Task Assignment in a Server Farm with Switching Delays and General Energy-Aware Cost Structure

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Task Assignment under Switching Delay



Outline

- Task assignment model with switching delay
- 2 Basic dispatching policies
- 3 FPI approach
- 4 Value function for M/G/1-FCFS
 - Switching costs
 - Running costs
 - Holding costs
- 5 Solving the task assignment problem
- 6 Summary of results





Task Assignment with Switching Delay

Model
 Reference Policies
 First Policy Iteration Approach

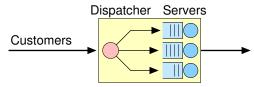


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Task Assignment under Switching Delay

Basic Task Assignment Problem



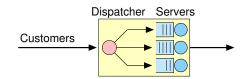
Basic problem E[T]

- k parallel queues
- Tasks arrive at rate λ (Poisson process)
- Objective: minimize latency, waiting time, ...



Model for Server Farm

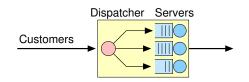
- k parallel servers
- Size-aware setting





Model for Server Farm

- k parallel servers
- Size-aware setting



Distinctive features here

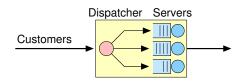
Idle servers are switched OFF to save energy



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Model for Server Farm

- k parallel servers
- Size-aware setting



Distinctive features here

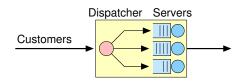
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- Switching ON delay postpones the start of the service



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Model for Server Farm

- k parallel servers
- Size-aware setting



Distinctive features here

- Idle servers are switched OFF to save energy
- Switching ON delay postpones the start of the service
- Energy- and Delay-aware cost structure
 - Switching costs
 - Running costs
 - Holding costs (per job)





Model for Server Farm

- k parallel servers
- Size-aware setting

Customers

Distinctive features here

- Idle servers are switched OFF to save energy
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- Energy- and Delay-aware cost structure
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- Objective to balance between
 - Energy consumption
 - Performance (e.g., latency)





Model for Server Farm

- k parallel servers
- Size-aware setting

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- Energy- and Delay-aware cost structure
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 - Holding costs (per job)
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 - Energy consumption
 - Performance (e.g., latency)

Heterogeneous servers, job-specific costs, ...





Server Farms with and without Switching Delay

No Switching Delay

Switching Delay



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Related models (M/G/1):

- Removable servers, N-policy
 - (Yadin & Naor 1963; Heyman 1968)
 - Service starts when nth customer arrives
- Vacation models, *T*-policy
 - (Levy & Yechiali 1975; Heyman 1977)
 - Server returns periodically to check the queue

D-policy, service starts when backlog exceeds d



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- D-policy, service starts when backlog exceeds d

Results for switching delay:

- M/G/1 with setup times (Welch, Oper. Res., 1964)
- M/M/k approximations (Gandhi et al., Sigmetrics'10)
- M/M/k exact results (Gandhi et al., Sigmetrics'13)





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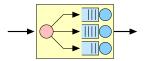
No delay- and energy-savvy task assignment policies!





Definition

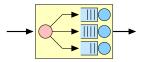
Static policy chooses the server independently of the queue states





Definition

Static policy chooses the server independently of the queue states



1 Bernoulli splitting (RND)

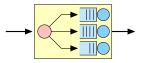
Choose a queue at random using probabilities p_i



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Definition

Static policy chooses the server independently of the queue states



1 Bernoulli splitting (RND)

Choose a queue at random using probabilities p_i

2 Size-Interval-Task-Assignment (SITA) Assignment by the queue-specific ranges of job sizes.

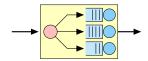
"Short jobs to Queue 1 and the rest to Queue 2"

- Proposed in Crovella et. al (Sigmetrics'98) and Harchol-Balter et. al (J. of PDC, 1999)
- Optimal size-aware state-free for FCFS (Feng et. al, -05)



Definition

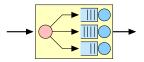
Actions of a **dynamic policy** depend on the queue states





Definition

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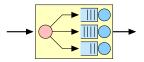
1 Join-the-Shortest-Queue (JSQ)

Optimal when Poisson arrivals, Exp-distributed job sizes, identical servers, and the queue occupancy is known (Haight 1958; Winston 1977)



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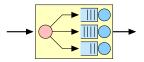
2 Round-robin (RR)

Optimal with identical servers initially in the same state, known routing history and unknown queue occupancy (Ephremides et. al, 1980; Liu&Towsley-94; Liu&Righter -98)



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3 Least-Work-Left (LWL)

Pick the queue with the shortest backlog (Sharifnia 1997)



Decomposition with a static basic policy α

 Queues receive jobs according to Poisson processes

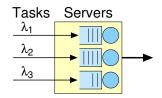




Decomposition with a static basic policy α

- Queues receive jobs according to Poisson processes
- Value function is a sum of the queue-specific value functions

$$V_{z}(\alpha) = \sum_{i} V_{z_{i}}^{(i)}(\alpha)$$

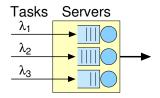




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FPI gives a new policy α'

$$\alpha'(x) = \operatorname*{argmin}_{i} h_i(x) + \left(v_{\mathbf{z}_i \oplus x}^{(i)} - v_{\mathbf{z}_i}^{(i)}\right)$$

where

• $h_i(x)$ is the *immediate cost* of choosing Queue *i* for Job *x*

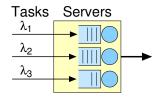
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Idea: The new dynamic policy α' is better than α



FPI Approach

Queueing systems

M/M/s M/M/1 M/G/1-FCFS M/M/1 & M/M/1/N M/Cox(r)/1 Krishnan, CDC (1987) Aalto&Virtamo, NTS-13 (1996) Sassen et al., Neerlandica (1997) Koole, CDC (1998) Bhulai, JAP (2006)





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Size-aware queueing systems

M/G/1 FCFS/LCFS/SRPT M/G/1 (wrt. energy) M/D/1-PS M/M/1-PS Hyytiä et al., EJOR (2012), Sigmetrics (2012) Penttinen et al., IPCCC (2011) Hyytiä et al., ITC (2011) Hyytiä et al., Performance (2011)



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Blocking systems

M/M/s/s M/M/s/k Krishnan, CDC (1986) Leeuwaarden et al. (2001)







Analysis of Single M/G/1

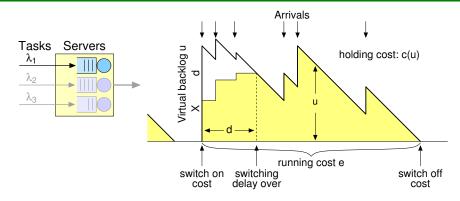


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→ III ● → Cost Structure



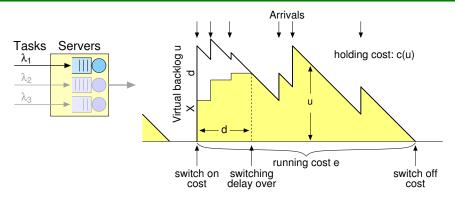


¹See (Heyman 1968) and (Feinberg & Kella, 2002) for M/G/1.

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→ III ● → Cost Structure



The queue-specific cost structure¹

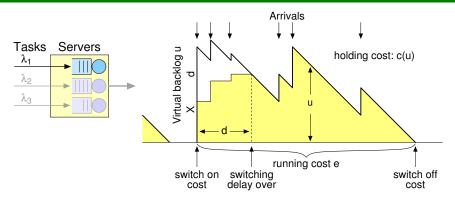
(i) switching costs (k_{on}, k_{off}) (per cycle)

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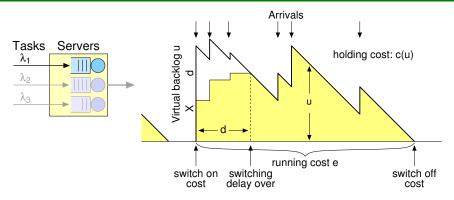
The queue-specific cost structure¹

- (i) switching costs (k_{on}, k_{off}) (per cycle)
- (ii) running costs (e_{on}, e_{off}) (per unit time)

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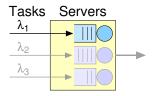
(iii) **holding cost** c(u) (per unit time), u = virtual backlog



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¹See (Heyman 1968) and (Feinberg & Kella, 2002) for M/G/1.

→Ⅲ●→ Value Function for M/G/1





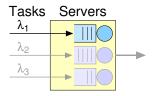
$$\mathbf{v_z} \triangleq \lim_{t \to \infty} \mathrm{E}[\mathbf{V_z}(t) - \mathbf{r} \cdot t]$$

where

- $V_z(t)$ = costs incurred during (0, t) when initially in state z
- r = long-run mean cost rate



→ **III**●→ Value Function for M/G/1



Formally

$$\mathbf{v}_{\mathbf{z}} \triangleq \lim_{t \to \infty} \mathbb{E}[\mathbf{V}_{\mathbf{z}}(t) - r \cdot t]$$

where

- $V_z(t)$ = costs incurred during (0, *t*) when initially in state **z**
- r = long-run mean cost rate
- With FCFS, a sufficient state description is (u, e)
 - u = virtual backlog (measured in time)
 - $\bullet e = \begin{cases} 1, & \text{if the server is available} \\ 0, & \text{otherwise (on vacation)} \end{cases}$





Results for M/G/1 without Switching Delay

Cost	Mean rate r_*	Value function $\mathbf{v}_*(\mathbf{u}) - \mathbf{v}_*(0)$
Switching	$\lambda(1- ho)\cdot k$	$-\lambda u \cdot k$
Running	$ ho \cdot {m e}$	u · e
Holding H ₁	$\frac{\lambda \operatorname{E}[X^2]}{2(1-\rho)}$	$\frac{u^2}{2(1-\rho)}$



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Task Assignment under Switching Delay

→ ■ Results for M/G/1 with Switching Delay

Cost	Mean rate r_*	Value function $v_*(u) - v_*(0)$
Switching	$\frac{\lambda(1-\rho)}{1+\lambda d}\cdot k$	$-rac{\lambda u}{1+\lambda d}\cdot k$
Running	$rac{ ho+\lambda oldsymbol{d}}{1+\lambda oldsymbol{d}}\cdotoldsymbol{e}$	$rac{oldsymbol{u}}{1+\lambdaoldsymbol{d}}\cdotoldsymbol{e}$
Holding H ₁	$\frac{\lambda \operatorname{E}[X^2]}{2(1-\rho)} + \frac{d(2\rho + \lambda d)}{2(1+\lambda d)}$	$\frac{u^2}{2(1-\rho)} - \frac{d(2\rho + \lambda d) \cdot u}{2(1-\rho)(1+\lambda d)}$



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Note

- Holding cost with d = 0 is the Pollazcek-Khinchine formula
- Switching delay shows up as an extra term in r_{H1} and $v_{H1}(u)$
 - Extra cost in $v_{H1}(u)$ due to switching delay $\propto u$
- Decomposition property (Fuhrmann & Cooper, 1985)



→ ■ Quadratic Holding Costs

Linear holding cost corresponds to metrics such as

- Latency (i.e., delay, sojourn time, waiting time)
- Slowdown (ratio of the latency to job size, T/X)
- ... anything that is directly proportional to T



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 - E.g., longer waiting may cause more customer dissatisfaction ⇒ cost rate increases!



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What about quadratic costs?

Virtual backlog,cost rate $\propto U(t)^2$ Latency of Job *i*,cost incurred $\propto (T_i)^2$



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- What about quadratic costs?

Virtual backlog,cost rate $\propto U(t)^2$ Latency of Job *i*,cost incurred $\propto (T_i)^2$

Good news: These can be computed too!





→ **III ●**→ Quadratic Holding Costs

The mean holding cost rate is

$$r_{H2} = \mathbf{E}[U^2]$$

$$= \frac{3\lambda^2 \mathbf{E}[X^2]^2 + 2\lambda(1-\rho)\mathbf{E}[X^3]}{6(1-\rho)^2} + \underbrace{\frac{3\rho + \lambda d}{3(1+\lambda d)}d^2 + \frac{\lambda(2+\lambda d)\mathbf{E}[X^2]}{2(1-\rho)(1+\lambda d)}d}_{\text{switching delay}}$$



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The corresponding value function is

$$v_{H2}(u) - v_{H2}(0) = \frac{1}{3(1-\rho)} u^3 + \frac{\lambda \operatorname{E}[X^2]}{2(1-\rho)^2} u^2 - \underbrace{\left(\frac{3\rho + \lambda d}{3(1-\rho)(1+\lambda d)} d^2 + \frac{\lambda(2+\lambda d)\operatorname{E}[X^2]}{2(1-\rho)^2(1+\lambda d)} d\right) u}_{AB}$$

switching delay



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$$\begin{aligned} v_{H2}(u) - v_{H2}(0) &= \\ \frac{1}{3(1-\rho)}u^3 + \frac{\lambda \operatorname{E}[X^2]}{2(1-\rho)^2}u^2 - \underbrace{\left(\frac{3\rho + \lambda d}{3(1-\rho)(1+\lambda d)}d^2 + \frac{\lambda(2+\lambda d)\operatorname{E}[X^2]}{2(1-\rho)^2(1+\lambda d)}d\right)u}_{\text{switching delay}} \end{aligned}$$

- Mean cost rate (cf. PK) and value function resemble each other
- Switching delay appears as extra terms in both
- In value function, cost of switching delay proportional to -u



—IIIIO From Backlog to Waiting Time and Latency

For an arbitrary cost function c(u)

$$c_1 \triangleq \operatorname{E}[c(W_1) + \ldots + c(W_{N_u})]$$

$$c_2 \triangleq \lambda \operatorname{E}[\int_0^{B_u} c(U_t) dt]$$

 $PASTA \Rightarrow c_1 = c_2$



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From Backlog to Waiting Time and Latency

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PASTA $\Rightarrow c_{1} = c_{2}$

For waiting time W and its square

Linear
$$v_W(u) - v_W(0) = \lambda \left(v_{H1}(u) - v_{H1}(0) - \frac{du}{1 + \lambda d} \right)$$

Quadratic $v_{W2}(u) - v_{W2}(0) = \lambda \left(v_{H2}(u) - v_{H2}(0) - \frac{d^2 u}{1 + \lambda d} \right)$



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—IIIIO— From Backlog to Waiting Time and Latency

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Quadratic $v_{W2}(u) - v_{W2}(0) = \lambda \left(v_{H2}(u) - v_{H2}(0) - \frac{d^2 u}{1+\lambda d} \right)$

For latency, $v_T(u) - v_T(0) = v_W(u) - v_W(0)$ Similarly, an expression for $v_{T2}(u)$ can be obtained



So what do we have?

Cost type	mean	value	immediate
	rate	function	cost
Switching cost	1	1	 ✓
Running cost	1	\checkmark	
Waiting time W	1	\checkmark	1
Waiting time W^2	1	\checkmark	1
Latency T	1	\checkmark	1
Latency T ²	1	\checkmark	1

 \Rightarrow FPI-policy based on a general cost structure!



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Solving the Task Assignment Problem

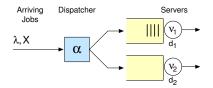
Numerical Examples



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Example homogeneous server system



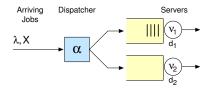
Two homogeneous servers			
service rate switching dela	y		
Queue 1: $\nu_1 = 1$, $d_1 = 1$			
Queue 2: $\nu_2 = 1$, $d_2 = 1$			



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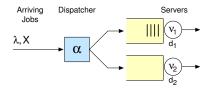
service rate switching delay
controc rate curtoning dolay
Queue 1: $\nu_1 = 1$, $d_1 = 1$
Queue 2: $\nu_2 = 1$, $d_2 = 1$

- $\lambda = 1.5 \text{ and } E[X] = 1$
- Minimize waiting time W



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Example homogeneous server system



Two homogeneous servers		
service rate switching delay		
Queue 1: $\nu_1 = 1$, $d_1 = 1$ Queue 2: $\nu_2 = 1$, $d_2 = 1$		
Queue 2: $\nu_2 = 1$, $d_2 = 1$		

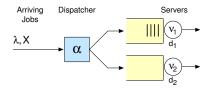
- $\lambda = 1.5 \text{ and } \mathrm{E}[X] = 1$
- Minimize waiting time W
- Basic policy α = RND



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Example homogeneous server system

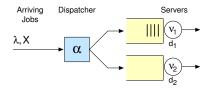


service rate switching delay
control rate contenting delay
Queue 1: $\nu_1 = 1$, $d_1 = 1$
Queue 2: $\nu_2 = 1$, $d_2 = 1$

- $\lambda = 1.5$ and E[X] = 1
- Minimize waiting time W
- Basic policy α = RND
- Server 1 busy, *u*₁ > 0 Server 2 idle, *u*₂ = 0

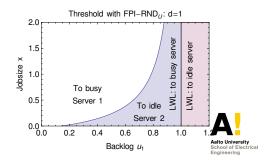


Example homogeneous server system

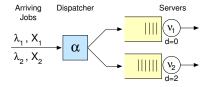


Two homogeneous servers		
service rate switching delay		
Queue 1: $\nu_1 = 1$, $d_1 = 1$ Queue 2: $\nu_2 = 1$, $d_2 = 1$		
Queue 2: $\nu_2 = 1$, $d_2 = 1$		

- $\lambda = 1.5$ and E[X] = 1
- Minimize waiting time W
- Basic policy α = RND
- Server 1 busy, $u_1 > 0$ Server 2 idle, $u_2 = 0$
- FPI sends a job to idle Server 2 earlier than LWL



Example heterogeneous server system



Two traffic classes:

	arrival rate	job size
Class 1:	$\lambda_1 = 0.8$ (fixed),	E[<i>X</i> ₁]=1
Class 2:	$\lambda_2 = 0 \dots 0.5$,	$E[X_2]=2$

Two heterogeneous servers:

service rate switching delay

Queue 1:
$$\nu_1 = 1$$
, $d_1 = 0$ (none)
Queue 2: $\nu_2 = 1$, $d_2 = 2$



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Simulation Results

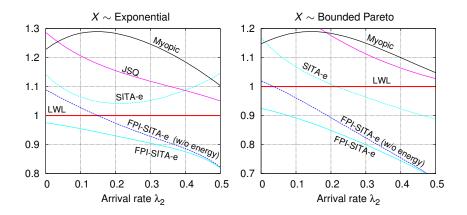


Figure: Mean cost rate with the joint-objective of waiting time and running costs: $e_1 = 1$ and $e_2 = 2$



M/G/1 queue with switching delay analyzed



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- M/G/1 queue with switching delay analyzed
- Value functions derived with respect to
 - Switching costs [1/cycle]
 - 2 Running costs [1/time]
 - 3 Virtual backlog Ut yielding
 - Waiting time *W* and its square *W*²
 - Latency T and its square T^2





- M/G/1 queue with switching delay analyzed
- Value functions derived with respect to
 - 1 Switching costs [1/cycle]
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 - Waiting time *W* and its square *W*²
 - Latency T and its square T^2
- Enables efficient task assignment taking into account
 - Switching delays and service rates
 - Current state of the system
 - Job- and server-specific cost parameters
 - Anticipated future arrivals





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Thank you!





- Hyytiä, Righter, Aalto, "Task Assignment in a Server Farm with Switching Delays and General Energy-Aware Cost Structure", submitted, 2013.
- Pyytiä, Aalto, Penttinen, "Minimizing Slowdown in Heterogeneous Size-Aware Dispatching Systems", ACM SIGMETRICS'12.
- Hyytiä, Penttinen, Aalto, "Size- and State-Aware Dispatching Problem with Queue-Specific Job Sizes", EJOR 217(2), 357–370, 2012.

See also,

http://www.netlab.hut.fi/~esa/dispatching.html

