# Task Assignment in a Server Farm with Switching Delays and General Energy-Aware Cost Structure 

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## Outline

1 Task assignment model with switching delay
2 Basic dispatching policies
3 FPI approach
4 Value function for M/G/1-FCFS
■ Switching costs

- Running costs

■ Holding costs
5 Solving the task assignment problem
6 Summary of results

# Task Assignment with Switching Delay 

■ Model
■ Reference Policies

- First Policy Iteration Approach



## Basic problem $\mathrm{E}[\mathbf{T}]$

- $k$ parallel queues
- Tasks arrive at rate $\lambda$ (Poisson process)

■ Objective: minimize latency, waiting time, ...

## Switching Delays and Energy

## Model for Server Farm

■ k parallel servers

- Size-aware setting


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■ Energy- and Delay-aware cost structure
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- Energy consumption
- Performance (e.g., latency)


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■ Holding costs (per job)
■ Objective to balance between

- Energy consumption
- Performance (e.g., latency)

Heterogeneous servers, job-specific costs, ...


## Related models (M/G/1):

■ Removable servers, $N$-policy

- (Yadin \& Naor 1963; Heyman 1968)
- Service starts when nth customer arrives

■ Vacation models, T-policy
■ (Levy \& Yechiali 1975; Heyman 1977)

- Server returns periodically to check the queue

■ $D$-policy, service starts when backlog exceeds $d$ Engineering

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Results for switching delay:
■ M/G/1 with setup times (Welch, Oper. Res., 1964)
$■ M / M / k$ approximations (Gandhi et al., Sigmetrics'10)
$\square M / M / k$ exact results (Gandhi et al., Sigmetrics'13)

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No delay- and energy-savvy task assignment policies!

## Definition

Static policy chooses the server independently of the queue states


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Choose a queue at random using probabilities $p_{i}$ School of Electrical Engineering

## Static Policies

## Definition

Static policy chooses the server independently of the queue states


1 Bernoulli splitting (RND)
Choose a queue at random using probabilities $p_{i}$
2 Size-Interval-Task-Assignment (SITA) Assignment by the queue-specific ranges of job sizes.
"Short jobs to Queue 1 and the rest to Queue 2"
■ Proposed in Crovella et. al (Sigmetrics'98) and Harchol-Balter et. al (J. of PDC, 1999)

- Optimal size-aware state-free for FCFS (Feng et. al, -05)


## Definition

## Actions of a dynamic policy depend on the queue states



## Dynamic Policies

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1 Join-the-Shortest-Queue (JSQ)
Optimal when Poisson arrivals, Exp-distributed job sizes, identical servers, and the queue occupancy is known (Haight 1958; Winston 1977)

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2 Round-robin (RR)
Optimal with identical servers initially in the same state, known routing history and unknown queue occupancy (Ephremides et. al, 1980; Liu\&Towsley-94; Liu\&Righter -98)

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3 Least-Work-Left (LWL)
Pick the queue with the shortest backlog (Sharifnia 1997)

■ Decomposition with a static basic policy $\alpha$
■ Queues receive jobs according to Poisson processes

## First Policy Iteration (FPI)

■ Decomposition with a static basic policy $\alpha$
■ Queues receive jobs according to Poisson processes

- Value function is a sum of the queue-specific value functions

$$
v_{\mathbf{z}}(\alpha)=\sum_{i} v_{\mathbf{z}_{i}}^{(i)}(\alpha)
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FPI gives a new policy $\alpha^{\prime}$
where

$$
\alpha^{\prime}(x)=\underset{i}{\operatorname{argmin}} h_{i}(x)+\left(v_{\mathbf{z}_{i} \oplus x}^{(i)}-v_{\mathbf{z}_{i}}^{(i)}\right)
$$

- $h_{i}(x)$ is the immediate cost of choosing Queue $i$ for Job $x$
- $v_{\mathbf{z}_{i} \oplus x}^{(i)}-v_{\mathbf{z}_{i}}^{(i)}$ is the mean increase in future costs in Queue $i$


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Idea: The new dynamic policy $\alpha^{\prime}$ is better than $\alpha$

## Queueing systems

M/M/s
M/M/1
M/G/1-FCFS
M/M/1 \& M/M/1/N
M/Cox(r)/1

Krishnan, CDC (1987)
Aalto\&Virtamo, NTS-13 (1996)
Sassen et al., Neerlandica (1997)
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## Size-aware queueing systems

M/G/1 FCFS/LCFS/SRPT
M/G/1 (wrt. energy)
M/D/1-PS
M/M/1-PS

Hyytiä et al., EJOR (2012), Sigmetrics (2012)
Penttinen et al., IPCCC (2011)
Hyytiä et al., ITC (2011)
Hyytiä et al., Performance (2011)

## Queueing systems

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## Blocking systems

M/M/s/s
M/M/s/k

Krishnan, CDC (1986)
Leeuwaarden et al. (2001)

## Analysis of Single M/G/1


${ }^{1}$ See (Heyman 1968) and (Feinberg \& Kella, 2002) for M/G/1.


The queue-specific cost structure ${ }^{1}$
(i) switching costs $\left(k_{\text {on }}, k_{\text {off }}\right)$ (per cycle)
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The queue-specific cost structure ${ }^{1}$
(i) switching costs ( $k_{\text {on }}, k_{\text {off }}$ ) (per cycle)
(ii) running costs ( $e_{\text {on }}, e_{\text {off }}$ ) (per unit time)
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The queue-specific cost structure ${ }^{1}$
(i) switching costs ( $k_{\text {on }}, k_{\text {off }}$ ) (per cycle)
(ii) running costs ( $e_{\text {on }}, e_{\text {off }}$ ) (per unit time)
(iii) holding cost $c(u)$ (per unit time), $u=$ virtual backlog
${ }^{1}$ See (Heyman 1968) and (Feinberg \& Kella, 2002) for M/G/1.

Tasks Servers


■ Formally

$$
V_{\mathbf{z}} \triangleq \lim _{t \rightarrow \infty} \mathrm{E}\left[V_{\mathbf{z}}(t)-r \cdot t\right]
$$

where
■ $V_{\mathbf{z}}(t)=$ costs incurred during $(0, t)$ when initially in state $\mathbf{z}$

- $r$ = long-run mean cost rate


## Value Function for M/G/1



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where
■ $V_{\mathbf{z}}(t)=$ costs incurred during $(0, t)$ when initially in state $\mathbf{z}$

- $r=$ long-run mean cost rate
- With FCFS, a sufficient state description is (u,e)

■ $u=$ virtual backlog (measured in time)
■ $e= \begin{cases}1, & \text { if the server is available } \\ 0, & \text { otherwise (on vacation) }\end{cases}$

| Cost | Mean rate $\mathbf{r}_{*}$ | Value function $\mathbf{v}_{*}(\mathbf{u})-\mathbf{v}_{*}(\mathbf{0})$ |
| :--- | ---: | ---: |
| Switching | $\lambda(1-\rho) \cdot k$ | $-\lambda u \cdot k$ |
| Running | $\rho \cdot e$ | $u \cdot e$ |
| Holding $\mathrm{H}_{1}$ | $\frac{\lambda \mathrm{E}\left[X^{2}\right]}{2(1-\rho)}$ | $\frac{u^{2}}{2(1-\rho)}$ |


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| Switching | $\frac{\lambda(1-\rho)}{1+\lambda d} \cdot k$ | $-\frac{\lambda u}{1+\lambda d} \cdot k$ |
| Running | $\frac{\rho+\lambda d}{1+\lambda d} \cdot \boldsymbol{e}$ | $\frac{u}{1+\lambda d} \cdot \boldsymbol{e}$ |
| Holding $H_{1}$ | $\frac{\lambda E\left[X^{2}\right]}{2(1-\rho)}+\frac{d(2 \rho+\lambda d)}{2(1+\lambda d)}$ | $\frac{u^{2}}{2(1-\rho)}-\frac{d(2 \rho+\lambda d) \cdot u}{2(1-\rho)(1+\lambda d)}$ |


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Note
■ Holding cost with $d=0$ is the Pollazcek-Khinchine formula
■ Switching delay shows up as an extra term in $r_{H 1}$ and $v_{H 1}(u)$
$■$ Extra cost in $v_{H 1}(u)$ due to switching delay $\propto u$
■ Decomposition property (Fuhrmann \& Cooper, 1985)

■ Linear holding cost corresponds to metrics such as
■ Latency (i.e., delay, sojourn time, waiting time)

- Slowdown (ratio of the latency to job size, $T / X$ )

■ ... anything that is directly proportional to $T$

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■ What about quadratic costs?

> | Virtual backlog, | cost rate $\propto U(t)^{2}$ |
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Good news: These can be computed too!

The mean holding cost rate is

$$
\begin{aligned}
r_{\mathrm{H} 2} & =\mathrm{E}\left[U^{2}\right] \\
& =\frac{3 \lambda^{2} \mathrm{E}\left[X^{2}\right]^{2}+2 \lambda(1-\rho) \mathrm{E}\left[X^{3}\right]}{6(1-\rho)^{2}}+\underbrace{\frac{3 \rho+\lambda d}{3(1+\lambda d)} d^{2}+\frac{\lambda(2+\lambda d) \mathrm{E}\left[X^{2}\right]}{2(1-\rho)(1+\lambda d)} d}_{\text {switching delay }}
\end{aligned}
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## Quadratic Holding Costs

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\end{aligned}
$$

The corresponding value function is

$$
\begin{aligned}
& v_{H 2}(u)-v_{H 2}(0)= \\
& \frac{1}{3(1-\rho)} u^{3}+\frac{\lambda \mathrm{E}\left[X^{2}\right]}{2(1-\rho)^{2}} u^{2}-\underbrace{\left(\frac{3 \rho+\lambda d}{3(1-\rho)(1+\lambda d)} d^{2}+\frac{\lambda(2+\lambda d) \mathrm{E}\left[X^{2}\right]}{2(1-\rho)^{2}(1+\lambda d)} d\right)}_{\text {switching delay }} u
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\end{aligned}
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■ Mean cost rate (cf. PK) and value function resemble each other

- Switching delay appears as extra terms in both
- In value function, cost of switching delay proportional to $-u$

■ For an arbitrary cost function $c(u)$

$$
\begin{aligned}
& c_{1} \triangleq \mathrm{E}\left[c\left(W_{1}\right)+\ldots+c\left(W_{N_{u}}\right)\right] \\
& c_{2} \triangleq \lambda \mathrm{E}\left[\int_{0}^{B_{u}} c\left(U_{t}\right) d t\right]
\end{aligned}
$$

$$
\text { PASTA } \Rightarrow c_{1}=c_{2}
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\end{array}
$$

■ For waiting time $W$ and its square

$$
\begin{array}{|lr}
\hline \text { Linear } & v_{W}(u)-v_{W}(0)=\lambda\left(v_{H 1}(u)-v_{H 1}(0)-\frac{d u}{1+\lambda d}\right) \\
\text { Quadratic } & v_{W 2}(u)-v_{W 2}(0)=\lambda\left(v_{H 2}(u)-v_{H 2}(0)-\frac{d^{2} u}{1+\lambda d}\right) \\
\hline
\end{array}
$$

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\text { Quadratic } \\
v_{W 2}(u)-v_{W 2}(0)=\lambda\left(v_{H 2}(u)-v_{H 2}(0)-\frac{d^{2} u}{1+\lambda d}\right)
\end{array}
$$

■ For latency, $v_{T}(u)-v_{T}(0)=v_{W}(u)-v_{W}(0)$
Similarly, an expression for $v_{T 2}(u)$ can be obtained

So what do we have?

| Cost type | mean <br> rate | value <br> function | immediate <br> cost |
| :--- | :---: | :---: | :---: |
| Switching cost | $\checkmark$ | $\checkmark$ | $\checkmark$ |
| Running cost | $\checkmark$ | $\checkmark$ |  |
| Waiting time $W$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |
| Waiting time $W^{2}$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |
| Latency $T$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |
| Latency $T^{2}$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |

$\Rightarrow$ FPI-policy based on a general cost structure!

# Solving the Task Assignment Problem 

## Numerical Examples

## Example homogeneous server system



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■ $\lambda=1.5$ and $\mathrm{E}[X]=1$

- Minimize waiting time $W$


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- Server 1 busy, $u_{1}>0$ Server 2 idle, $u_{2}=0$


## Example homogeneous server system



■ $\lambda=1.5$ and $\mathrm{E}[X]=1$

- Minimize waiting time $W$
- Basic policy $\alpha=$ RND
- Server 1 busy, $u_{1}>0$ Server 2 idle, $u_{2}=0$
■ FPI sends a job to idle Server 2 earlier than LWL



## Example heterogeneous server system



Two traffic classes:
arrival rate job size
Class 1: $\lambda_{1}=0.8$ (fixed), $\mathrm{E}\left[X_{1}\right]=1$
Class 2: $\lambda_{2}=0 \ldots 0.5, \quad \mathrm{E}\left[X_{2}\right]=2$

Two heterogeneous servers:

> service rate switching delay

Queue 1: $\nu_{1}=1, \quad d_{1}=0$ (none)
Queue 2: $\nu_{2}=1, \quad d_{2}=2$



Figure: Mean cost rate with the joint-objective of waiting time and running costs: $e_{1}=1$ and $e_{2}=2$

## Conclusions

■ M/G/1 queue with switching delay analyzed

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■ Value functions derived with respect to
1 Switching costs [1/cycle]
2 Running costs [1/time]
3 Virtual backlog $U_{t}$ yielding

- Waiting time $W$ and its square $W^{2}$
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■ Enables efficient task assignment taking into account

- Switching delays and service rates
- Current state of the system
- Job- and server-specific cost parameters
- Anticipated future arrivals

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■ Future work: active control of idle servers

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## Thank you!

1 Hyytiä, Righter, Aalto, "Task Assignment in a Server Farm with Switching Delays and General Energy-Aware Cost Structure", submitted, 2013.
2 Hyytiä, Aalto, Penttinen, "Minimizing Slowdown in Heterogeneous Size-Aware Dispatching Systems", ACM SIGMETRICS'12.
3 Hyytiä, Penttinen, Aalto, "Size- and State-Aware Dispatching Problem with Queue-Specific Job Sizes", EJOR 217(2), 357-370, 2012.

See also,

> http://www.netlab.hut.fi/~esa/dispatching.html

