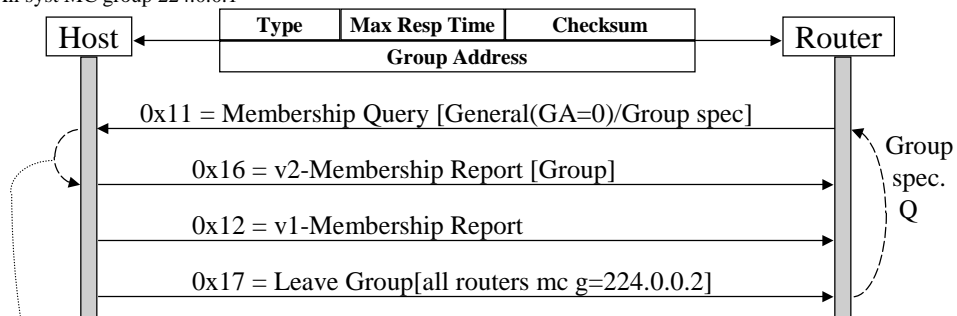


Multicast Protocols

IGMP - IP Group Membership Protocol
DVMRP - DV Multicast Routing Protocol
MOSPF - Multicast OSPF
(see notes pages for some slides!)

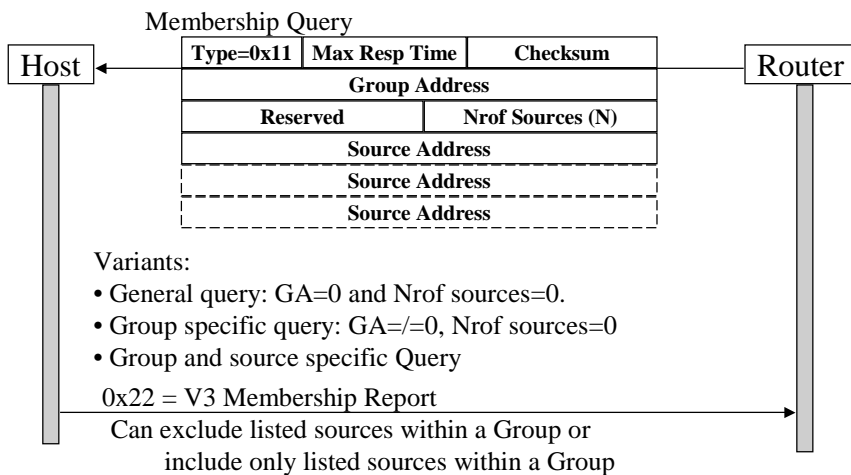
IGMPv2 - Internet Group Management Protocol implements Group Membership

All syst MC group 224.0.0.1



- IGMP runs directly on IP as protocol nr 2.
- TTL == 1 in all IGMP msges
- Host will wait random[0...Max Resp Time] prior to response and will suppress its response if it sees another response to the same group

IGMPv3 adds selective reception from sources within a Group



Variants:

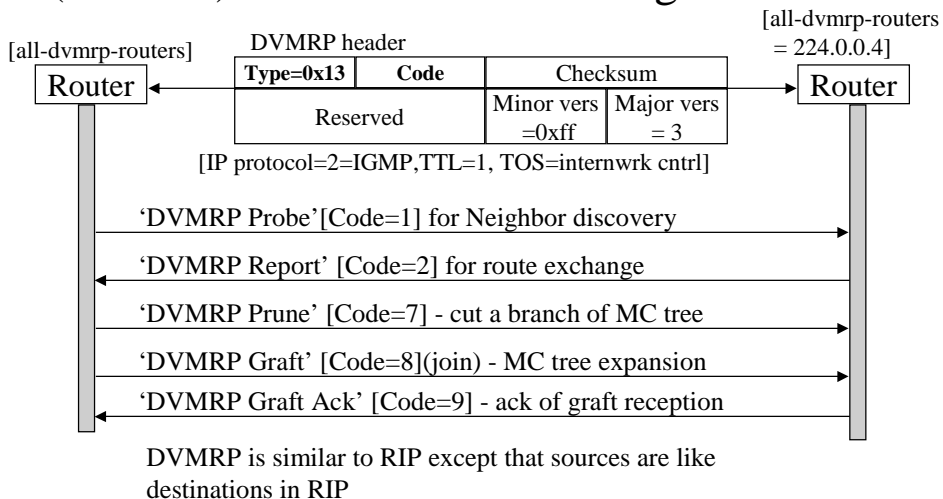
- General query: GA=0 and Nrof sources=0.
- Group specific query: GA=/=0, Nrof sources=0
- Group and source specific Query

Experimental routing protocols have been developed for Mbone - an overlay MC Internet

Shared tree	Source based trees	
	Bcast and Prune	Domainwide reports
PIM Sparse* Core Based tree*	DVMRP PIM Dense*	MOSPF

* Relies on Unicast routing protocol to locate MC-sources
 Those that don't, can route MC on routes separate from unicast routes.

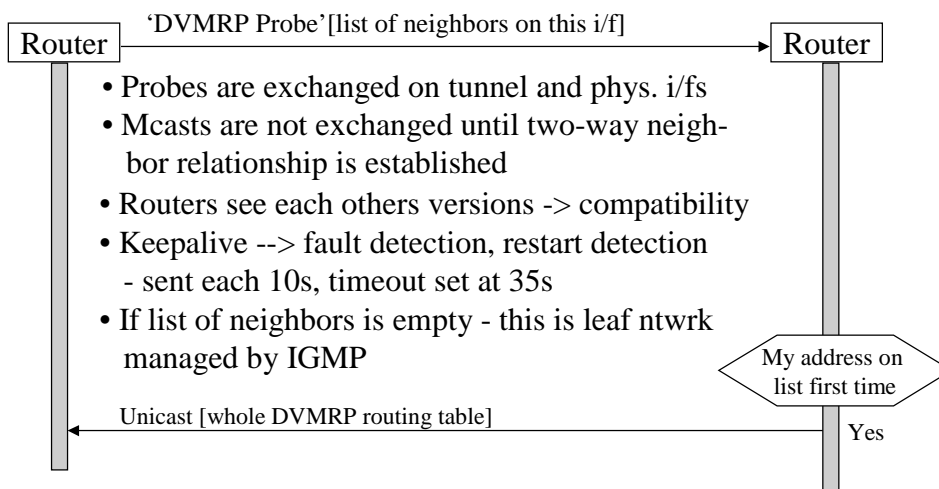
Distance Vector Multicast Routing Protocol (DVMRP) is used for MC routing in the MBone



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9 - 5

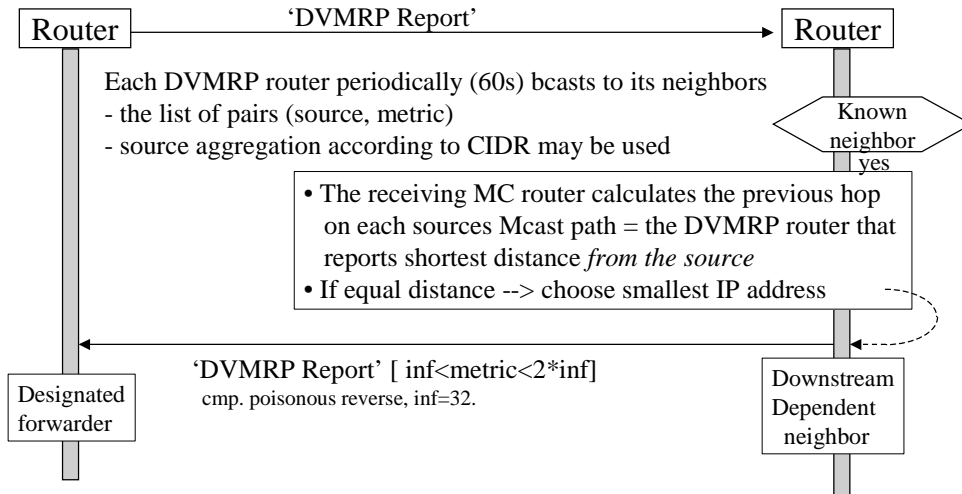
Probes are used for neighbor discovery



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9 - 6

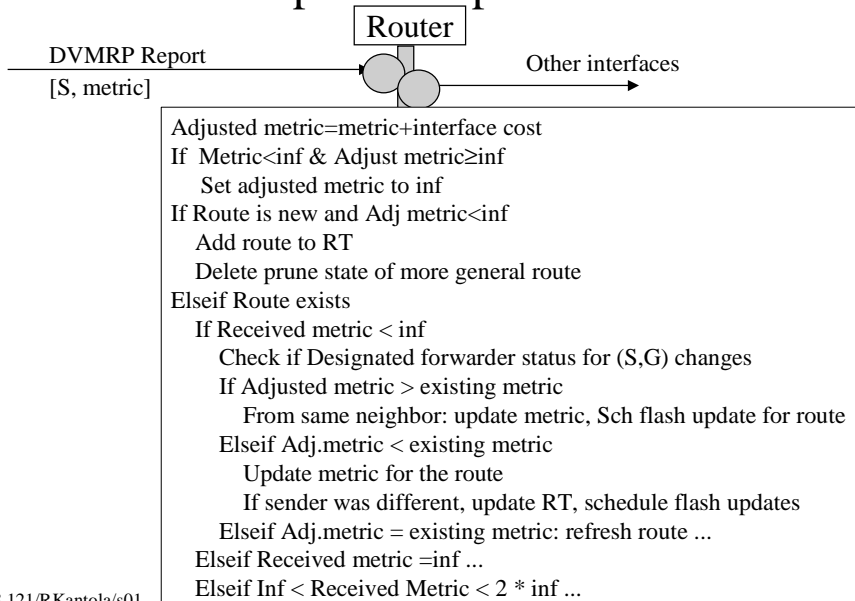
Route reports are used to build the source based trees



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9 - 7

Reports are processed:



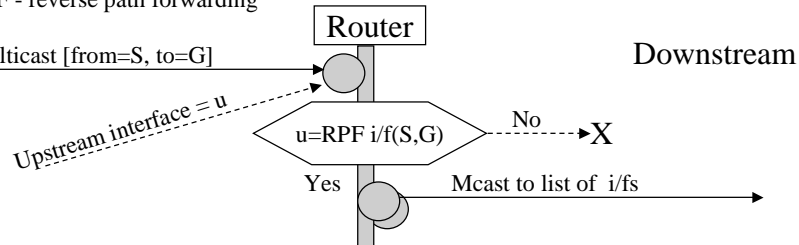
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9 - 8

Multicast algorithm

RPF - reverse path forwarding

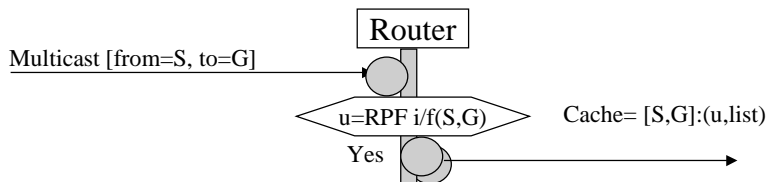
Multicast [from=S, to=G]



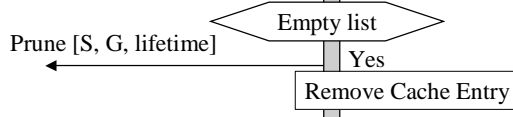
- At first mcast from RPF i/f a Forwarding Cache Entry [S,G):(u,list...) is created using the DVMRP routing table
- List contains all downstream routers that have reported dependency on S
- Router is designated forwarder for downstream nodes
- If Designated forwarder becomes unreachable, Router assumes role of designated until it hears from a better candidate

List of dependent neighbors is used to minimise the MC tree

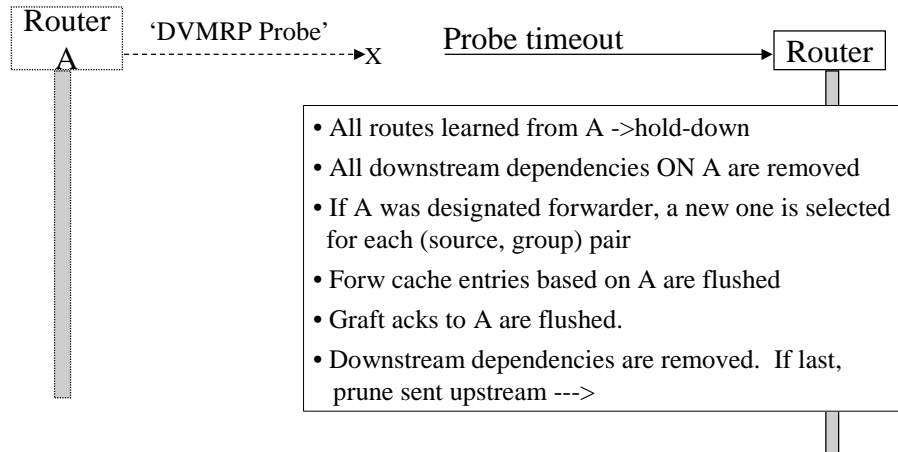
Multicast [from=S, to=G]



- Initially list may contain all mc i/fs but the upstream i/f
- Downstream address is removed from list if
 - =leaf network and $G \notin$ IGMP DB for this phys. network
 - downstream node has selected another designated forw
 - Prune received from all dependent neighbors on this i/f



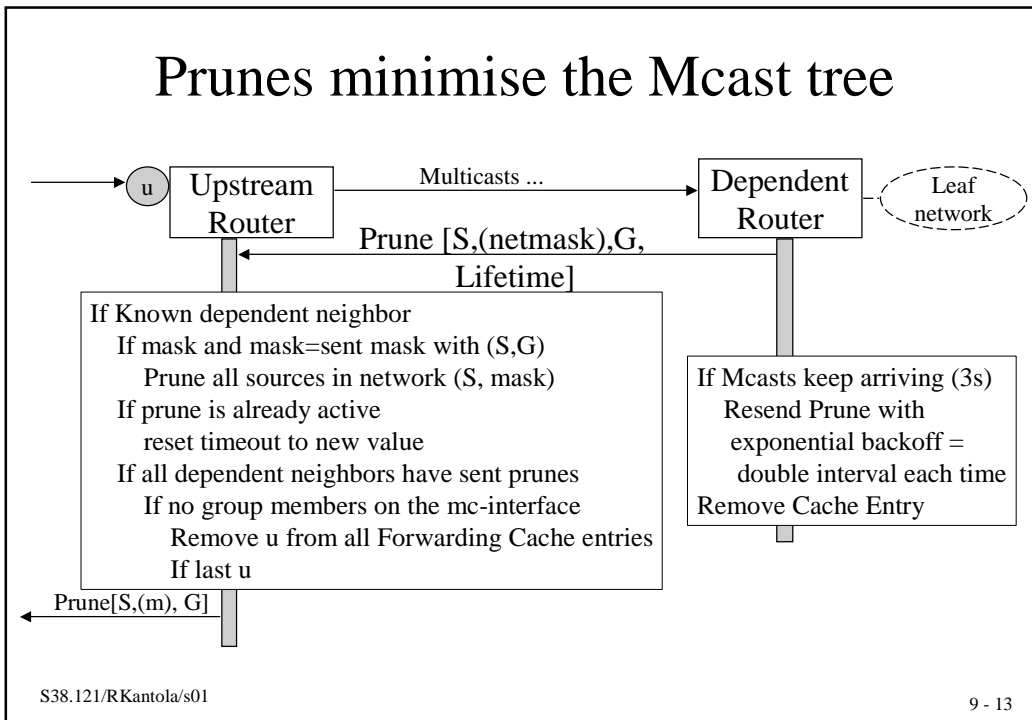
On Probe timeout Caches are flushed



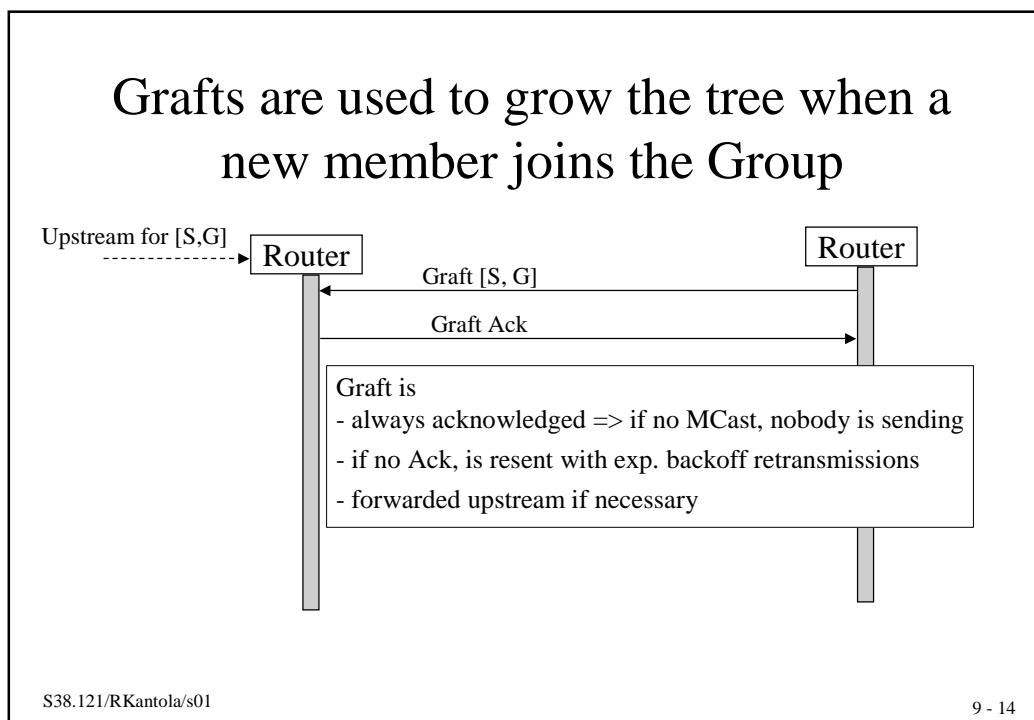
Route hold-down is a state prior to deleting the route

- Routes expire on Report timeout or when an infinite metric is received
- An alternate route (that in RIP caused temporary loops) may exist
- Routers continue to advertise the Route with inf metric for 2 report intervals - this is the hold-down period
- All Forw Cache entries for the Route are flushed
- During hold-down, the route may be taken back, if (<inf and = SAME) metric is received from SAME router

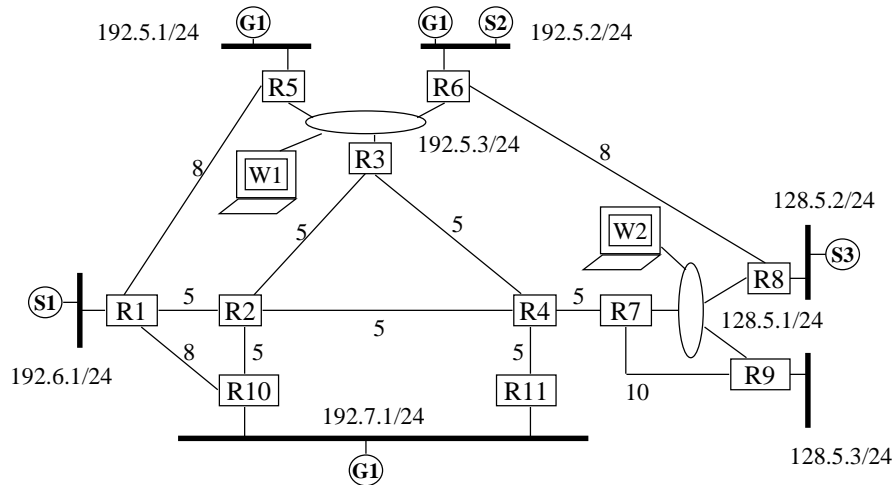
Prunes minimise the Mcast tree



Grafts are used to grow the tree when a new member joins the Group



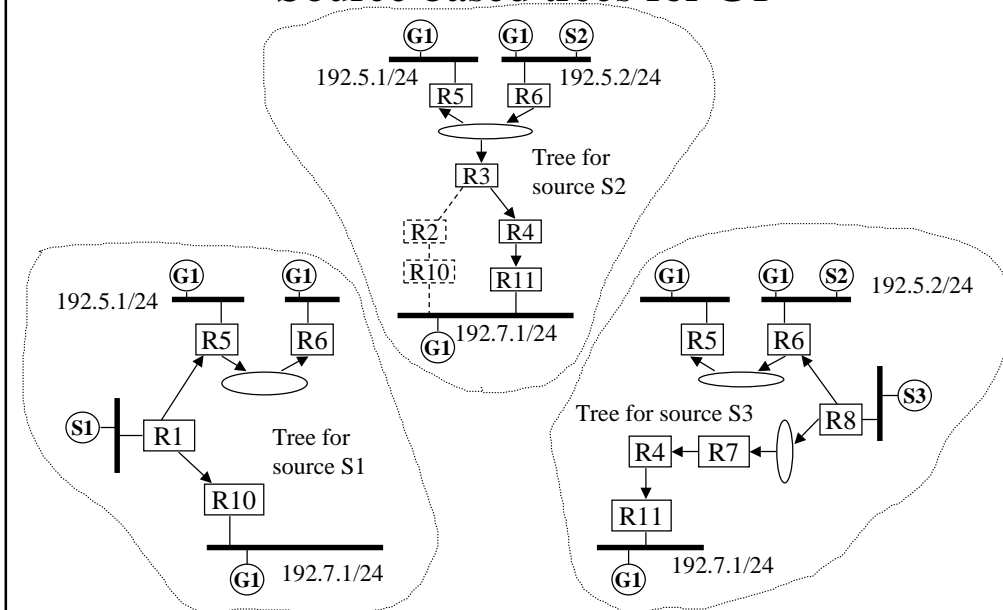
Multicast routing example



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9 - 15

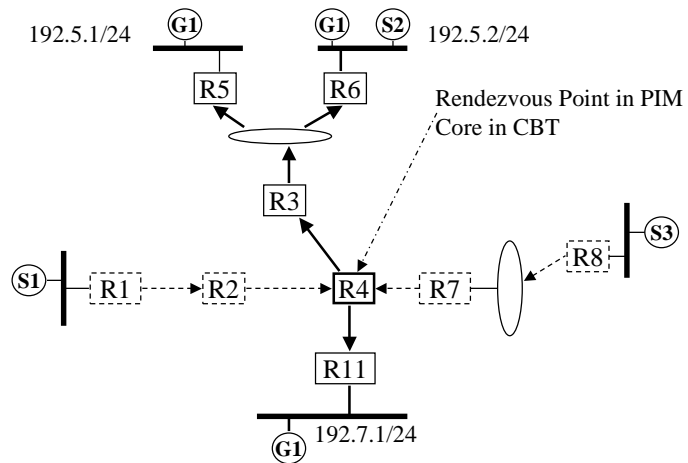
Source based trees for G1



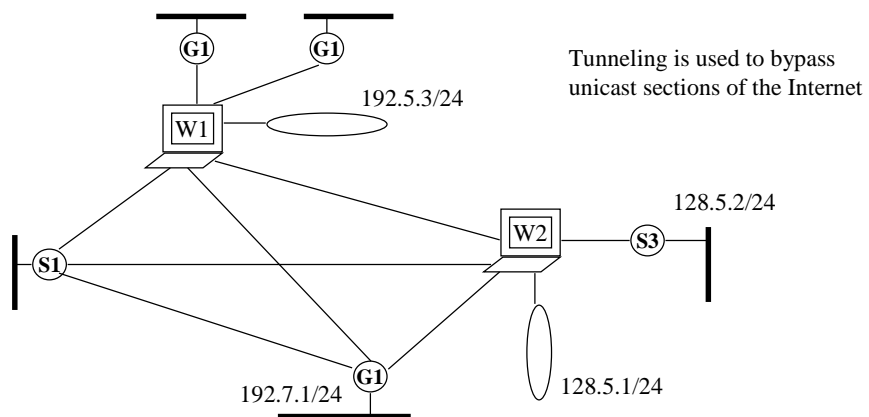
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9 - 16

Shared Multicast tree for G1



Mbone overlay is based on WSs running DVMRP



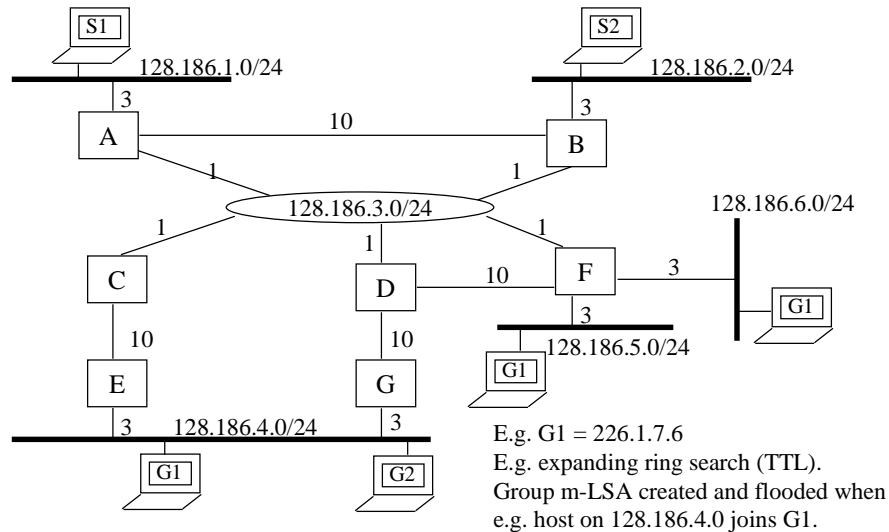
MOSPF (Multicast Extensions to OSPF)

- The idea is: if the location of receivers is known to all routers, MC should be possible to exactly the receivers only!
- is an extension of OSPF, allowing Multicast to be introduced into an existing OSPF unicast routing domain
- unlike DVMRP, MOSPF is not susceptible to the normal convergence problems of Distance Vector algorithms.
- limits the extent of multicast traffic to group members, something e.g. DVRMP cannot always do. Restricting the extent of multicast datagrams is desirable for high-bandwidth multicast applications or limited-bandwidth network links (or both).

MOSPF can be deployed gracefully

- Introduces multicast routing by adding a new type of LSA to the OSPF link-state database and by adding calculations for the paths of multicast datagrams.
- The introduction of MOSPF to an OSPF routing can be gradual - MOSPF will automatically route IP multicast datagrams around those routers incapable of multicast routing, whereas unicast routing continues to function normally.
- MOSPF can be, and is in isolated places, deployed in the MBONE. A MOSPF domain can be attached to the edge of the MBONE, or can be used as a transit routing domain within the MBONE's DVMRP routing system.

An MOSPF Routing Domain



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9 - 21

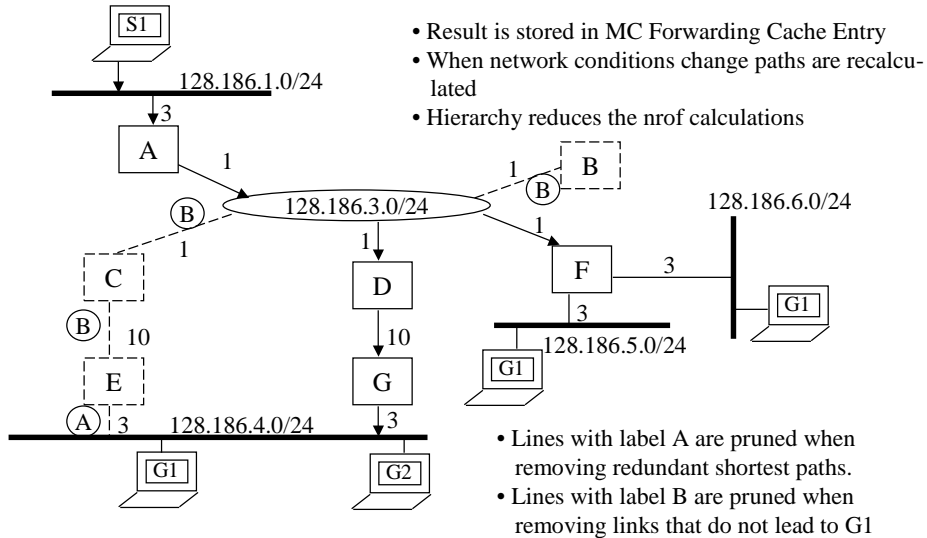
Group-membership-LSA is created and flooded when an IP user joins an MC-group using IGMP

LS Age		0
Options	LS Type	E-bit. LS Type 6 (group-membership-LSA)
Link State ID		226.1.7.6 (group G1)
Advertising Router		128.186.4.1 (router E)
LS Sequence Number		0x80000001
LS Checksum		0x3da9
Length		28 bytes
Referenced LS Type		2 (network)
Referenced Link State ID		128.186.4.1 (128.186.4.0/24)

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9 - 22

MOSPF calculates Shortest-path trees on demand



Forwarding Cache Entry stores MC path routing info

Source network, Group -->

Router or network for mcast reception	
List of Interfaces, mcasts must be sent	Metrics to nearest group member

A Cache Entry may be deleted at any time -> will be recalculated on demand

Cache entries must be deleted, when changed LSAs are received

- Router-LSA, Network-LSA (on router or link failure or cost change) => delete all entries since can't tell which are affected

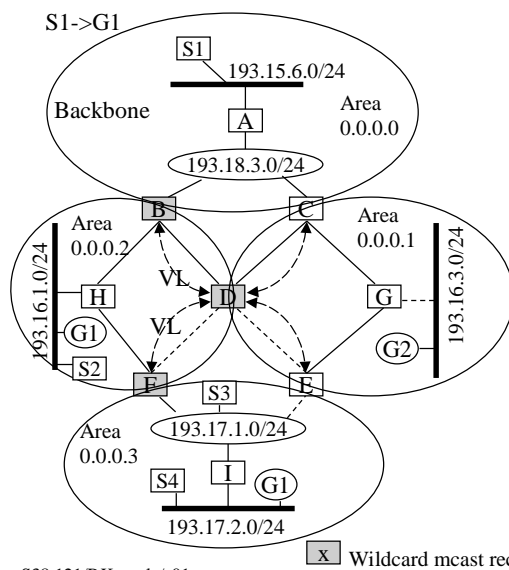
- Group-m-LSA: delete entries of that group

- Hierarchy => the farther away the change is the fewer cache entries are deleted

On demand route calculations use Dijkstra's SPF-algorithm

- Calculation is rooted on the source not the router as for unicast
- For a new mcast, every router performs the same calculation
- Stub networks do not appear in MOSPF calculation (e.g router F)
- Tiebreaks for equal cost routes - previous hop router that has highest address is chosen (e.g. G over E)

Two level hierarchy aggregates both sources and group addresses



- In aggregation some info is lost --> sometimes mcasts are sent needlessly: C->G:to G1
- Presence of sources is reported by summary-LSA with MC-bit set: F to H-> S3+S4 entry
- Area border router advertise Group-m-LSAs to bbone (B: G1, D,E,F:G1, C,D,E:G2) - no exact location
- Routers in non-bbone do not know location of group mmbms

Summary of Multicast Protocols for the Internet

Shared tree	Source based trees	
	Bcast and Prune	Domainwide reports
PIM Sparse* Core Based tree*	DVMRP PIM Dense*	MOSPF

- * Rely on Unicast routing protocol to locate MC-sources.
- Those that don't, can route MC on routes separate from unicast routes.
- For Shared tree protocols an additional step of finding the Core or Rendezvous Point must be performed.
- Directories are useful on service management level.