Triple Play Networking in a Cruise Ship Environment

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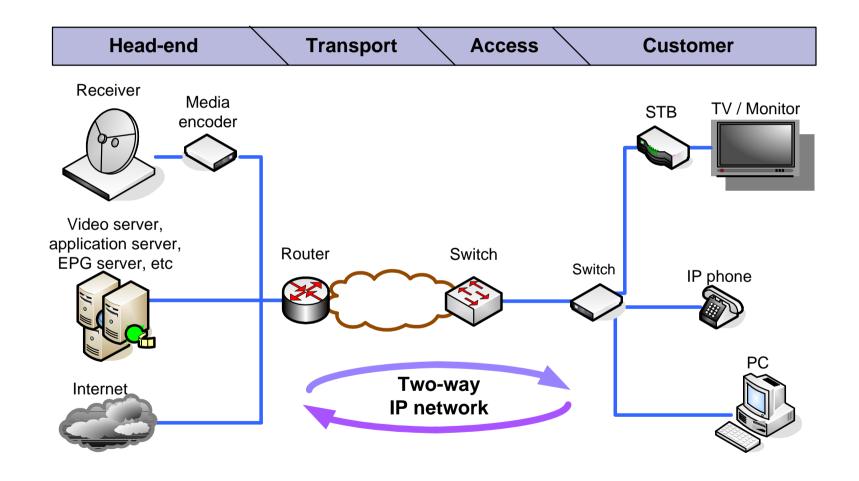


What is triple play?

- Triple play / IP triple play / IP3
 Data tolophones and tolovision over IF
 - = Data, telephones and television over IP
- Single network infrastructure, IP
- Data = servers, desktops, etc.
- Telephony = VoIP telephone service
- Television = full quality IPTV (like DVB)
 - + additional services



What is triple play? (continued)





Cruise ship networking background

- Cruise ships are today built with fully traditional network technology (cable-TV & POTS), or with cable-TV and VoIP phone technology.
- First ships with triple play networking will be ready during 2008.
- Using triple play would decrease the amount of cables, and enable new valueadded services.



Objective

- Evaluate the benefit factor of the triple play network compared to alternatives using the AHP decision process.
- Present a high-level network architecture using IP triple play.
- Scope is in the cruise ship & cruiseferry newbuildings.



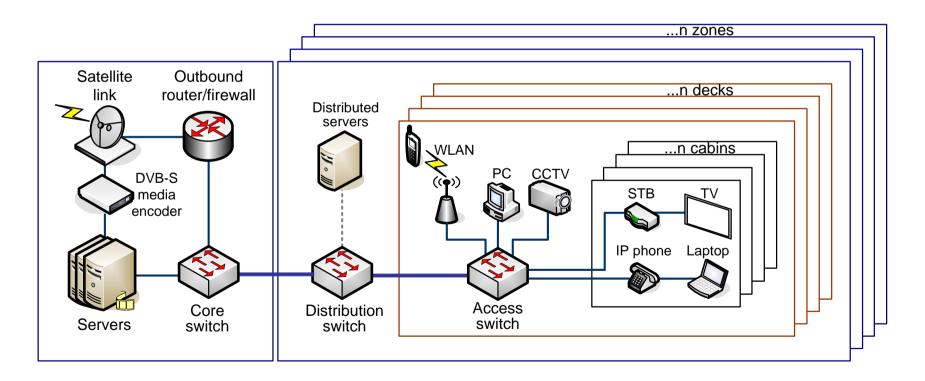
Cruise ship network & services

- Network can be compared to a medium-tolarge company network.
- Services: telephony, wireless telephony, television, radio, CCTV, LAN, etc.
- Separate critical components: general alarm system, UHF radios, sound powered phones, etc.

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Cruise ship network & services (continued)

- Fire zones (vertical division): max length 40 m
- Decks (horizontal division): not all decks have cabins

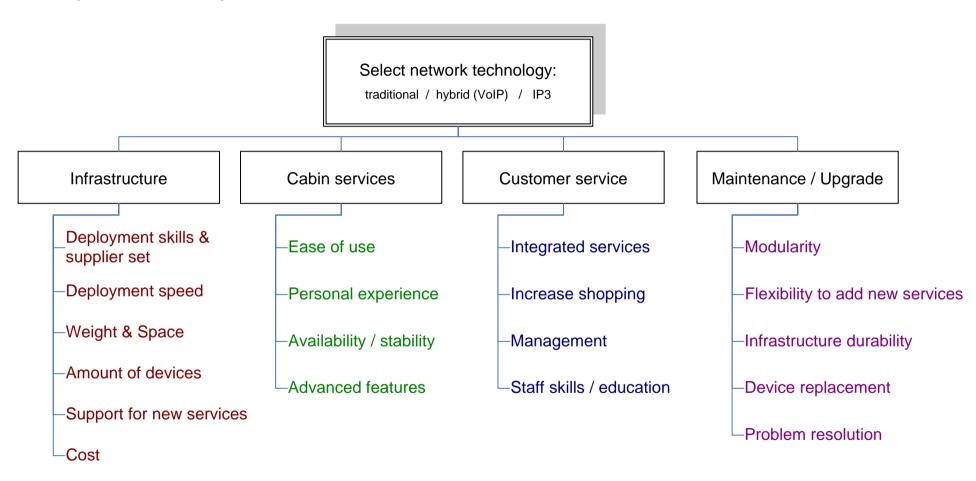




Networking technology selection problem

- Analytic hierarchy process, AHP, is a popular decision method by professor Thomas Saaty (1977, 1980).
- Define the goal, the alternatives and the criteria.
- Decision criteria are formed as a tree, and the alternatives are placed as leaves for each subcriterion.
- The tree (criteria and alternatives) is balanced with pairwise verbal comparisons.

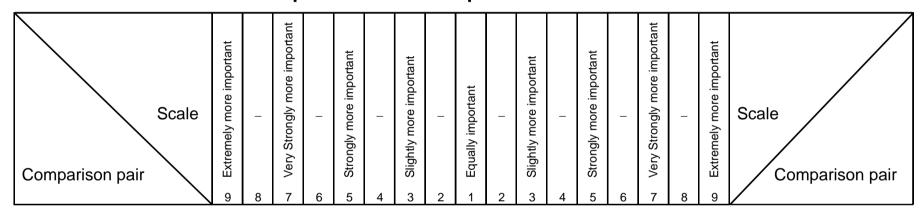
Networking technology selection problem (continued)



(alternatives left out for simplicity)

Networking technology selection problem (continued)

Verbal scale & comparison sample:



Cabin services

Ease of use									Personal experience
Ease of use									Availability & stability
Ease of use									Advanced features
Personal experience									Availability & stability
Personal experience									Advanced features
Availability & stability									Advanced features

Networking technology selection problem (continued)

- The comparisons were presented to ship company professionals and IBM networking technology professionals.
- The individual results are not presented in the work, but the AHP consistency check is analyzed.
- The results are averaged to obtain the overall scores for the networking technology selection problem.



Conclusions

- Results not yet ready, but it seems like the answers are biased based on the experiences.
- However, "hybrid" (VoIP) alternative is clearly beneficial compared to "traditional" with factor of around 3x. And "triple play" vs. "hybrid" has benefit of around 1,5x.
- Cost is not a significant factor, flexibility to add new services is!