

TCAP - Transaction Capabilities Application Part is used by

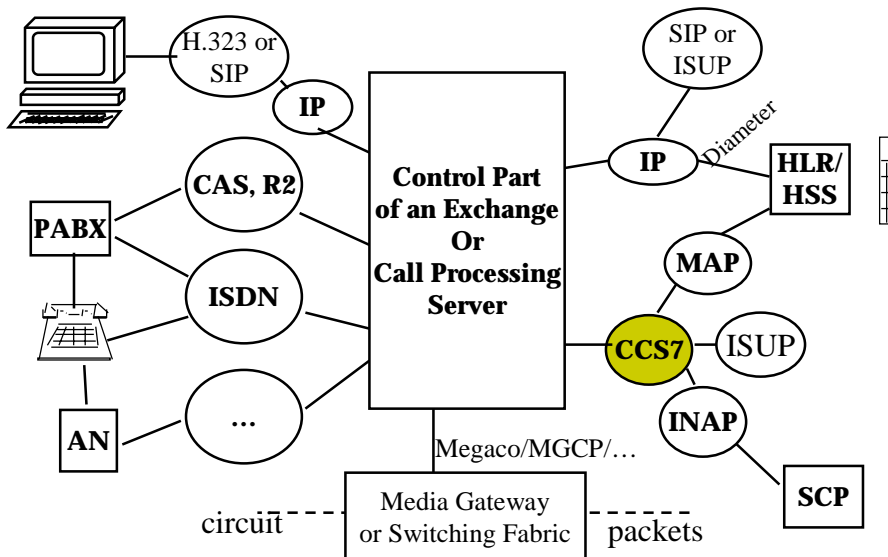
- ✓ Mobile services (roaming and mobility management)
- ✓ Intelligent Network services
- ✓ Services that are independent of voice circuits (look-ahead ...)
- ✓ O&M applications
- ✓ etc

TCAP provides generic services supporting the execution of distributed transactions.

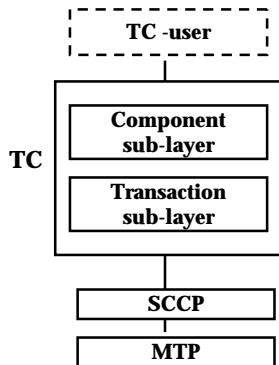
Parties in the transactions can be exchanges, service nodes, data bases etc.

TCAP offers a way to implement services that are independent of network resources.

Summary of course scope



TCAP has two sub-layers

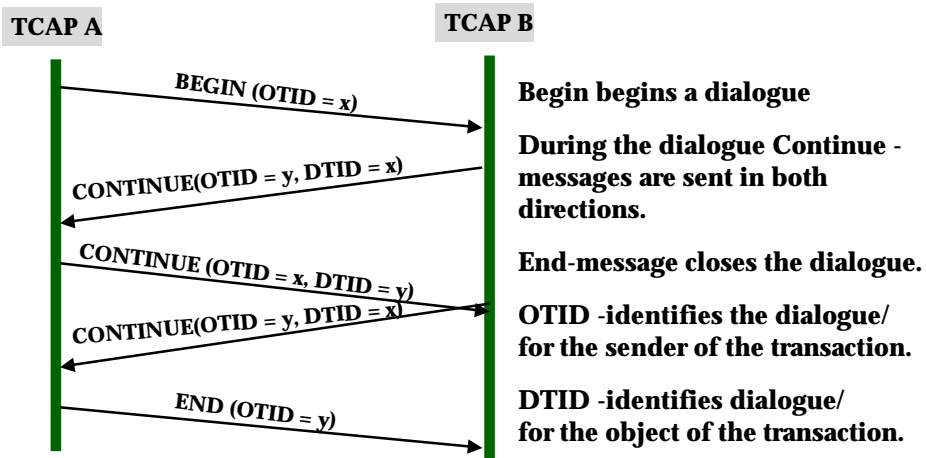


Component sub-layer: data units of the application protocol, requests and responses, dialogues: application context

Transaction sub-layer: message exchange between parties, optionally dialogues between parties.

TCAP has a lot of similarity with ROSE (Remote Operation Service Element) and ACSE (Association Control Service Element). ROSE ja ACSE are OSI layer 7 services.

A TCAP use case



TCAP supports four operation types

- ✓ **Class 1 - Both success and failure are reported**
- ✓ **Class 2 - Only failures are reported.**
- ✓ **Class 3 - Only success is reported.**
- ✓ **Class 4 - Nothing is reported**

An operation is identified by the Invoke-Id - identifier.

Indication (ind) is associated with the request (req) based on the Invoke-id.

A user may have many ongoing active operations simultaneously.

Operations are identified and chained using the Invoke-Id

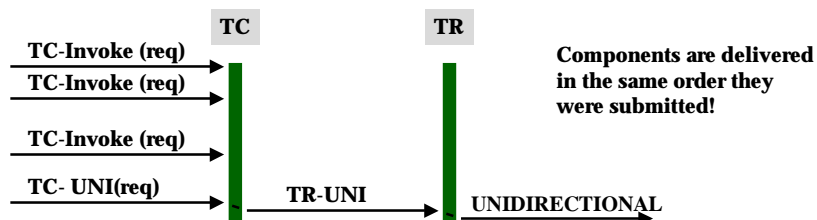
- ✓ **Operation is identified by the Invoke-Id.**
- ✓ **Indication (ind) is associated with the request (req) based on the Invoke-id.**
- ✓ **The Response can be a new operation request that is chained to the previous operation request using a link-identifier.**
- ✓ **A user may have many simultaneous operations.**

The result of an operation sent to a remote system can be

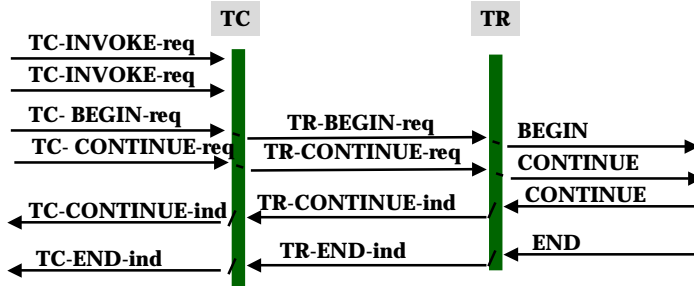
- ✓ **Result: Operation succeeded.**
 - › The result can also be segmented (chained)
- ✓ **Error: Operation failed.**
- ✓ **Reject: Execution of the operation is not possible.**
- ✓ **Before sending the result, the remote system can send an arbitrary number of linked operations.**

Non-structured dialogue transfers one or more components

- ✓ TC-user can send many components in Class 4 operations by a UNIDIRECTIONAL message.
- ✓ Components with the same dialogue -id can be sent in one message.
- ✓ Control over sequencing of operations is left to the application.

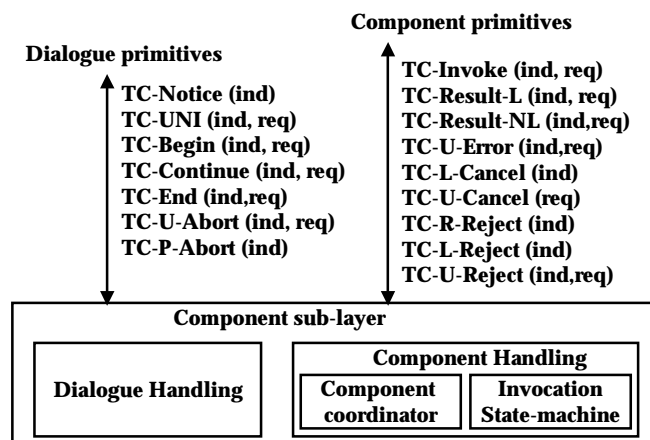


A Structured dialogue has a beginning, information transfer, ending or abort



- Begin causes a *transaction identifier* to be reserved.
- The remote system can either continue the transaction or close it.
- Continue - messages are exchanged in a full-duplex mode.
- Closing options:
 - based on pre-arrangement independently
 - normally by the End-message or “abnormally” by an Abort message

The Component sub-layer is split into dialogue handling and component handling

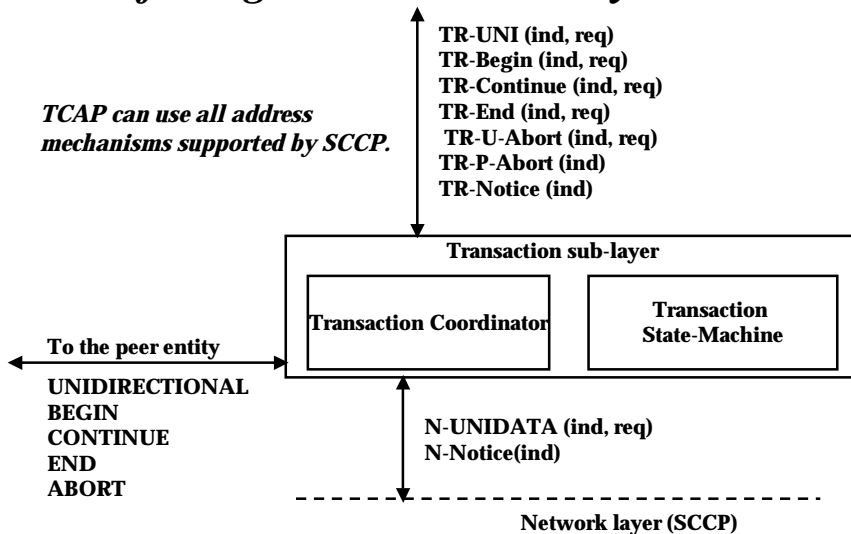


Component handling primitives are

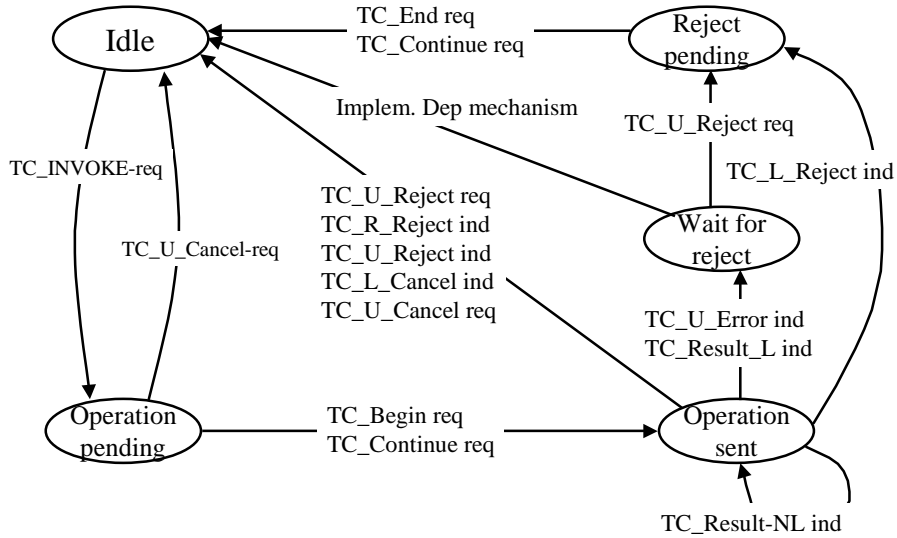
- TC_INVOKE - Invocation of an operation which may be linked to another operation
- TC_RESULT_L - Only result or last part of segmented result of a successful operation
- TC_RESULT_NL - non-last part of segmented result
- TC_U_ERROR - reply to a previously invoked op that failed
- TC_L_CANCEL - informs user of local timeout
- TC_U_CANCEL - Causes local termination of op on TC_user request
- TC_L_REJECT - local reject by Component sub-layer to TC_user
- TC_R_REJECT - remote reject by remote component sub-layer
- TC_U_REJECT - Rejection by TC_user indicating malformation

Transaction sub-layer handles the interfacing to the network layer

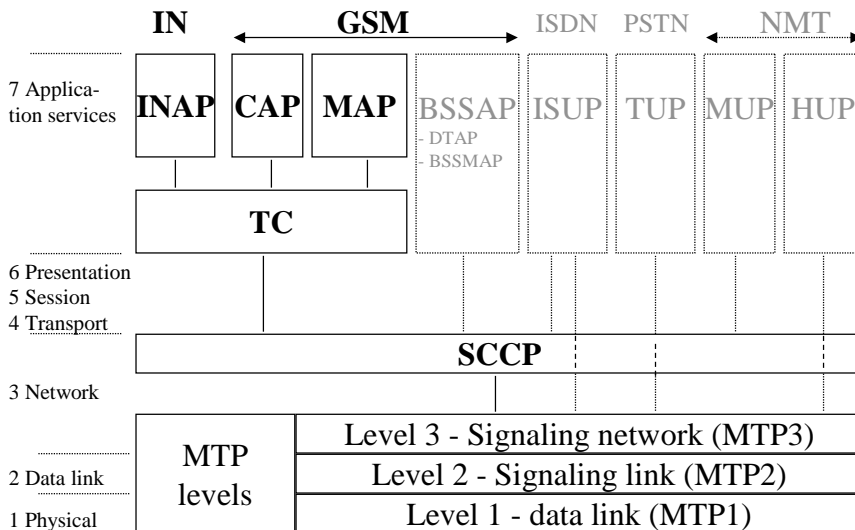
TCAP can use all address mechanisms supported by SCCP.



State transition Diagram for Class 1 Operations



Most important users of TCAP are..



TCAP added value is

- ✓ **Decoupling the actions and states of an application from communication states for managing the flow of information with the remote end**
- ✓ **Takes care of managing the communication with the peer – let's the application concentrate on essential matters**
 - › four classes of service
 - › report on success tells the application that the remote end has done its job for sure
 - › report on failures speeds up recovery (but an application can not really rely on getting the report on every failure!)
 - › or alternatively can let the application take care of all acknowledgements