



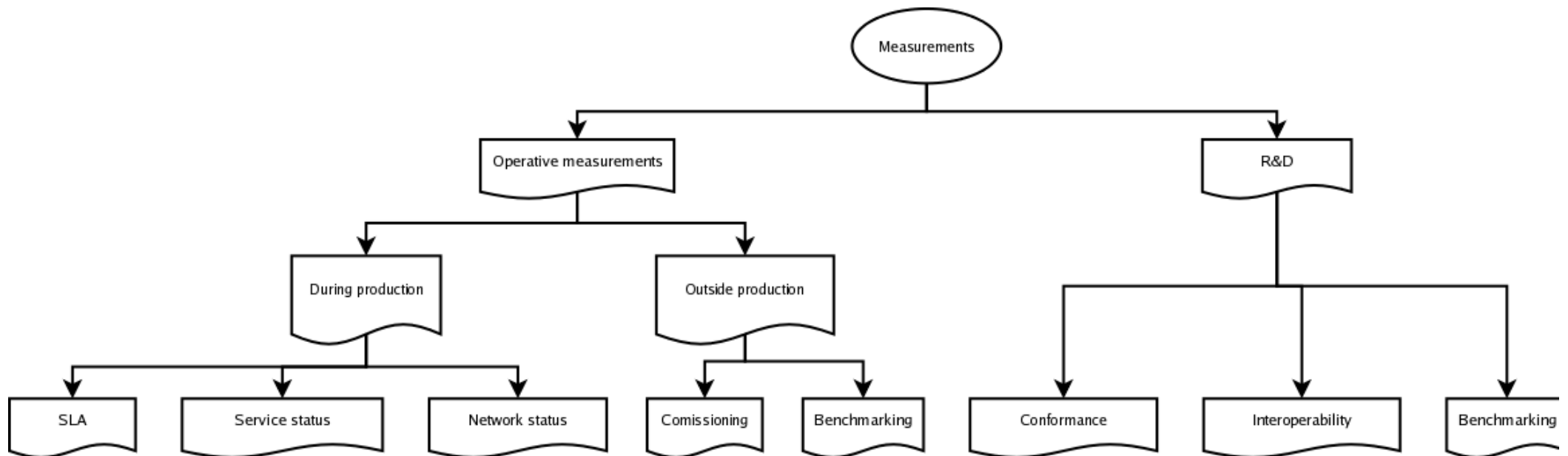
S-38.3183: Internet Traffic Measurements and Measurement Analysis

Lecture 11: Benchmarking routers and networking subsystems



Different Measurements

- Measurements are performed for different reasons and goals





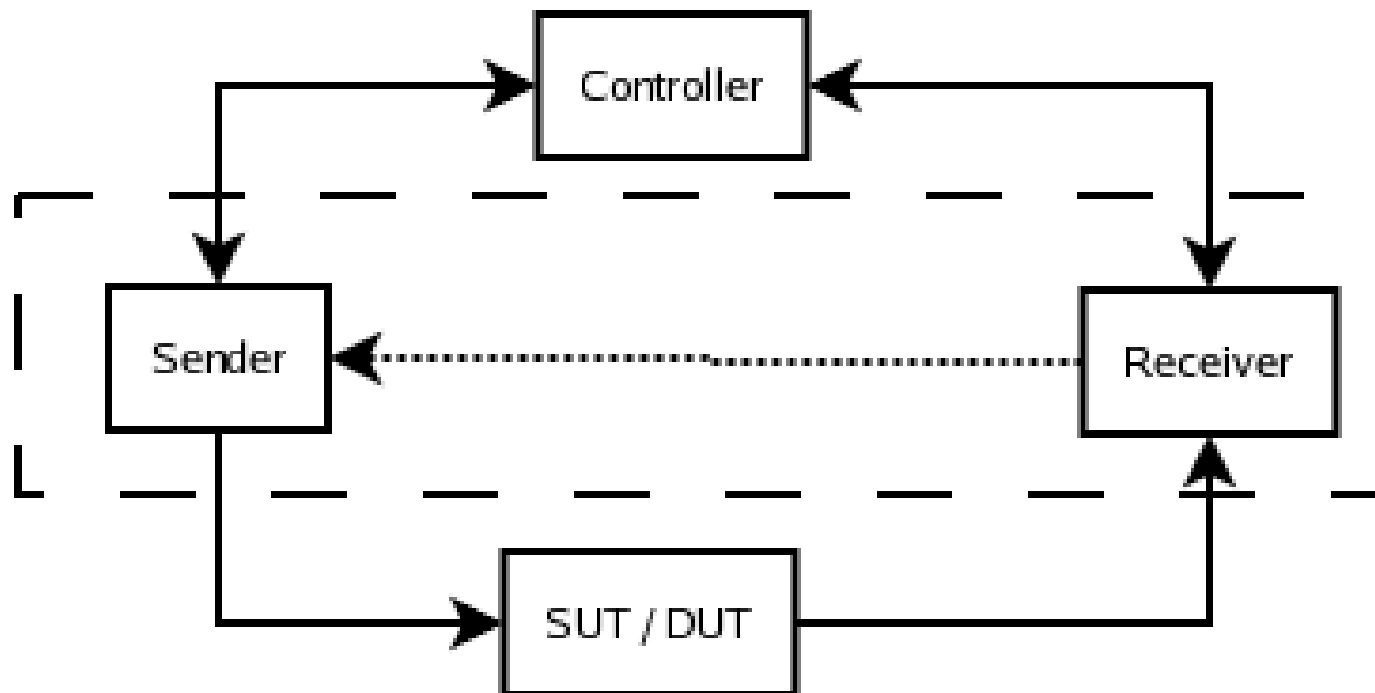
R&D Measurements

- Measurement target varies depending on the stage of development
 - Algorithm
 - Scheduling, address lookup, route calculation
 - Protocol
 - OSPF state-machine, TCP state-machine
 - Device
 - Ethernet switch, IP router
 - Network
 - MPLS, IP, WiFi



Generalization

- Generalization of R&D test flow with test-systems





Approaches

- **White-Box**
 - System and its state can be observed during test procedure
 - System is well known and test flow can be designed to meet system characteristics
- **Black-Box**
 - System and its state cannot be observed during test procedure
 - System and its transfer function is not known
 - System state is approximated based on the input/output relationship



Black-Box

- Common approach to determine performance of network subsystems
 - Controlled injection of test vectors
 - Packets, requests, etc
 - Operation of network subsystem is determined based on the response to the injected test vectors
 - Benchmarking of different systems



White-Box

- Common approach in development of new protocols and algorithms
 - Tested algorithm contains suitable debug code to inject its internal state to external device
 - Causes extra processing which influences the performance
 - Discrepancies in real-time execution
 - External test vectors are injected to the system
 - Systems state and response are analyzed together



White or Black

- In general knowledge of internal state helps in analyze of results
 - Large systems provide overwhelming amount of internal data
 - Important information is easily missed
 - In operative systems internal state analysis is restricted to non-real-time operations
 - Debug flags cause extra processing
- Black-Box analysis requires carefull inspection of measured system
 - Causality of injected test vectors



Benchmarking

- Common measurement is benchmarking
 - Each system has operative boundaries
 - What is the performance of tested system in
 - Normal operative conditions
 - System is injected with vectors that conform protocol specifications
 - Abnormal operative conditions
 - System is in transient state caused by
 - » External influence
 - » Test vectors that cause transients



Good Testing Practices

- Enable all protocols to be tested and conduct all testing with no further configuration of protocols.
 - This gives baseline performance.
 - A lot of protocols have variable timers which can be tweaked to tune in the performance.
 - This may lead optimized performance in test conditions
 - In real network these timer values may cause unstable network , -)
 - Fine tune parameters after baseline testing
 - Apply only values which YOU know to work in real network.



Good Testing Practices

- Take into account architectural differences of devices
 - Pizza-Box vs Modular system
 - Pizza-Box devices are usually brought out by integrating interface module and management module into closed chassis.
- Performance of these two is different when packets cross the backplane.
- In general:
 - The best results come from packets destined to same interface module
 - The worst results come from packets destined to other modules.
- Again depends on internal flow of packets ;-)



Good Testing Practices

- Depending on the device type and architecture
 - Make sure that
 - System is reachable over the management interface throughout the testing procedure
 - Processor based systems are eager to stop communicating to outside world during the heavy load
 - There are valid control protocol adjacencies
 - It is common situation that routing protocol stops functioning but FIB contains entries that were there before crash



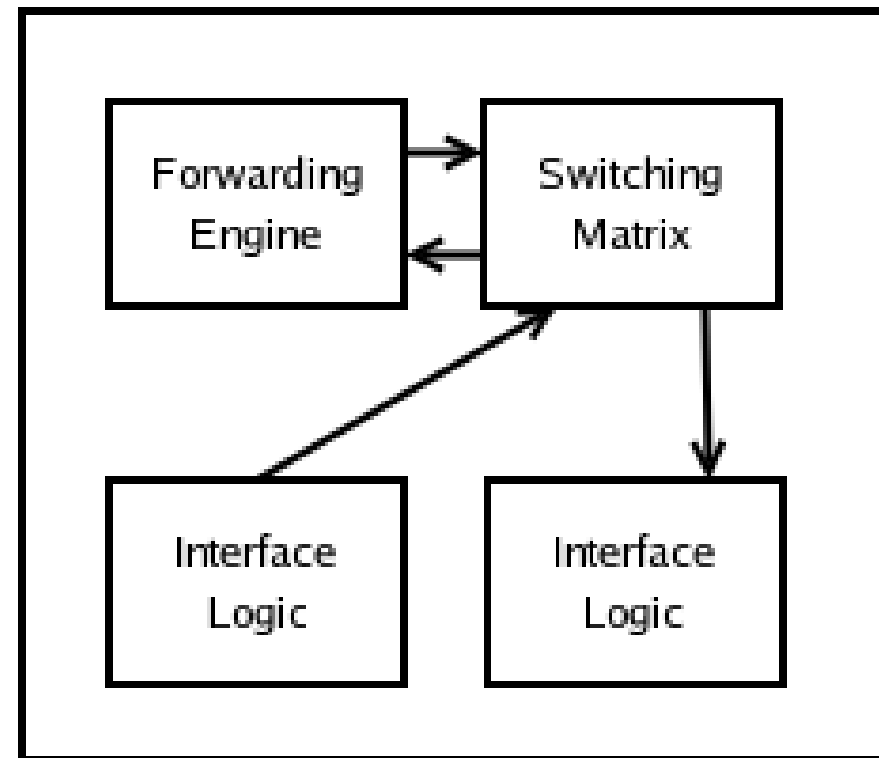
Good Testing Practices

- Pick up the devices for testing from the shelves of a shop
 - Usually this can not be done with HC networking gear
 - At least update the software to a version that you know to be commonly used
 - Eliminates 'special price only for you versions' that are boosted to provide good results on your test cases
- Do not use IMIX address distributions as such
 - Device may be optimized for common test pattern



Benchmarking Ethernet Switch

- Forwarding process
 - Frame is received from the interface
 - Frame header is forwarded to forwarding engine
 - Forwarding engine makes delivery header
 - Frame is delivered through switching matrix to outgoing interface
 - Frame is served to the link





Constraints

- Processing power of interface logic
 - How many packets per second (pps) interface logic is able to handle
- Processing power of forwarding engine
 - How many pps FE is able to process
 - Lookup delay from the address database
- Capacity of switching matrix
 - How many bps switching matrix is able to handle



Device dependent constraints

- Construction of device provides additional constraints
 - Pizza-box approach
 - All the logics are integrated into single blade
 - Modular approach
 - Functionalities are divided to different modules
 - Management module
 - Interface module
 - Processing module
 - Internal interface capacity vs sum(external interface capacities)
 - Packet flow within chassis (hot-spots?)



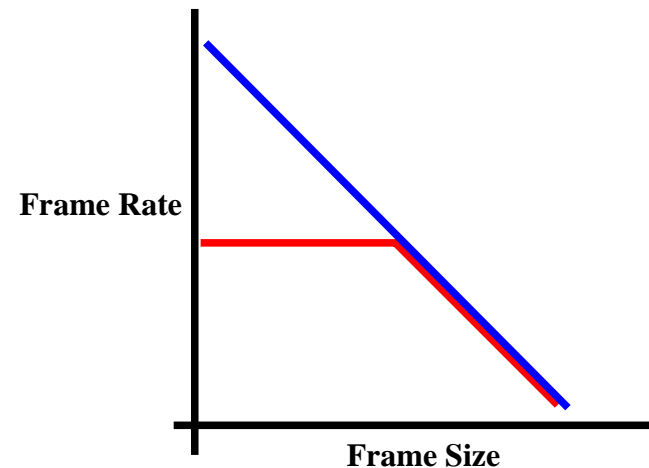
Frame Sizes

- Minimum size from UDP Echo request frame
 - IP header (20 octets)
 - UDP header (8 octets)
 - MAC level header is required by the media in use
- Maximum frame size is determined by the limitations of the MAC
- Generally at least five different sizes containing minimum and maximum
 - Frame sizes to be used on Ethernet
 - 64, 128, 256, 512, 1024, 1280, 1518



Analyzing Results

- Constraining element can be analyzed from the results
 - **Blue line**: Switching matrix or sum of interface capacities is restricting the operation
 - **Red line**: FE or interface logic is restricting the operation to certain extend after which Blue restrictions are valid again.



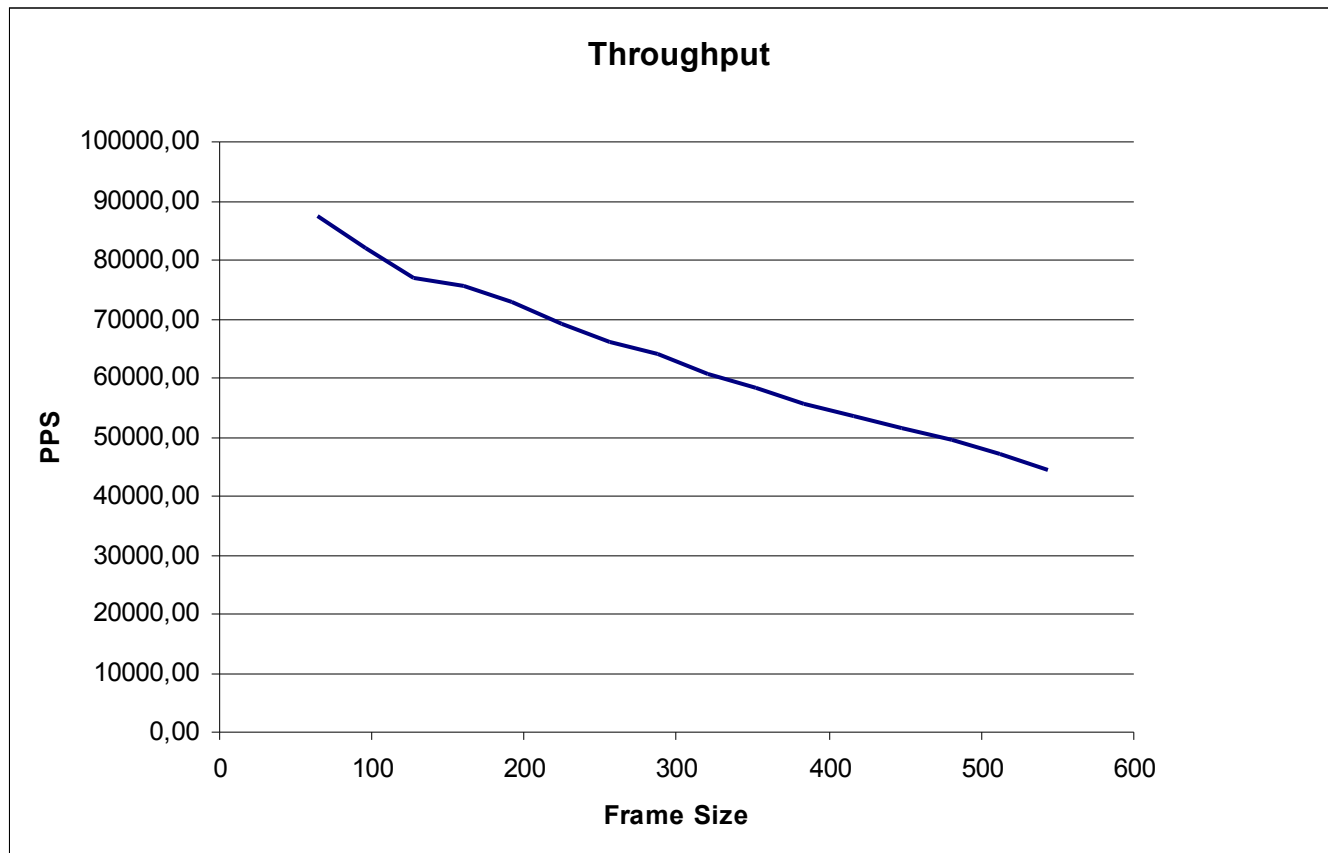


Puzzle

- These are benchmarking results from a router
 - PC hardware
 - Linux Debian OS
 - 3 x 10/100
 - 2 x 1GbE
 - Connected:
 - 10/100 management
 - 2 x 10/100 test device
- Test methodology
 - Zero loss frame rate
 - Binary search with 1% accuracy
 - Frame size 64B +N*32B
 - Accelerated testing
 - 15s test period
 - too short for comprehensive testing
 - L2/L3 address discovery between iterations

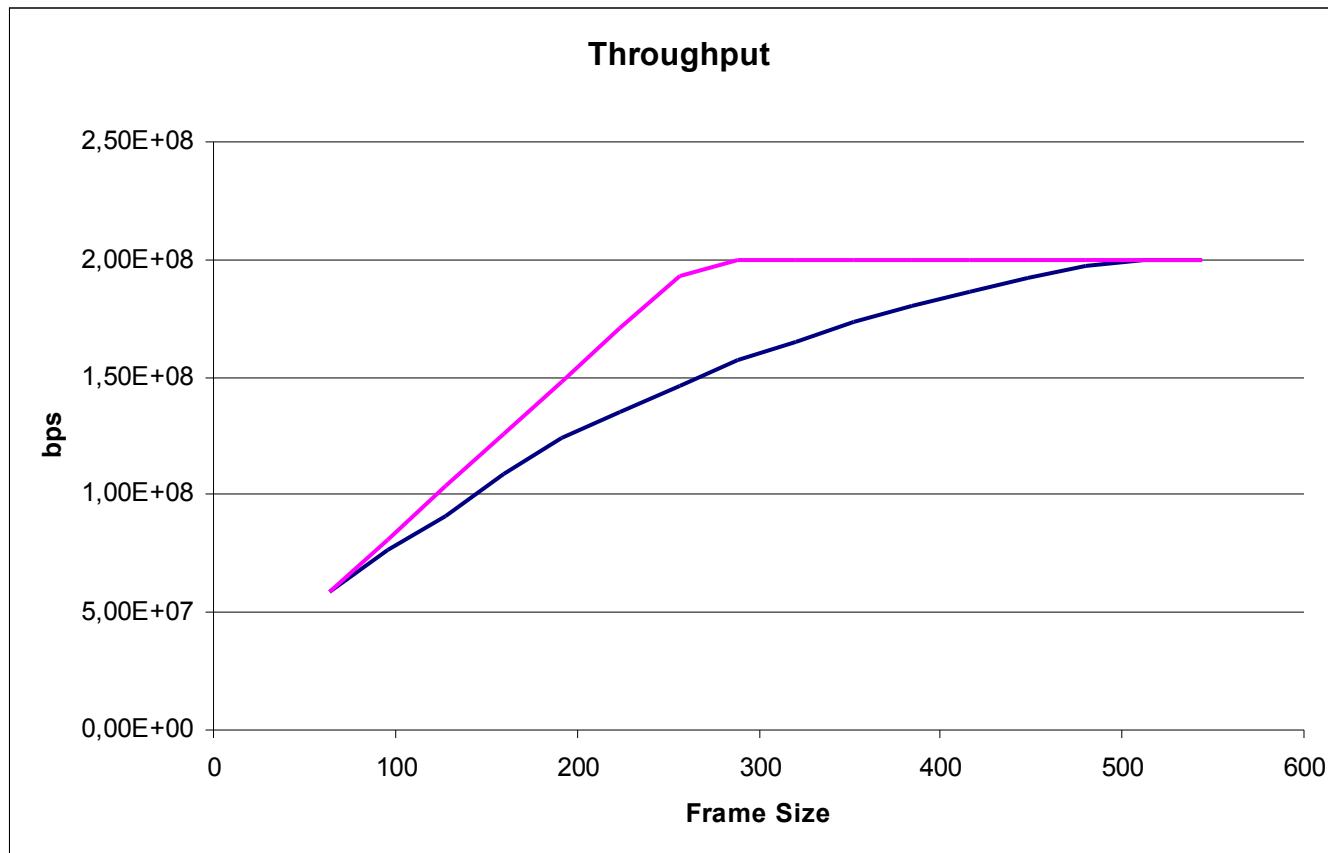


Puzzle





Puzzle





Conformance measurements

- Conformance measurement is based on the analyzes of the DUT against formal definition of operation
 - Measurement is done with test system that fully conforms the protocol specifications
- Measurement reveals whether the system conforms the abstract protocol specification
 - Majority of protocol specifications allow some room in implementation
 - Mandatory part (conformance requirement)
 - Optional part



Interoperability measurement

- Interoperability measurements are done against other manufacturers devices
 - Conformance measurement is only abstract verification of device operation.
 - Interoperability measurement reveals differences in different vendor implementations
 - What optional elements are implemented
 - Does DUT operate in multi-vendor environment
 - Only internal diagnostics available
 - What does the device tell about the network status



Operative Measurements

- These measurements are done on real network
 - Cold network
 - No customer traffic is delivered in the network (real or virtual)
 - Commissioning the network
 - Benchmarking the network
 - Hot network
 - Customer traffic is delivered during the measurement
 - SLA measurement
 - Network status measurement



Comissioning

- Comissioning is probably the least formalized measurement type
 - New network is build up and delivered to the customer
 - Before actual delivery, network is measured for the performance
 - Packet delivery
 - Routing stability
 - Service operation
 - VPN route propagation
 - Multicast delivery



SLA Measurements

- Service Level Monitoring is important aspect for service provider
 - SLA contains measurable quantities for the offered service
 - These quantities are measured either with passive or active method
 - Active measurements are based on the probes which are used to determine delays and capacities
 - Passive measurements are based on
 - Sniffing on the traffic from different locations with time synchronized
 - Adding trailers to packets through the network