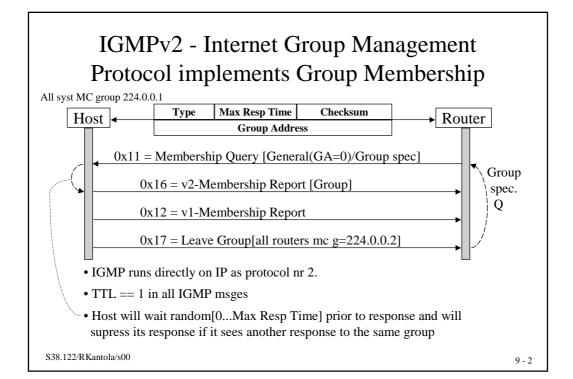
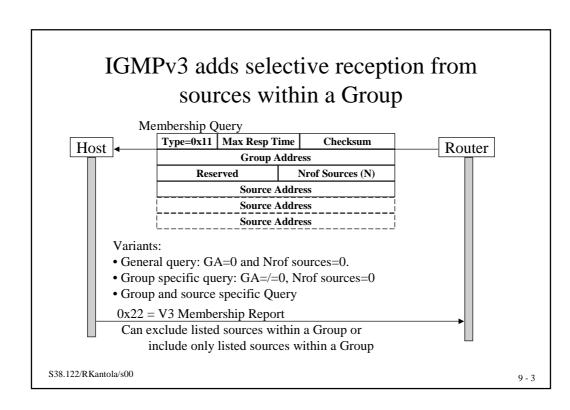
#### **Multicast Protocols**

IGMP - IP Group Membership Protocol
DVMRP - DV Multicast Routing Protocol
MOSPF - Multicast OSPF
(see notes pages for some slides!)



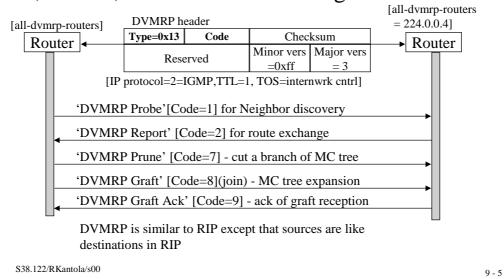


# Experimental routing protocols have been developed for MBone - an overlay MC Internet

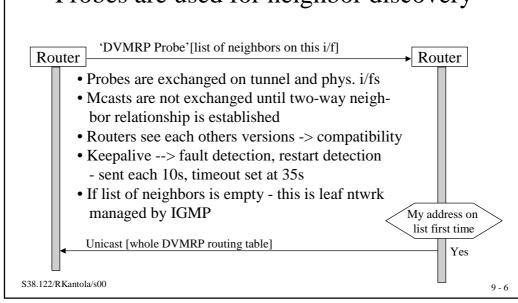
Shared tree	Source based trees	
	Bcast and Prune	Domainwide reports
PIM Sparse* Core Based tree*	DVMRP PIM Dense*	MOSPF

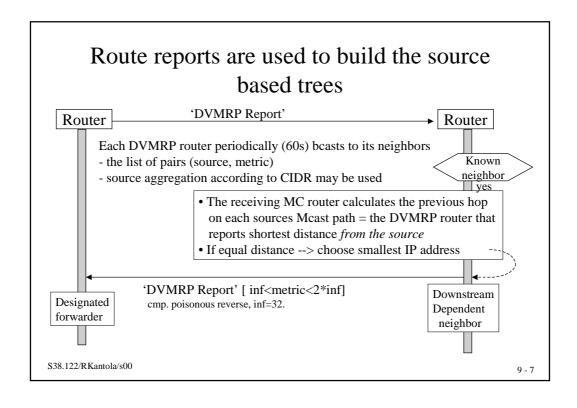
<sup>\*</sup> Relies on Unicast routing protocol to locate MC-sources Those that don't, can route MC on routes separate from unicast routes.

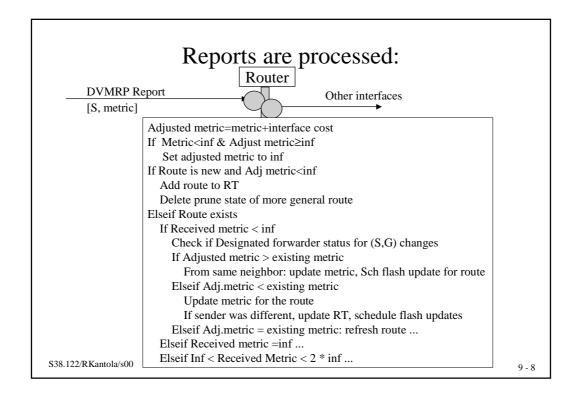
### **Distance Vector Multicast Routing Protocol** (DVMRP) is used for MC routing in the MBone



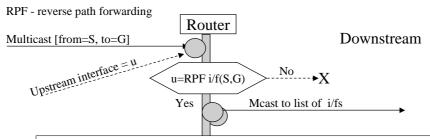
## Probes are used for neighbor discovery







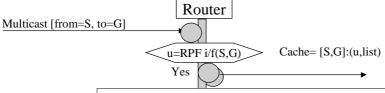
### Multicast algorithm



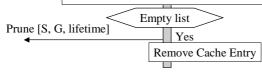
- At first meast from RPF i/f a Forwarding Cache Entry [S,G]:(u,list...) is created using the DVMRP routing table
- List contains all downstream routers that have reported dependency on S
- Router is designated forwarder for downstream nodes
- If Designated forwarder becomes unreachable, Router assumes role of designated until it hears from a better candidate

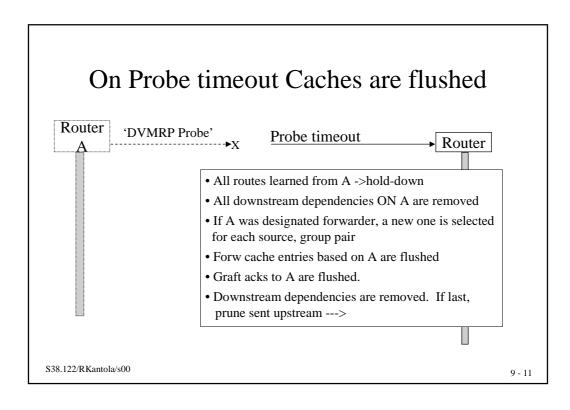
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# List of dependent neighbors is used to minimise the MC tree



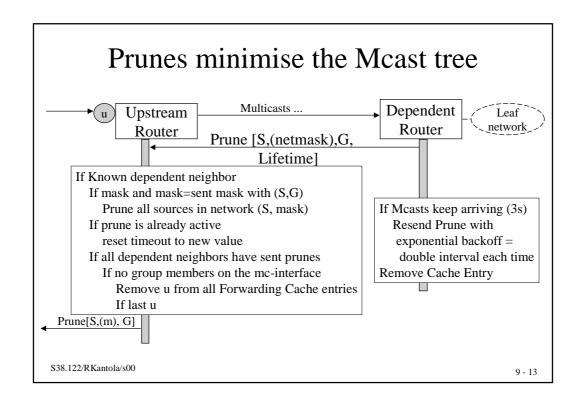
- Initially list may contain all mc i/fs but the upstream i/f
- · Downstream address is removed from list if
- =leaf network and G ∉ IGMP DB for this phys. network
- downstream node has selected another designated forw
- Prune received from all dependent neighbors on this i/f

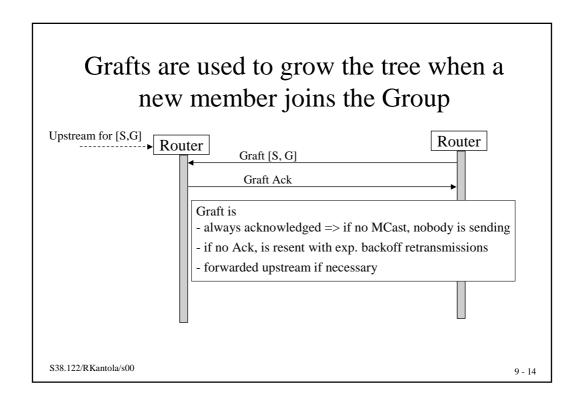


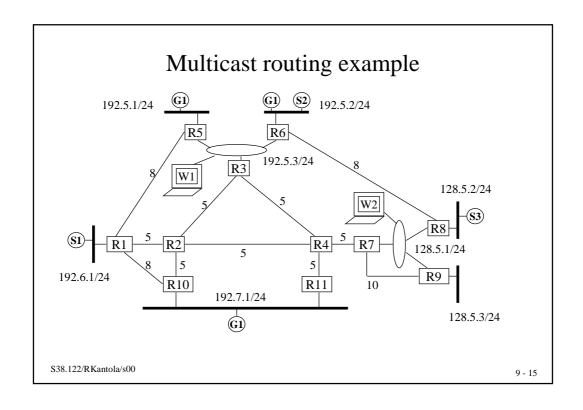


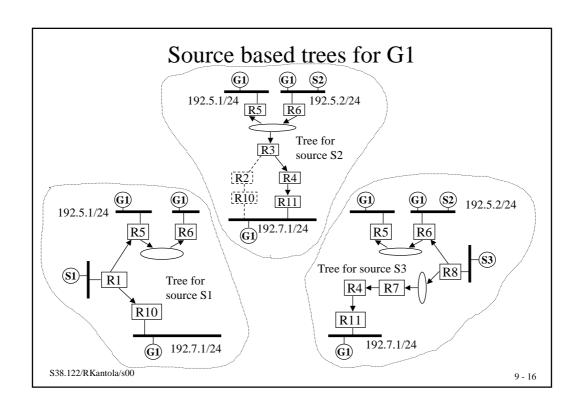
# Route hold-down is a state prior to deleting the route

- Routes expire on Report timeout or when an infinite metric is received
- An alternate route (that in RIP caused temporary loops) may exist
- Routers continue to advertise the Route with inf metric for 2 report intervals this is the hold-down period
- All Forw Cache entries for the Route are flushed
- During hold-down, the route may be taken back, if (<inf and = SAME) metric is received from SAME router

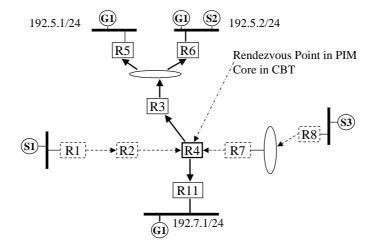






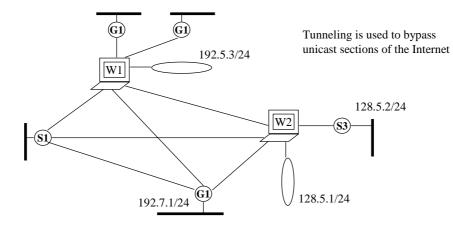






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# Mbone overlay is based on WSs running DVMRP



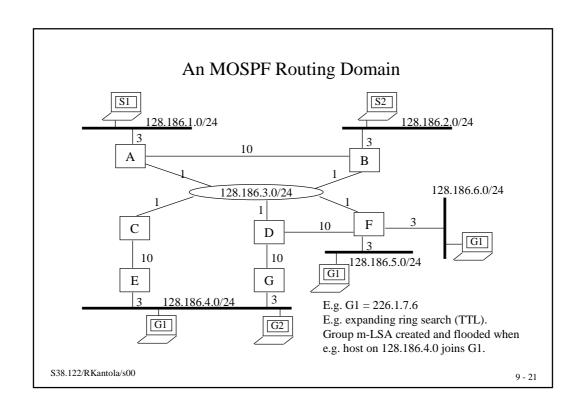
#### MOSPF (Multicast Extensions to OSPF)

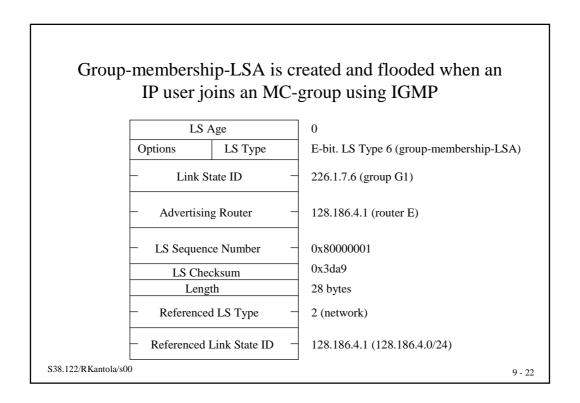
- is an extension of OSPF, allowing Multicast to be introduced into an existing OSPF unicast routing domain
- unlike DVMRP, MOSPF is not susceptible to the normal convergence problems of Distance Vector algorithms.
- limits the extent of multicast traffic to group members, something e.g. DVRMP cannot always do. Restricting the extent of multicast datagrams is desirable for high-bandwidth multicast applications or limited-bandwidth network links (or both).

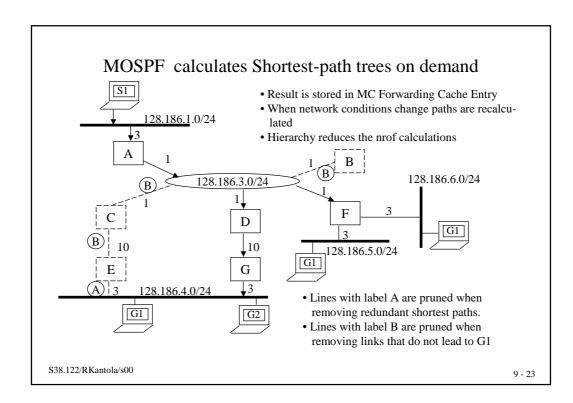
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#### MOSPF can be deployed gracefully

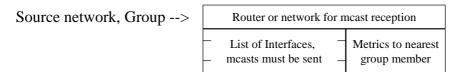
- Introduces multicast routing by adding a new type of LSA to the OSPF link-state database and by adding calculations for the paths of multicast datagrams.
- The introduction of MOSPF to an OSPF routing can be gradual
   MOSPF will automatically route IP multicast datagrams around those routers incapable of multicast routing, whereas unicast routing continues to function normally.
- MOSPF can be, and is in isolated places, deployed in the MBONE. A MOSPF domain can be attached to the edge of the MBONE, or can be used as a transit routing domain within the MBONE's DVMRP routing system.







# Forwarding Cache Entry stores MC path routing info



A Cache Entry may be deleted at any time -> will be recalculated on demand

Cache entries must be deleted, when changed LSAs are received

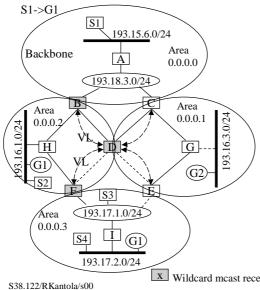
- Router-LSA, Network-LSA (on router or link failure or cost change) => delete all entries since can't tell which are affected
- Group-m-LSA: delete entries of that group
- Hierarchy => the farther away the change is the fewer cache entries are deleted

### On demand route calculations use Dijkstra's SPF-algorithm

- Calculation is rooted on the source not the router as for unicast
- For a new mcast, every router performs the same calculation
- Stub networks do not appear in MOSPF calculation (e.g. router F)
- Tiebreaks for equal cost routes previous hop router that has highest address is chosen (e.g. G over E)

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#### Two level hierarchy aggregates both sources and group addresses



- In aggregation some info is lost --> sometimes measts are sent needlessly: C->G:to G1
- Presense of sources is reported by summary-LSA with MC -bit set: F to H-> S3+S4 entry
- Area border router advertise Group-m-LSAs to bbone (B: G1, D,E,F:G1, C,D,E:G2) no exact location
- Routers in non-bbone do not know location of group mmbrs

Wildcard meast receiver receives all groups

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#### Summary of Multicast Protocols for the Internet

Shared tree	Source based trees	
	Bcast and Prune	Domainwide reports
PIM Sparse* Core Based tree*	DVMRP PIM Dense*	MOSPF

- \* Rely on Unicast routing protocol to locate MC-sources.
- Those that don't, can route MC on routes separate from unicast routes.
- For Shared tree protocols an additional step of finding the Core or Rendesvouz Point must be performed.
- Directories are useful on service management level.