM, or global system for mobile communications, standard. GSM, the domimant cellular standard globally, was devel-

a Del. WYGI a cy/ it last contract; unth the end of March next year, for £200 (6316) in the U.K. with a without contract. The Nokia phone costs first horreover, the Sharp phone is the only handset available on a prepaid contract. The

 $3.8^{4}$  rs to  $p \sim 1 s \in$  products neatly taliored to their services. "It is all about differentiation," be says. "The operators are all trying to do it."

-Almar Latour and H. Asher Bolande contributed to this article.

### The "tilted" or "hybrid" model of the UK mobile services industry



### Examples of mobile services of the five leading operators in the UK market



www.vodafone- i.co.uk

### dynamics: The Double Helix model (Fine, 1998)



Adapted from Fine (1998)

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### The forces of change identified by Fine in the Double Helix model

- Forces pushing the vertical and integrated industry structure towards a horizontal and modular configuration:
  - (1) Niche competitors. "The relentless entry of niche competitors hoping to win business in discrete industry segments."
  - (2) High dimensional complexity. "The challenge of keeping ahead of the competition across many dimensions of technology and markets."
  - (3) Organizational rigidities. "The bureaucratic and organizational rigidities that often haunt large, established companies."

### The forces of change identified by Fine in the Double Helix model

- Forces pushing the horizontal and modular structure towards a vertical and integrated configuration:
  - (1) *Technical advances.* Technical advances in a subsystem can make that "the scarce commodity in the chain, giving market power to its owner."
  - (2) Supplier market power. "Market power in one subsystem encourages bundling with other subsystems to increase control and add more value."
  - (3) Proprietary system profitability. Market power "encourages integration with other subsystems to develop proprietary integral solutions."
- The conclusion: Industry structures "should not be expected to be stable", rather they seem to "cycle between integral/vertical and horizontal/modular forms" (Fine 2000, p. 217)

### The Finnish mobile market is currently in turmoil

- According to MIT professor Charles Fine (1998), "*horizontal structures* tend to create *fierce, commodity-like competition* within individual niches", and eventually, "a shakeout typically occurs" (p. 47)
  - The competition is currently focusing very much on price as all three 2G/2.5G networks offer high quality services and have extra capacity.
  - Mobile call tariffs are among the lowest in the world and still decreasing.
  - In a saturated market with no bundling and free mobile number portability, operators are trying to steal customers from each other (churn rates for the three leading mobile operators were 33 - 50% in Q1 2005).
  - The size of the Finnish mobile services market is expected to decrease by 20% in 2005 due to "hyper-competition" and price erosion.

### Even the Prime Minister has expressed his concern





"Operators are tripping the information society" Matti Vanhanen The Prime Minister of Finland

Päänieisteri Matti Vanlavon nahaan bilpallaa on perin riittävärii, kun puheluita nyydään vollahinnetta. Häven mielestään pahoomuoroitsa oli terve vritystaämieta edetyttää myös rehan jäänistä kehitystöinietaan

#### "Operaattorit kampittavat tietoyhteiskuntaa"

HViikon haastattelussa pääministeri Matti Vanhanen on huolissaan siitä, kuinka teleoperaattorit keskittyvät ilmaiseen puheaikatarjontaan. Tämän vuoksi Suomessa on pudottu palveluissa suhteellisesti alaspäin, Tietoyhteiskunnan kehitys on uhattuna. Vanhanen itse on hylännyt salkkunsa ja luottaa siihen, että asiakirjat ja paperit ovat sähköisessä muodossa työhuoneen tietokoneella. Eniten hän käyttää tietokonetta työntekoon kotonaan.

Sivut 4 ja 5

### The buzzword this fall is "free"



Helsingin Sanomat 22.4.2005

HS 26.9.2005

#### The current trend is alarming: monthly ARPU is going down fast



#### Increasing data- ARPU (mainly SMS) does not compensate the revenue loss



#### Applying the Strenght of Network construct to mobile services market

Cons	<u>truct</u>	<u>Japan</u>	the UK	<u>Finland</u>
- net - han	dset vices	(18) 4 5 5 4	(10) 2 3 3 2	(7) 2 2 2 1
- cur - exp - con - acc	<u>ser network</u> rent size ected future size npatibility among members essibility of network lity of users	(21) 5 5 4 3 4	(17) 3 4 3 3 4	(16) 1 2 4 5 4
- ma	omplements network ke the focal product more product omplete	(5) Live	(3)	(2)
- fun	<u>coducer network</u> ctionally equivalent to the focal pr npatible with the focal product	(5) roduct	(3)	(2)
Tota	l score	49	33	27



## Future challenges of mobile services: Case Finland



### The Challenge of the future: how to reach critical mass in small markets



### Small head, fat midriff and weak legs





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(1 Hey 2003)

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tiers explains that weak logs refer to the small Fanor population and mobile upor base. "One can build a m service for tens of wellion of news for the same effort. built it for four million or a fee hundled throughds." It

Fat middly refers the number of mobile operators. For these network operators and Mean resilie appropri-Japanese 70 million mobile sustamer base is served Haturd's operators and faur service symptotes.

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Mobile

Services

in the

Economy



### What do the numbers reveal?



	<u>Japan</u>	<b>Finland</b>		
Content providers	+100.000	1.000	Limited number of content providers	
Services and applicatio	ns +10.000	100	Limited number of mobile apps	
Service operators	4	15	Large number of (service) operator	
Network operators	3	3		
Mobile Internet users	72 m	0.7 m	Limited data usage (non- SMS)	
Mobile phone subs	83 m	4.9 m	High penetration	
Population	120 m	5 m	Small market	

#### How is the Finnish mobile services market going the tackle the 3C's?

**Complexity** The increasing complexity of products/ services, of industries, and of mobile services markets.

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### Conclusions

- The success of mobile data services in the future calls for a *clear operator control and guidance* in order to offer a rich user experience in mobile multimedia content and services (a "complex good").
- The best way for companies to survive in the current transformation of the mobile industry is to look for *new ways to cooperate* with suppliers, partners, customers, and even with competitors.
- Business networks are argued to increase flexibility and to provide access to skills and competencies of partners. However, these networks need orchestrators, or "value- chain coordinators" in order to succeed.
- A *fundamental question* for the European mobile services industry is whether it is possible to the market mechanism when dealing with complex goods or services it may work for product-driven industries\_such=asothe PC industry, but complex<sup>39</sup>

# More about the transformation of the mobile industry and seeamless services



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www.irm- press.com (April, 2005)

#### Managing Business IN A Multi-Channel World

Success Factor for E-Business



Timo Saarinen • Markku Tinnilä • Anr

Idea Group Publishing (July, 2005) Introduction: Toward Seamless Multi-Channel Services

**Chapter I** 

#### **Introduction:** Toward Seamless Multi-Channel Services

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#### Abstract

The convergence of information technology, communications, and content raises the question of how service and content providers can best guarantee a seamless customer experience in a multi-service, multi-channel, and multi-device business environment of tomorrow. In this chapter, we argue that one way to achieve this goal is for service and content providers to join forces with new types of channel partners called service mediaries. In this chapter, we analyze the current structure and future trends of multichannel service delivery by using two frameworks: the BUMMAT model (Kallio et al., 1999), which focuses on service delivery from end-user perspective: and the Future Value Chain framework (Hara, 1999), which describes the layered structure of the future service delivery business. By combining these two perspectives, we offer an in-depth analysis of the new various tasks and processes that are needed in order to deliver the new