

NAME

decrinv, GAMSinv – Anick-Mitra-Sondhi handling functions

SYNOPSIS

#include <ams.h>

double decrinv(AMS *m, double (*f)(AMS *, double), double p, double eps);

double GAMSinv(AMS *m, double p, double eps);

DESCRIPTION

decrinv() returns the

GAMSinv() returns

ALGORITHM

a

SEE ALSO

initAMS(3), freeAMS(3)