

Markov processes (Continuous time Markov chains)

Consider (stationary) Markov processes with a continuous parameter space (the parameter usually being time). Transitions from one state to another can occur at any instant of time.

- Due to the Markov property, the time the system spends in any given state is memoryless: the distribution of the remaining time depends solely on the state but not on the time already spent in the state \Rightarrow the time is exponentially distributed.

A Markov process X_t is completely determined by the so called generator matrix or transition rate matrix

$$q_{i,j} = \lim_{\Delta t \rightarrow 0} \frac{P\{X_{t+\Delta t} = j \mid X_t = i\}}{\Delta t} \quad i \neq j$$

- probability per time unit that the system makes a transition from state i to state j
- transition rate or transition intensity

The total transition rate out of state i is

$$q_i = \sum_{j \neq i} q_{i,j} \quad | \text{ lifetime of the state } \sim \text{Exp}(q_i)$$

This is the rate at which the probability of state i decreases. Define

$$q_{i,i} = -q_i$$

Transition rate matrix and time dependent state probability vector

The transition rate matrix in full is

$$\mathbf{Q} = \begin{pmatrix} q_{0,0} & q_{0,1} & \dots \\ q_{1,0} & q_{1,1} & \dots \\ \vdots & \vdots & \ddots \end{pmatrix} = \begin{pmatrix} -q_0 & q_{0,1} & \dots \\ q_{1,0} & -q_1 & \dots \\ \vdots & \vdots & \ddots \end{pmatrix} \quad \begin{array}{l} \text{row sums equal zero:} \\ \text{the probability mass flowing out of state } i \\ \text{will go to some other states (is conserved)} \end{array}$$

State probability vector $\boldsymbol{\pi}(t)$ is now a function of time evolving as follows

$$\boxed{\frac{d}{dt}\boldsymbol{\pi}(t) = \boldsymbol{\pi}(t) \cdot \mathbf{Q}} \quad \Rightarrow \quad \boldsymbol{\pi}(t + \Delta t) = \boldsymbol{\pi}(t) + \boldsymbol{\pi}(t) \cdot \mathbf{Q} \Delta t = \boldsymbol{\pi}(t)(\mathbf{I} + \mathbf{Q} \Delta t)$$

Transition probability matrix over time interval Δt is $\mathbf{I} + \mathbf{Q} \Delta t$

- tends to the identity matrix \mathbf{I} as $\Delta t \rightarrow 0$
- \mathbf{Q} is the time derivative of the transition probability matrix (transition rate matrix)

A formal solution to the time dependent state probability vector is

$$\boxed{\boldsymbol{\pi}(t) = \boldsymbol{\pi}(0) \cdot e^{\mathbf{Q}t}}$$

The matrix exponent function $e^{\mathbf{A}}$ can be defined

- by means of a power series: $e^{\mathbf{A}} = \mathbf{I} + \mathbf{A} + \frac{1}{2!}\mathbf{A}^2 + \dots$
- by means of eigenvalues and vectors: $\mathbf{A}\mathbf{u}_i^T = z_i\mathbf{u}_i^T$ and $\mathbf{v}_i\mathbf{A} = z_i\mathbf{v}_i$

$$\Rightarrow \quad \mathbf{A} = \sum_i z_i \mathbf{u}_i^T \mathbf{v}_i \quad \text{and} \quad e^{\mathbf{A}} = \sum_i e^{z_i} \mathbf{u}_i^T \mathbf{v}_i$$

Global balance conditions (continued)

- The equations are linearly dependent: any given equation is automatically satisfied if the other ones are satisfied (“conservation of probability”).
- The solution is unique up to a constant factor.
- The solution is uniquely determined by the normalization condition.

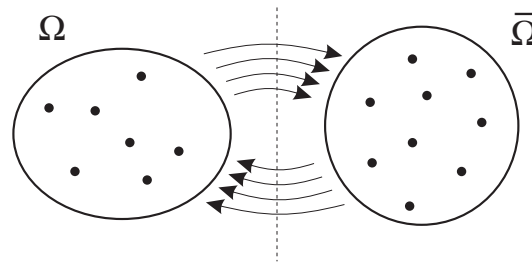
$$\boldsymbol{\pi} \cdot \mathbf{e}^T = 1 \quad \text{or} \quad \sum_j \pi_j = 1$$

- $\boldsymbol{\pi}$ is the (left) eigenvector belonging to the eigenvalue 0.

Global balance condition applies also to any set of states.

In stationarity, the probability flows between two sets constituting a partition of the state space are in balance: Let Ω and $\bar{\Omega}$ be the complementary sets of the partition. Then

$$\sum_{i \in \Omega, j \in \bar{\Omega}} \pi_j q_{j,i} = \sum_{i \in \Omega, j \in \bar{\Omega}} \pi_i q_{i,j}$$



Solving the balance equations

In the same way as in the case of a Markov chain the solution to the (homogeneous) balance equation

$$\boldsymbol{\pi} \cdot \mathbf{Q} = \mathbf{0}$$

satisfying the normalization condition $\boldsymbol{\pi} \cdot \mathbf{e}^T = 1$, is expediently obtained by writing $n + 1$ copies of the normalization condition

$$\boldsymbol{\pi} \cdot \mathbf{E} = \mathbf{e}$$

where \mathbf{E} is an $(n + 1) \times (n + 1)$ matrix with all elements equal to one, $\mathbf{E} = \begin{pmatrix} 1 & 1 & \dots & 1 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & \dots & 1 \end{pmatrix}$,

by summing the equations, $\boldsymbol{\pi} \cdot (\mathbf{Q} + \mathbf{E}) = \mathbf{e}$, and by solving the inhomogeneous equation thus obtained

$$\boldsymbol{\pi} = \mathbf{e} \cdot (\mathbf{Q} + \mathbf{E})^{-1}$$

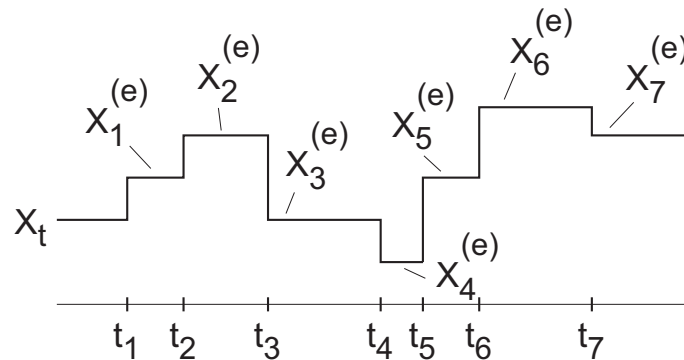
Embedded Markov chain

With every continuous time Markov process X_t we can associate a discrete time Markov chain, so called embedded Markov chain or jump chain $X_n^{(e)}$.

- Focus is on the transitions of X_t (when they occur), i.e. on the sequence of (different) states visited by X_t .
- Let the state transitions of X_t occur at instants t_0, t_1, \dots
- Define $X_n^{(e)}$ to be the value of X_t immediately after the transition at time t_n (at the instant t_n^+) or the value of X_t in (t_n, t_{n+1}) .

$$X_n^{(e)} = X_{t_n^+}$$

Since X_t is a Markov process, the embedded chain $X_n^{(e)}$ constitutes a Markov chain.

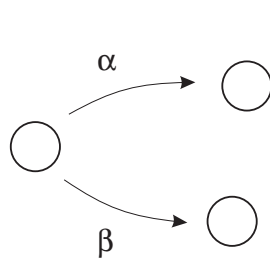


Embedded Markov chain (continued)

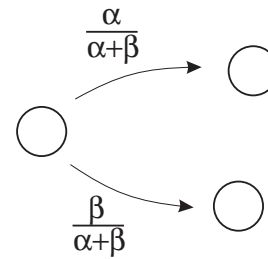
The states of a Markov process can be classified by the classification provided by the embedded Markov chain (transient, absorbing, recurrent, ...).

The transition probabilities of the embedded chain

$$\begin{aligned}
 p_{i,j} &= \lim_{\Delta t \rightarrow 0} P\{X_{t+\Delta t} = j \mid X_{t+\Delta t} \neq i, X_t = i\} \\
 &= \lim_{\Delta t \rightarrow 0} \frac{P\{X_{t+\Delta t} = j, X_{t+\Delta t} \neq i \mid X_t = i\}}{P\{X_{t+\Delta t} \neq i \mid X_t = i\}} \\
 &= \begin{cases} \frac{q_{i,j}}{\sum_j q_{i,j}} & i \neq j \quad \text{cf. } P\{\min(X_1, \dots, X_n) = X_i\} = \frac{\lambda_i}{\lambda_1 + \dots + \lambda_n}, \text{ when } X_i \sim \text{Exp}(\lambda_i) \\ 0 & i = j \end{cases}
 \end{aligned}$$



Markov process, transition rates $q_{i,j}$
equilibrium probabilities π_i



Embedded Markov chain, transition probabilities $p_{i,j}$
equilibrium probabilities $\pi_i^{(e)}$

Equilibrium probabilities of the embedded Markov chain

$$\boxed{\pi_i = \frac{\pi_i^{(e)} E[T_i]}{\sum_j \pi_j^{(e)} E[T_j]}} \Leftrightarrow \boxed{\pi_i^{(e)} = \frac{\pi_i q_i}{\sum_j \pi_j q_j}} \quad E[T_i] = 1/q_i, \quad q_i = \sum_j q_{i,j}$$

π_i = proportion of time that the X_t spends in state i (weight $E[T_i]$)

$\pi_i^{(e)}$ = relative frequency with which state i occurs in the jump chain $X_n^{(e)}$ (weight 1)

Note $\pi_i q_i$ is the frequency with which the Markov chain X_t makes transitions out of state i . In equilibrium, this equals the frequency with which the system jumps into state i .

- Now we have considered the sequence $X_n^{(e)}$ of all different states visited by X_t
- Sometimes it is possible to pick a subsequence of this chain which again is an embedded Markov chain.
 - later we will base the analysis of so called $M/G/1$ queue on the consideration of an appropriately chosen embedded Markov chain (a subsequence of the full jump chain)

Semi-Markov processes

Conversely, with every Markov chain Z_n , $n = 1, 2, \dots$ we can associate a continuous time stochastic process X_t by drawing the time T_i spent by X_t in state i from some distribution

- every time the value is drawn independently
- different states can have different lifetime distributions

and then drawing the new state Z_n according to the state transition probabilities.

The process X_t thus obtained is called a semi-Markov process

- generally is not a Markov process
- is a Markov process if and only if $T_i \sim \text{Exp}(\lambda_i)$